

MARYLAND GUIDE TO

HUNTING & TRAPPING

2017-2018

A young boy wearing a camouflage hat and face paint is smiling next to a large turkey in a forest. The turkey is standing on a log, and its tail feathers are fanned out. A long, thin stick or pole is leaning against the turkey.

**Air Guns Are Now
Legal For Most
Game Species,
See Each Game Section
For Regulations.**

Page 19

**New Sunday Deer
Hunting For Kent &
Montgomery Counties**
with Shooting Hours Restrictions

Pages 30

**New Sunday Turkey
Hunting**
*For Junior Hunt and Spring
Season In Kent County*

Pages 54

**New Apprentice Hunting
License Is Now Available**
For First Time Hunters

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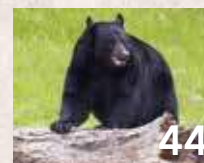
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Larry Hogan, Jr., *Governor*

Boyd K. Rutherford, *Lieutenant Governor*

Mark Belton, *Secretary*

Joanne Throwe, *Deputy Secretary*

Paul A. Peditto, *Director of the
Wildlife & Heritage Service*

Maryland Wildlife Advisory Commission

The Maryland Wildlife Advisory Commission was created by legislation to advise the Secretary of the Department of Natural Resources on wildlife matters. All members are appointed by the governor. Contact the Maryland Wildlife Advisory Commission by writing to:
Maryland Wildlife Advisory Commission
Wildlife & Heritage Service
Tawes State Office Building, E-1
Annapolis, MD 21401
or email wac.dnr@maryland.gov

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Tina R. Gregor, *Vice-Chair*
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Erik T. Gulbrandsen
Mitchell T. Goetze
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Rand D. Weinberg

Maryland Department of Natural Resources

Maryland Wildlife & Heritage Service
Tawes State Office Building E-1
580 Taylor Avenue
Annapolis, MD 2140
410-260-8540, FAX 410-260-8596
dnr.maryland.gov/wildlife



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- **Laws:** lawlib.state.md.us
- **Regulations:** dsd.state.md.us/comar

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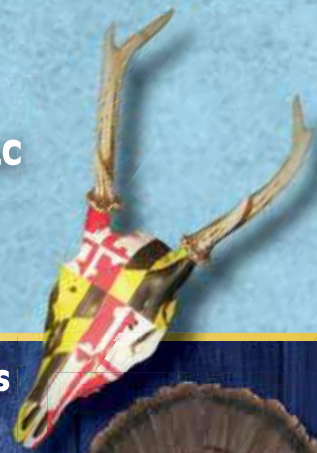
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Larry Hogan

Greetings Hunters and Trappers:

Welcome to another season of opportunity for all of you who enjoy time afield with friends, family or four-legged hunting partners.

Maryland offers some of the most remarkable hunting in the mid-Atlantic region, including large white-tailed deer, free-ranging sika deer, waterfowl in the Chesapeake Bay and its tributaries, and wild turkey in the spring, fall and winter. Our state has close to a half-million acres of public hunting land across our diverse landscape.

The ways in which one can enjoy time outdoors has been expanding with each and every legislative session. Together with supportive lawmakers, we have been authorizing extra Sunday hunting days, adding junior hunting and women-in-the-outdoors programs, and signing Maryland's first-ever apprentice hunting license into law this year.

The apprentice program will kick-off this fall and allow newcomers the chance to take part in hunting in our state with an experienced mentor – at a cost less than half of the regular license fee. Our hope is that these first-timers will enjoy the unique opportunity, embrace the adventure of hunting, and become life-long conservation and wildlife stewards. We urge you to take advantage of this wonderful new program – either as a mentor or new hunter – and we look forward to hearing your stories of success in the field.

Finally, outdoors enthusiasts know that some of the best memories are made outside in wide-open spaces. Please enjoy your outing, but also please remember to follow the principles of safe hunting and ensure your chance to return again in the future.

Hunt safe and have a great year afield!

Larry Hogan,
Governor of Maryland

Mark Belton,
Secretary of the Maryland Department of Natural Resources



Mark Belton



Paul A. Peditto

Greetings Maryland Hunters and Trappers:

This edition of the Guide to Hunting and Trapping coincides with the 150th anniversary of the Maryland Natural Resources Police (MNRP). It is my pleasure to use this space to celebrate this milestone for our peers in law enforcement and recognize several units of the Maryland Department of Natural Resources who contribute to the wildlife conservation mission of the department.

In recent years we have been fortunate to watch the NRP team develop a finer focus on wildlife violators and poaching enforcement. To that end, we saw the first Poaching Restitution Act sentences and license suspension penalties handed down by Maryland courts this year. The successful adjudication of these cases is also a tribute to our partners in the legislature and the Maryland Hunting Coalition.

We also saw the ranks of our NRP grow despite a number of critical vacancies borne of personnel retirements. Recruiting new staff is one of the more under-valued elements of any agency operation. We are fortunate to have a committed and dedicated team at our Human Resources Service and their efforts contribute immensely toward maintaining a skilled workforce for our law enforcement and other wildlife conservation operations.

Likewise, our ability to enforce game laws is of limited value without the opportunities to hunt and trap on Maryland's public lands. We are blessed with an extraordinary portfolio of public hunting opportunities in Maryland – nearly 500,000 acres checkered across our diverse landscape.

The Wildlife and Heritage Service is proud of our efforts to maintain access to more than 125,000 acres of Wildlife Management Areas in Maryland. However, it is the efforts of our peers in the Maryland Forest Service, Park Service and Fisheries Service who also deserve recognition here. The Parks, Forests and Fisheries teams manage an extensive network of public hunting areas – with new opportunities offered by each unit for the coming season.

Equally important is the work of our Land Acquisition and Planning team. This group represents the wizard behind the curtain, working tirelessly to identify, negotiate and successfully acquire private lands for public ownership and, in nearly all cases, public hunting opportunities. Their work is complemented by our Engineering and Construction unit who ensure that these public places are safe and accessible for our visitors.

Finally, our DNR Communications team is the hub that ensures all of you receive the latest news about the Department and shares timely information with Maryland's hunting enthusiasts.

So, as you travel across our great state and enjoy the wonderful opportunities in the field, forest or marsh, please take a minute to recognize the remarkable contributions of the entire team at Maryland DNR and their efforts to make Maryland a great place to enjoy life outdoors!

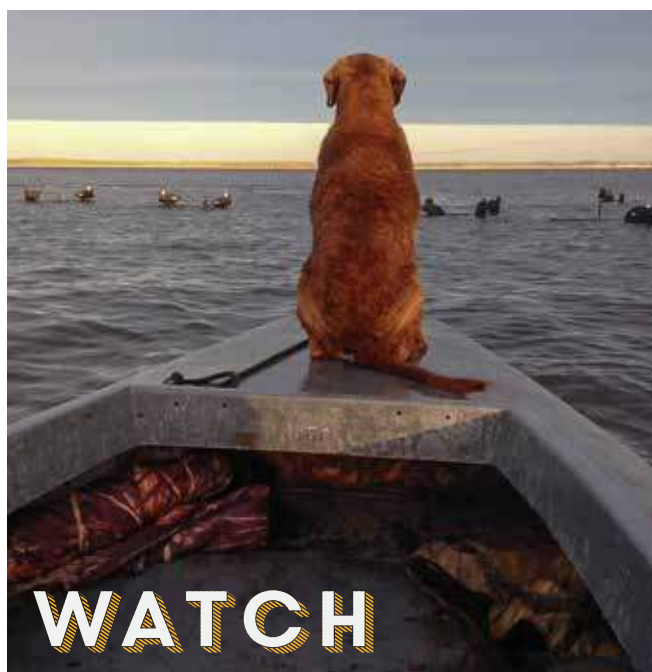
On behalf of the Wildlife and Heritage Service team, I wish you a successful and enjoyable hunting season and thank you in advance for your continued commitment to ensuring the future of wildlife conservation and the hunting tradition in Maryland.

Paul A. Peditto,
Director of the Maryland Wildlife & Heritage Service

NEW LAWS & REGULATIONS FOR 2017–2018

- Air guns that shoot bullets, arrows or bolts are legal for most game species, see each game section for regulations.
- Certain air guns are legal for hunting white-tailed and sika deer during the firearms season ONLY, and black bears during the bear season. To be legal for deer and bear hunting an air gun must have a working safety and:
 - » Shoot one .40 caliber or greater bullet or ball at a single discharge which generates at least 400 foot-pounds of muzzle energy; or
 - » Shoot an arrow or bolt at least 18" in length with a minimum speed of 300 feet per second at release with a sharpened broadhead with metal points and a minimum width of 7/8 inch.
- Legislation passed during the 2017 General Assembly created several changes for hunters in Maryland:
 - » Sunday hunting has been added for deer hunting in Kent County on private land only, some new shooting hours restrictions apply, see page 19.
 - » Sunday hunting has been added for deer hunting in Montgomery County on private land only, some new shooting hours restrictions apply, see page 19.
 - » Sunday hunting has been added for turkey hunting during the Junior Hunt and spring season in Kent County on private land only.
 - » Non-residents are no longer prohibited from trapping beavers or river otters in Maryland.
- » In Montgomery County, the safety zone for archers is now 50 yards, however, archers must use a tree stand when hunting within 50 to 100 yards of an occupied dwelling or other building.
- » A hunting license is no longer required to hunt groundhogs in Frederick County.
- A new Apprentice Hunting License is now available for first time hunters. The Apprentice Hunting License is available to both residents and nonresidents who have never hunted before, see page 54. Satisfactory completion of a short, online hunter safety course is required prior to purchasing the license and the apprentice hunter is required to hunt with a resident at least 18 years old who possesses a valid Maryland hunting license.

Myrtle Point Park Cooperative Wildlife Management Area is a new, 192 acre public hunting area located in St Mary's County. Hunting is limited to archery deer hunting and waterfowl hunting. Access requires possession of a free Southern Region Public Hunting Permit and daily reservation. See page 62.



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EDGEWATER	LANHAM	MARTINSBURG, WV
227 A Mayo Road 410-269-0919	8825 Annapolis Rd 301-918-4628	65 Crimson Circle, 1-4 304-263-9400
WALDORF	MILLSBORO, DE	
2588 Old Washington Rd 301-843-9244	24572 Betts Pond Rd 302-934-6205	
FREDERICK	CHANTILLY, VA	
5702 Industry Lane 301-663-9055	14510 Lee Rd, I&J 703-961-8114	



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ADDRESSES & PHONE NUMBERS

Natural Resources Police Offices

**24 Hours a Day Natural
Resources Emergency or
Assistance Telephone:**
1-800-628-9944 or
410-260-8888

Also use these phone numbers to report natural resources violations or ask questions on wildlife regulations.

All NRP regional offices are open Mon–Fri, 8a.m.–4p.m.

Somerset, Wicomico, and Worcester Counties

Johnson Office

32144 Mt. Olive Rd.
Salisbury, MD 21804

Caroline, Dorchester, Kent, Talbot, and Queen Anne's Counties

Hillsboro Office

3001 Starr Rd.
Queen Anne, MD 21657

Anne Arundel and Prince George's Counties

Broadneck Office

1070 East College Parkway
Annapolis, MD 21409

Calvert, Charles, and St. Mary's Counties

Indian Creek Office

17823 Prince Frederick Road
Hughesville, MD 20637

Baltimore, Carroll, Howard, and Montgomery Counties

Gwynnbrook Office

3738 Gwynnbrook Ave.
Owings Mills, MD 21117

Cecil and Harford Counties

Gwynnbrook Office

3738 Gwynnbrook Avenue
Owings Mills, MD 21117

Frederick and Washington Counties

Echo Lake Office

2011 Monument Rd.
Myersville, MD 21773

Allegany and Garrett Counties

Town Hill Office

11701 Mountain Rd. N.E.

Flintstone, MD 21530

Emergencies on Boats

VHF Marine Channel 16 (156.800 MHz). The nearest NRP or Coast Guard will assist you or dial 911 on your cellular telephone.

Catch a Poacher 24 Hour Hotline 1-800-635-6124

Citizens who supply Maryland Natural Resources Police with information leading to the arrest and conviction of a poaching violator are eligible to receive cash rewards. Give names, addresses, vehicle descriptions, and as much information as possible. The anonymity of the caller is guaranteed. **Add this number to your cell phone contact list!**

Law Enforcement Division of the U.S. Fish and Wildlife Service

410-228-2475 (Cambridge)

DNR Wildlife & Heritage Service Offices

Please contact local offices listed below for more information on any of the following issues: hunting seasons, trapping seasons, bag limits, wildlife regulations, hunting licenses, stamps, permits, public hunting areas, managed hunts, hunting permit requirements, and Junior Hunter Days. For information on specific public lands use the phone numbers listed in the Public Hunting Lands section of this guide (see pg. 60).

Headquarters

Tawes State Office Building, E-1
580 Taylor Ave.
Annapolis, MD 21401
410-260-8540; FAX 410-260-8596

Anne Arundel, Calvert, Charles, Prince George's and St. Mary's Counties

Southern Region Main Office
6904 Hallowing Lane
Prince Frederick, MD 20678
410-535-0282, FAX 410-535-4737

Myrtle Grove WMA

5625 Myrtle Grove Rd.
LaPlata, MD 20646
Reservations and Permits are only available through-
301-743-5161, Hours: 8a.m.-
12a.m., Aug. 14, 2017-Feb.
28, 2018,
FAX 301-743-7317

Allegany, Frederick, Garrett and Washington Counties

Western Region Main Office
12512 Pleasant Valley Road N.E.
Flintstone, MD 21530
301-777-2136; FAX 301-777-2029

Mt. Nebo WMA

1728 Kings Run Rd.,
Oakland, MD 21550
301-334-4255; FAX 301-334-6541

Billmeyer WMA

11703 Mountain Rd., NE
Flintstone, MD 21530
301-478-2525; FAX 301-777-9723

Indian Springs WMA

14038 Blairs Valley Rd.
Clear Spring, MD 21722
301-842-2702; FAX 301-842-1026

Baltimore, Carroll, Cecil, Harford, Howard, Montgomery Counties and Baltimore City

Central Region Main Office

3740 Gwynnbrook Ave.
Owings Mills, MD 21117
410-356-0941

Gwynnbrook WMA

3740 Gwynnbrook Ave.
Owings Mills, MD 21117
Reservations and Permits are only available through-
410-356-9272, Hours: 7:30a.m.-
11:30a.m., Aug. 14, 2017-Feb.
28, 2018

Bel Air Wildlife Office

2 S. Bond St., Suite 101
Bel Air, MD 21014
410-836-4559; FAX 410-836-4552

Seneca Wildlife Office

11960 Clopper Rd.,
Gaithersburg, MD 20878
301-258-7308;
FAX 301-258-9607

Caroline, Dorchester, Kent, Queen Anne's, Somerset, Talbot, Wicomico and Worcester Counties

Eastern Region Main Office

P.O. Box 68
Wye Mills, MD 21679
410-827-8612, ext.105,
FAX 410-827-5186

Millington WMA

P.O. Box 52
33626 Maryland Line Rd.
Massey, MD 21650
410-928-3650; FAX 410-928-5482

LeCompte WMA

4220 Steele Neck Rd.
Vienna, MD 21869
410-376-3236,
FAX 410-376-3916

Wellington WMA

32733 Dublin Rd.
Princess Anne, MD 21853
410-651-2320 (local),
410-543-8223 (Salisbury),
FAX 410-219-8260

Licensing & Registration Service Centers

DNR Licensing & Registration Service Centers offer the following: hunting licenses, recreational fishing licenses, commercial fishing licenses, off-road vehicle permits, vessel registration, vessel titles, and boat dealer licenses. Information about State Parks and Forests, other DNR locations and activities, and safety classes for hunters and boaters is also available. Public hours are 8:30a.m.–4:30p.m., Monday through Friday, except state holidays. Visit Licenses at: dnr.maryland.gov/Pages/licensing.aspx.

Annapolis Regional Service Center

1804 West Street, Suite 300
Annapolis, MD 21401
1-866-344-8889 (toll free in MD), 410-260-3220

Bel Air Regional Service Center

501 West MacPhail Road #2
Bel Air, MD 21014
1-866-623-3187 (toll free in MD), 410-836-4550

Centreville Regional Service Center

120 Broadway Ave., Suite 5/6
Centreville, MD 21617
1-866-439-1708 (toll free in MD), 410-819-4100

Rocky Gap Regional Service Center

12500 Pleasant Valley Road N.E.
Flintstone, MD 21530
1-866-679-0906 (toll free in MD), 301-777-2134

Essex-Central Region Service Center

1338 Eastern Blvd. A
Essex, MD 21221
1-866-535-8319 (toll free in MD), 667-401-0760; (Mon., Wed., & Fri., walk-in only, no mail-in applications)

Prince Frederick Regional Service Center

6904 Hallowing Lane
Prince Frederick, MD 20678
1-866-688-3823 (toll free in MD), 410-535-3382

Salisbury Regional Service Center

251 Tilghman Road, Room #2
Salisbury, MD 21801
1-866-812-1678 (toll free in MD), 410-713-3840



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Maryland deer hunting regulations are divided by regions. There are two Deer Management Regions whose dividing line is in Washington County (see map pg. 10). There are also rules and seasons for archery, muzzleloader, firearms, and air gun deer hunting.

Junior Deer Hunting Days	pg. 12
Antlered White-tailed Deer, Statewide Seasons	pg. 12
Antlerless White-tailed Deer Seasons, Region A	pg. 13
Antlerless White-tailed Deer Seasons, Region B	pg. 14
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Sunday Deer Hunting	pg. 18
Archery Deer Hunting Regulations	pg. 20
Muzzleloader Deer Hunting Regulations	pg. 21
Firearms & Air Gun Deer Hunting Regulations	pg. 22
Chronic Wasting Disease in Maryland	pg. 24
Managed Deer Hunting Programs	pg. 25
Deer Processors	pg. 29

General Deer Hunting Rules

- A hunter must carry **personal photo identification** (such as a driver's license) or a secondary form of positive identification while hunting.
- **Written permission is required** to hunt on private land.
- A **hunting license is required to hunt deer** in Maryland (with exceptions). See Maryland Hunting Licenses (pgs. 54-57) for requirements, types, costs, exceptions, purchasing, and Armed Forces information.
- An **Archery Stamp is required** for Archery Deer Season (pg. 20) and a **Muzzleloader Stamp is required** for Muzzleloader Deer Season (pg. 21).
- The use of a **Maryland Big Game Harvest Record is required of all** Maryland deer and turkey hunters. It is issued with the hunting license and is used to record the species, date, county, sex, hunting device, and Confirmation Number of every deer and turkey taken during a hunting license year. Those who may hunt deer without a license must obtain a free Big Game Harvest Record through the COMPASS portal at [compass](http://compass.dnr.maryland.gov/).

dnr.maryland.gov/ OR any DNR Licensing and Registration Service Center (pg. 6) OR a DNR Sport License agent.

- Deer and turkeys taken in Maryland **must be field tagged immediately and checked in within 24 hours** with the Maryland Department of Natural Resources. See Deer and Turkey Tagging and Checking (pgs. 32-33).
- There are **fluorescent orange clothing requirements to hunt deer** in Maryland. See Fluorescent Orange Clothing Requirements and Exceptions (pg. 53).
- **Archery equipment may be used** to hunt deer during all of the deer hunting seasons. This includes the Junior Deer Hunting Days.
- **Muzzleloading firearms may only be used** to hunt deer during the Muzzleloader Season, Firearms Season, and Junior Deer Hunting Days.
- **Shotguns may be used** to hunt deer in all counties during the Firearms Season and Junior Deer Hunting Days.
- **Breech-loading rifles and modern handguns may only be used** to hunt deer during the Firearms Season and Junior Hunt Days in certain counties. (See map, pg. 11)
- **Air guns** that shoot bullets, arrows or bolts may be used to hunt deer in all counties **during the Firearms Season and Junior Hunt Days only**.
- **Deer harvested must count towards the bag limit of the season** in which they are taken, **please note:**
 - » Deer harvested with archery equipment during the antlerless-only second split of the early Muzzleloader Season in Region B must count towards the Archery Season bag limit.

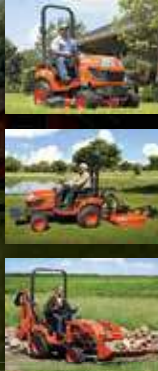
- **Telescopic and laser sights** may be used on all devices legal for hunting deer.
- The **antlered white-tailed deer bag limit is statewide**. It applies to both Region A and Region B together.
- **Antlerless white-tailed deer bag limits are separate** and independent for Region A and Region B.
- **Sika deer bag limits are independent** of the white-tailed deer bag limits.
- There is no restriction on the number of **deer that may be taken per day** within the season bag limits.
- **Recorded or electrically amplified calls** or sounds are prohibited for the purpose of deer hunting.
- **Non-electronic deer calls** are permitted for deer hunting.
- **Dogs cannot be used** to hunt deer except trained tracking dogs may be used to find dead, wounded, or injured deer. The dog handler must maintain physical control of the tracking dog at all times and only the hunter and dog handler may carry a hunting device while tracking the deer. Prior to tracking the deer, the hunter must notify the Natural Resources Police by telephone at 1-800-628-9944. The hunter may dispatch the deer only during legal shooting hours and by means legal for the current hunting season.
- Deer may not be hunted while they are **swimming or taking refuge in water**.
- **Fallow deer** (where they are found) may be taken in place of white-tailed deer during each of the Seasons. Fallow deer have escaped from captivity and are found in a few isolated areas in Maryland.
- It is **legal to bait deer except** on state-owned or state-controlled properties.
- A person that intentionally wounds or kills any white-tailed or sika deer must make a **reasonable attempt to retrieve** and make use of the deer. This includes hunters and persons shooting under the authority of a Deer Management Permit (crop damage permit).
- A person **must have written permission** when entering on to lands owned by another person or organization for the purpose of retrieving a deer. Some publicly owned properties also require permission before a person may access them.
- It is unlawful to **cast the rays of an artificial light** from a vehicle on woods, fields, orchards, livestock, wild mammals or birds, dwellings or buildings. See General Hunting Regulations (pg. 53) for exceptions.

ATTENTION

Deer and turkeys taken in Maryland must be field tagged immediately and checked in within 24 hours with the Maryland Department of Natural Resources. See Deer and Turkey Tagging and Checking (pgs. 32-33).

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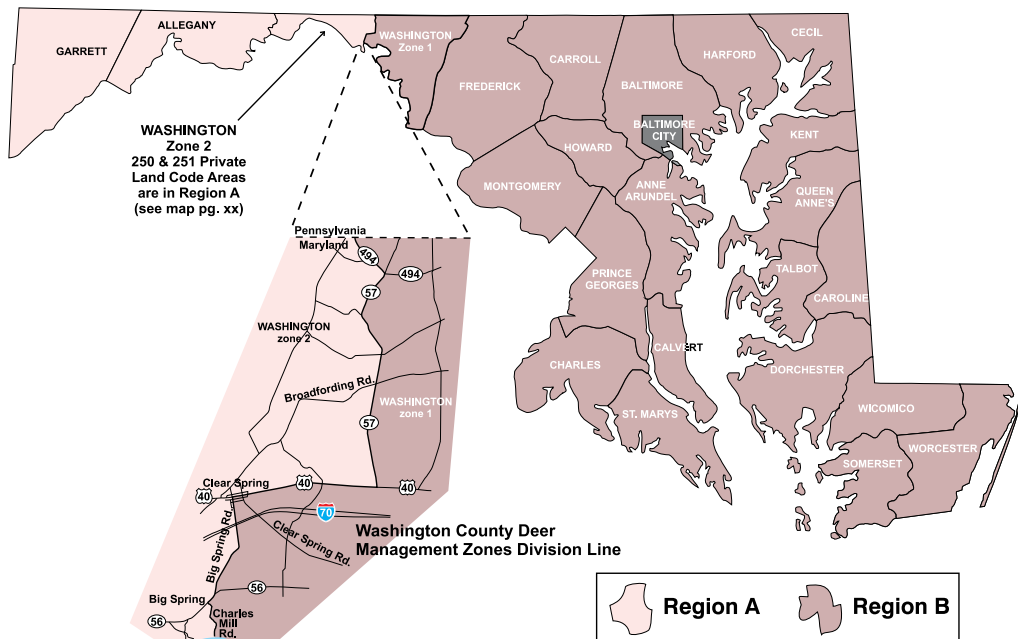
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REGION A: Allegany County, Garrett County, and the western portion of Washington County (Zone 2, Private Land Code Areas 250 & 251) that lies west of a line beginning at the intersection of Rt. 494 and the Pennsylvania line, south on Rt. 57, south on Rt. 57 to Rt. 40 at St. Paul's Church, west on Rt. 40 to the junction of Big Spring Rd. and Rt. 40 in Clear Spring, south on Big Spring Rd. to the junction of Rt. 56 at Big Spring, following Rt. 56 west to the junction of Charles Mill Rd., then south on Charles Mill Rd. to the Potomac River.

REGION B: Anne Arundel, Baltimore, Calvert, Caroline, Carroll, Cecil, Charles, Dorchester, Frederick, Harford, Howard, Kent, Montgomery, Prince George's, Queen Anne's, St. Mary's, Somerset, Talbot, Washington (Zone 1, Private Land Code Area 252: the eastern portion of Washington County that lies east of a line beginning at the intersection of Rt. 494 and the Pennsylvania line, south on Rt. 494 to Rt. 57, south on Rt. 57 to Rt. 40 at St. Paul's Church, west on Rt. 40 to the junction of Big Spring Rd. and Rt. 40 in Clear Spring, south on Big Spring Rd. to the junction of Rt. 56 at Big Spring, following Rt. 56 west to the junction of Charles Mill Rd., then south on Charles Mill Rd. to the Potomac River), Wicomico and Worcester counties.

DEER MANAGEMENT REGIONS/ZONES MAP



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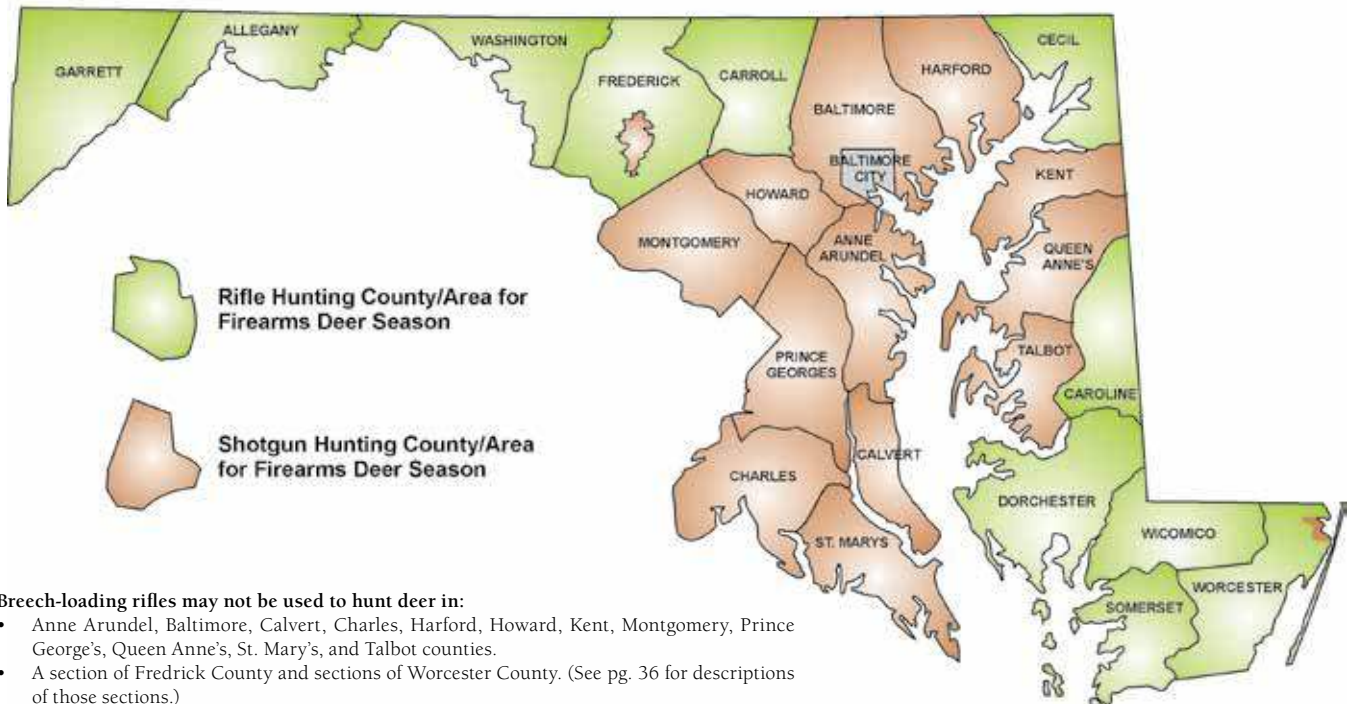
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Breech-loading rifles may not be used to hunt deer in:

- Anne Arundel, Baltimore, Calvert, Charles, Harford, Howard, Kent, Montgomery, Prince George's, Queen Anne's, St. Mary's, and Talbot counties.
- A section of Fredrick County and sections of Worcester County. (See pg. 36 for descriptions of those sections.)

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Junior Deer Hunting Days & Bag Limits

Junior Deer Hunting Days are for hunters age 16 or younger only.

To hunt during these days:

- They **must have a Hunting License or be exempt** from the license requirement. (See Who May Hunt Without a License on pg. 56).
- Junior hunters **must be accompanied in the field** by an individual who:
 - » is 21 years old or older.
 - » possesses a valid Maryland hunting license, (an Apprentice Hunting License does not meet this requirement), or is exempt from hunting license requirements.
 - » is unarmed.

Daily deer shooting hours are one half hour before sunrise to one half hour after sunset with the exception of certain Sundays in certain counties. (See Sunday Hunting, pg.19)

JUNIOR DEER HUNT DAYS 2017

- Nov. 11, statewide
- Sunday, Nov. 12 in certain counties.(See chart, pg. 18.)

Junior Deer Hunt Days Bag Limits:

- Junior Deer Hunting Days have a **separate bag limit**. Deer taken by junior hunters during these days **do not count towards** the regular Archery, Muzzleloader, or Firearms Seasons bag limits.
- Junior hunters are NOT required to comply with the antler point restriction during any of the deer seasons. (See White-tailed Antler Point Restrictions.)
- The **Region A** total bag limit is one (1) antlered or antlerless white-tailed deer for Junior Deer Hunting Days.
- The **Region B** total bag limit is three (3) white-tailed deer; no more than one (1) may be antlered for Junior Deer Hunting Days.
- The **Sika Deer** total bag limit is one (1) antlered or antlerless sika deer for Junior Deer Hunting Days.

Antlered White-tailed Deer Statewide Seasons & Bag Limits

The antlered white-tailed deer bag limit is statewide and applies to both Region A and Region B together.

- Daily deer shooting hours are one half hour before sunrise to one half hour after sunset

with the exception of certain Sundays in certain counties. (See Sunday Hunting, pg. 19)

- **An antlered white-tailed deer** is defined as a deer with two or more points to one antler, or a deer with one antler three or more inches long, measuring from the top of the skull as the deer is in life.
- **An antler point** is defined as any antler projection one inch or more in length and includes the brow tine. The tip of the main beam is also considered a point.

White-tailed Antler Point Restrictions

- A statewide Antler Point Restriction is in effect on some, but not all, of the antlered white-tailed deer a hunter may harvest during the license year. The Antler Point Restriction includes these regulations:
 - » Hunters may harvest two antlered white-tailed deer within the yearly bag limit that do not meet the requirement of having at least three points on one antler. Any **additional antlered white-tailed deer taken** within the yearly bag limit must meet the minimum point restriction.
 - » These deer may be taken in any order within the existing bag limit.
 - » **Junior hunters** that possess a valid Junior Hunting License (or junior hunters that are exempt from the licensing requirement) or are 16 years of age or younger and possess an Apprentice Hunting License **are NOT required to comply with the antler point restriction** during any of the deer seasons.

Bonus Antlered Deer Stamp

- Deer hunters **must purchase a Bonus Antlered Deer Stamp** to take a bonus antlered white-tailed deer **except** those who possess an Apprentice Hunting License or those who may hunt without a license (see pg. 56) do not need to purchase the stamp to take a bonus antlered white-tailed deer.
- Hunting license holders may purchase a Bonus Antlered Deer Stamp to take one additional antlered white-tailed deer in **Region B only, during one season of their choice** (Archery, Muzzleloader, or Firearms).
- Hunters **must take two antlerless white-tailed deer** in any combination of seasons in Region B **before** a bonus antlered white-tailed deer can be taken with a Bonus Stamp.
- A Bonus Antlered Deer Stamp **must be purchased prior** to pursuing a bonus antlered deer.
- **Only one bonus antlered white-tailed deer may be taken** for each hunting license year.
- A Bonus Antlered Deer Stamp **that is not used** during one season may be used in a subsequent season (Archery, Muzzleloader, or Firearms) during that license year.
- **Persons that possess an Apprentice Hunting License or are exempt** from needing a hunting license do not need to purchase a Bonus Antlered Deer Stamp but **must take two antlerless white-tailed deer** in any combination of seasons in Region B **before** a bonus antlered white-tailed deer can be taken with a Bonus Stamp.

ANTLER POINT RESTRICTION

Doesn't meet point restriction.



Meets point restriction.



These deer may be taken in any order within the bag limit.

Hunters may harvest two antlered white-tailed deer within the yearly bag limit that do not meet the requirement of having at least three points on one antler. **Any additional antlered white-tailed deer taken** within the yearly bag limit must meet the minimum point restriction.

- The Bonus Antlered Deer Stamp **may not be used** during the Oct. 19-Oct. 21, 2017 portion of the Muzzleloader Season.
- Bonus Antlered Deer Stamps **may not be used to take Sika Deer.**

Resident Bonus Antlered

Deer Stamp..... \$10.00

Nonresident Bonus Antlered

Deer Stamp..... \$25.00

(See Purchasing Your Maryland Hunting Licenses, Stamps and Permits, pg 57.)

ANTLERED WHITE-TAILED ARCHERY SEASON 2017-2018

- **Statewide Season Dates:** Sept. 8 - Oct. 18, Oct. 22 - Nov. 24, Dec. 11 - Dec. 15, Jan. 1 - Jan. 4, Jan. 8 - Jan. 31
- Archery Season is also open Jan. 5-Jan. 6 in Region A.

(Dates include Sundays in certain counties, see pg. 18.)

- **The total bag limit** for antlered white-tailed deer during Archery Season is **one (1).**

ANTLERED WHITE-TAILED MUZZLELOADER SEASON 2017

- Oct. 19–Oct. 21, Dec. 16–Dec. 30
(Dates include Sundays in certain counties, see pg. 18.)

- The **total bag limit** for antlered white-tailed deer during the Muzzleloader Season is **one (1).**
- Only **one (1) deer total** (antlered or antlerless) may be taken in **Region A** during the October 19–21, 2017 Muzzleloader Season. This deer must be antlered if it is taken on DNR public land.
- **The Bonus Antlered Deer Stamp may not be used** during the Oct. 19–21, 2017 Muzzleloader Season.

ANTLERED WHITE-TAILED FIREARMS SEASON 2017-2018

- Nov. 25-Dec. 9
- **Firearms Season is also open Jan. 5 - Jan. 7 in Region B.**
(Dates include Sundays in certain counties, see pg. 18.)

- The **total bag limit** for antlered white-tailed deer during the Firearms Season is **one (1).**

Antlerless White-tailed Deer Seasons & Bag Limits, Region A

See map (pg. 10) for Regions.

No more than two (2) antlerless deer total can be taken in Region A per license year.

- Daily deer shooting hours are one half hour before sunrise to one half hour after sunset.
- An **antlerless white-tailed deer** is a female deer or a male deer with no antlers or spike antlers less than three inches in length, measuring from the top of the skull as the deer is in life.
- **Region A DNR Public Lands open to antlerless white-tailed deer hunting are:** Billmeyer-Belle Grove WMA, Cunningham Swamp WMA, Dan's Mountain WMA, Deep Creek Lake State Park (Designated Areas Only), Garrett State Forest, Green Ridge State Forest, Indian Springs WMA, Mount Nebo WMA, Potomac State Forest, Prather's Neck WMA, Rocky Gap State

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ANTLERLESS WHITE-TAILED ARCHERY SEASON 2017-2018, REGION A

- Sept. 8 - Oct. 18, Oct. 22 - Nov. 24, Dec. 11 - Dec. 15, Jan. 1 - Jan. 31
(Dates include Sundays in certain counties, see pg. 18.)

- The **total bag limit** for Region A antlerless white-tailed Archery Season is **one (1)**.

ANTLERLESS WHITE-TAILED MUZZLELOADER SEASON 2017, REGION A

- DNR Public Lands:** Dec. 30
- All Other Lands:** Oct. 19–Oct. 21 & Dec. 28- Dec. 30

- The **total bag limit** for Region A antlerless white-tailed Muzzleloader Season is **one (1)**.
- In Region A, **only one (1) deer total** (antlered or antlerless) may be taken on either public or private lands during the October 19-21, 2017 Muzzleloader season. This deer must be antlered if it is taken on DNR public land.

ANTLERLESS WHITE-TAILED FIREARMS SEASON 2017, REGION A

- DNR Public Lands:** Dec. 9
- All Other Lands:** Dec. 8–Dec. 9
- The **total bag limit** for Region A antlerless white-tailed Firearms Season is **one (1)**.

Antlerless White-tailed Deer Seasons & Bag Limits, Region B

See map (pg. 10) for Regions.

- Daily deer shooting hours are one half hour before sunrise to one half hour after sunset with the exception of certain Sundays in certain counties. (See Sunday Hunting, pg.19)
- An **antlerless white-tailed deer** is a female deer or a male deer with no antlers or spike antlers less than three inches in length, measuring from the top of the skull as the deer is in life.

ANTLERLESS WHITE-TAILED ARCHERY SEASON 2017-2018, REGION B

- Sept. 8 - Oct. 18, Oct. 22 - Nov. 24, Dec. 11 - Dec. 15, Jan. 1 - Jan. 4, Jan. 8 - Jan. 31
(Dates include Sundays in certain counties, see pg. 18.)

- The **total bag limit** for Region B antlerless white-tailed deer Archery Season is **unlimited**.

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DEER HUNTING

ANTLERLESS WHITE-TAILED MUZZLELOADER SEASON 2017, REGION B

- Oct. 19–Oct. 28, Dec. 16–Dec. 30
(Dates include Sundays in certain counties, see pg. 18.)
- The **total bag limit** for Region B antlerless white-tailed deer Muzzleloader Season is **ten (10)**.

ANTLERLESS WHITE-TAILED FIREARMS SEASON 2017-2018, REGION B

- Nov. 25 - Dec. 9, Jan. 5 - Jan. 7
(Dates include Sundays in certain counties, see pg. 18.)
- The **total bag limit** for Region B antlerless white-tailed deer Firearms Season is **ten (10)**.

Sika Deer Seasons & Bag Limits

- Daily deer shooting hours are one half hour before sunrise to one half hour after sunset with the exception of certain Sundays in certain counties. (See Sunday Hunting, pg.19)
- **Sika deer bag limits are independent** of the white-tailed deer bag limits.
- **An antlered sika deer** is a deer with at least one antler visible above the hairline.
- **Bonus Antlered Deer Stamps may not be used** to take Sika Deer.

SIKA ARCHERY SEASON 2017-2018

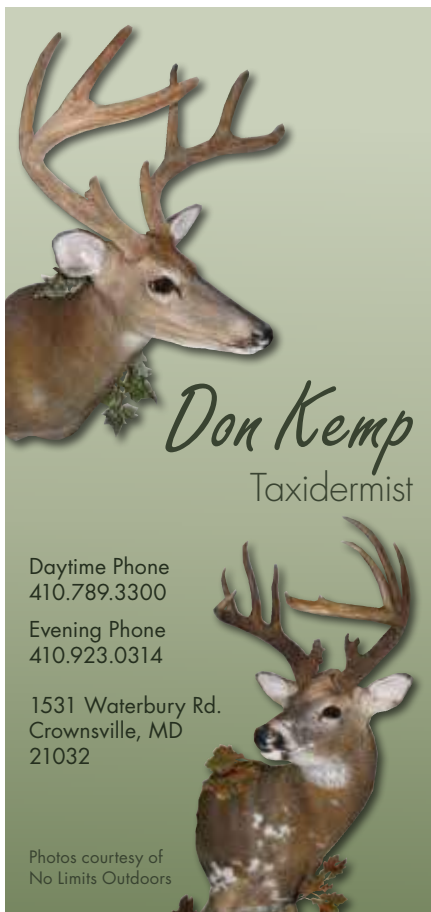
- Sept. 8 - Oct. 18, Oct. 22 - Nov. 24, Dec. 11 - Dec. 15, Jan. 1 - Jan. 4, Jan. 8 - Jan. 31
(Dates include Sundays in certain counties, see pg. 18.)
- The **total bag limit** for sika deer Archery Season is **three (3) deer, no more than one (1) antlered**.

SIKA MUZZLELOADER SEASON 2017

- **Antlered or Antlerless:** Oct. 19–Oct. 21 & Dec. 16–Dec. 30
- **Antlerless Only:** Oct. 23–Oct. 28
(Dates include Sundays in certain counties, see pg. 18.)
- The **total bag limit** for sika deer Muzzleloader Season is **three (3) deer, no more than one (1) antlered**.

SIKA FIREARMS SEASON 2017-2018

- Nov. 25 - Dec. 9, Jan. 5 - Jan. 7
(Dates include Sundays in certain counties, see pg. 18.)
- The **total bag limit** for sika deer Firearms Season is **three (3) deer, no more than one (1) antlered**.



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SUNDAY DEER HUNTING

SUNDAY DEER HUNTING 2017-2018 (FOR WHITE-TAILED AND SIKA DEER)

Sunday hunting is allowed only on these dates during these seasons.

	ARCHERY SEASON								FIREARMS SEASON				MUZZLELOADER SEASON		
	OCT 1	OCT 8	OCT 15	OCT 22	OCT 29	NOV 5	NOV 12	NOV 19	JR HUNT NOV 12	NOV 26	DEC 3	JAN 7	DEC 17	DEC 24	OPEN DATES APPLY TO THESE LANDS.
ALLEGANY CO.	Open	Open	Open	Open	Open	Open	Open	Open	Open	Open	Open	No Season	Open	Open	Private Lands & Designated Public Lands*
ANNE ARUNDEL CO.	Closed	Closed	Closed	Closed	Closed	Open	Closed	Closed	Open	Open	Closed	Closed	Closed	Closed	Private Lands Only
BALTIMORE CO.	Closed	Closed	Closed	Closed	Closed	Closed	Closed	Closed	Closed	Closed	Closed	Closed	Closed	Closed	No Lands
CALVERT CO.	Closed	Closed	Open	Open	Open	Open	Open	Closed	Open	Open	Open	Open	Closed	Closed	Private Lands Only
CAROLINE CO.	Closed	Closed	Open	Open	Open	Open	Open	Closed	Open	Open	Open	Open	Closed	Closed	Private Lands Only
CARROLL CO.	Open	Open	Open	Open	Open	Open	Open	Open	Open	Open	Open	Open	Open	Open	Private Lands Only
CECIL CO.	Closed	Closed	Closed	Closed	Closed	Open	Closed	Closed	Open	Open	Closed	Closed	Closed	Closed	Private Lands Only
CHARLES CO.	Closed	Closed	Open	Open	Open	Open	Open	Closed	Open	Open	Open	Open	Closed	Closed	Private Lands Only
DORCHESTER CO.	Closed	Closed	Open	Open	Open	Open	Open	Closed	Open	Open	Closed	Closed	Closed	Closed	Private Lands Only
FREDERICK CO.	Open	Open	Open	Open	Open	Open	Open	Open	Open	Open	Open	Open	Open	Open	Private Lands Only
GARRETT CO.	Open	Open	Open	Open	Open	Open	Open	Open	Open	Open	Open	No Season	Open	Open	Private Lands & Designated Public Lands*
HARFORD CO.	Closed	Closed	Open	Open	Open	Open	Open	Closed	Open	Open	Open	Open	Closed	Closed	Private Lands Only

* Designated Public Lands open to Sunday hunting are Billmeyer-Belle Grove WMA, Cunningham Swamp WMA, Dan's Mountain WMA, Garrett SF, Green Ridge SF, Indian Springs WMA, Mount Nebo WMA, Potomac SF, Prather's Neck WMA, Savage River SF, Sideling Hill WMA, Warrior Mountain WMA.

** Deer shooting hours are open from one half hour before sunrise to 10:30am on these Sundays in these counties.

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SUNDAY DEER HUNTING 2017-2018 (FOR WHITE-TAILED AND SIKA DEER) CONTINUED

Sunday hunting is allowed only on these dates during these seasons.

	ARCHERY SEASON								FIREARMS SEASON				MUZZLELOADER SEASON		OPEN DATES APPLY TO THESE LANDS.
	OCT 1	OCT 8	OCT 15	OCT 22	OCT 29	NOV 5	NOV 12	NOV 19	JR HUNT NOV 12	NOV 26	DEC 3	JAN 7	DEC 17	DEC 24	
HOWARD CO.	Closed	Closed	Closed	Closed	Closed	Closed	Closed	Closed	Closed	Closed	Closed	Closed	Closed	Closed	No Lands
KENT CO.	Open	Open	Open	Open	Open	Open	Open	Open	Open	Open	Open**	Open**	Open	Open	Private Lands Only
MONTGOMERY CO.	Open**	Open**	Open**	Open**	Open**	Open	Open**	Open**	Open	Open	Open**	Open**	Open**	Open**	Private Lands Only
PRINCE GEORGE'S CO.	Closed	Closed	Closed	Closed	Closed	Closed	Closed	Closed	Closed	Closed	Closed	Closed	Closed	Closed	No Lands
QUEEN ANNE'S CO.	Closed	Closed	Open	Open	Open	Open	Open	Closed	Open	Open	Open	Open	Closed	Closed	Private Lands Only
ST. MARY'S CO.	Closed	Closed	Open	Open	Open	Open	Open	Closed	Open	Open	Open	Open	Closed	Closed	Private Lands Only
SOMERSET CO.	Closed	Closed	Open	Open	Open	Open	Open	Closed	Open	Open	Open	Open	Closed	Closed	Private Lands Only
TALBOT CO.	Closed	Closed	Open	Open	Open	Open	Open	Closed	Open	Open	Closed	Closed	Closed	Closed	Private Lands Only
WASHINGTON CO. (REGION A)	Open	Open	Open	Open	Open	Open	Open	Open	Open	Open	Open	No Season	Open	Open	Private Lands & Designated Public Lands*
WASHINGTON CO. (REGION B)	Open	Open	Open	Open	Open	Open	Open	Open	Open	Open	Open	Open	Open	Open	Private Lands Only
WICOMICO CO.	Closed	Closed	Open	Open	Open	Open	Open	Closed	Open	Open	Closed	Closed	Closed	Closed	Private Lands Only
WORCESTER CO.	Closed	Closed	Open	Open	Open	Open	Open	Closed	Open	Open	Open	Open	Closed	Closed	Private Lands Only

* Designated Public Lands open to Sunday hunting are Billmeyer-Belle Grove WMA, Cunningham Swamp WMA, Dan's Mountain WMA, Garrett SF, Green Ridge SF, Indian Springs WMA, Mount Nebo WMA, Potomac SF, Prather's Neck WMA, Savage River SF, Sideling Hill WMA, Warrior Mountain WMA.

** Deer shooting hours are open from one half hour before sunrise to 10:30am on these Sundays in these counties.

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Archery Deer Hunting Regulations

- A **hunting license is required** to hunt deer during the Archery Season unless you are exempt from the license requirement. See Maryland Hunting Licenses (pgs. 54-57) for requirements, types, costs, exceptions, purchasing, and Armed Forces information.
- An **Archery Stamp is required** to hunt deer during the Archery Season **except**:
 - » hunters entitled to hunt without a license or that possess an apprentice hunting license do not need to purchase an Archery Stamp; and
 - » hunters with a Senior Lifetime Consolidated License do not need to purchase an Archery Stamp.

Resident Archery Stamp.....\$6.00

Nonresident Archery Stamp\$25.00

(See Purchasing Your Maryland Hunting Licenses, Stamps and Permits, pg 57.)


- Persons who hunt with archery equipment during the Muzzleloader Season must purchase a **Muzzleloader Stamp** (see


Muzzleloader Deer Hunting Regulations, pg. 21) except:

- » hunters entitled to hunt without a license or that possess an apprentice hunting license do not need to purchase a Muzzleloader Stamp; and
- » hunters with a Senior Lifetime Consolidated License do not need to purchase a Muzzleloader Stamp.
- To take a **bonus antlered white-tailed deer**, all deer hunters except those who may hunt without a license, or possess an Apprentice Hunting License, **must purchase a Bonus Antlered Deer Stamp** (see Antlered White-tailed Deer, pg. 12).
- All archery deer hunters must **have and use a Maryland Big Game Harvest Record** (see General Deer Hunting Rules, pg. 8).
- **All deer and turkeys** taken by archers in Maryland **must be field tagged immediately and checked in within 24 hours** with the Maryland Department of Natural Resources. (See Deer and Turkey Tagging and Checking pg. 32.)
- **Archery equipment may be used** to hunt deer during all of the deer hunting seasons. This includes the Archery Season,

Muzzleloader Season, Firearms Season, and Junior Deer Hunting Days.

- Deer taken with archery equipment **must count towards the bag limit of the season** in which they are taken, **please note**:
 - » Deer harvested with archery equipment during the antlerless-only second split of the early Muzzleloader Season in Region B count towards the Archery Season bag limit.
- It is **illegal to shoot on, from or across** any public road.
- It is illegal to hunt or **shoot at wildlife within 150 yards** of an occupied building or camp without permission of the owner or occupant. For archery hunters this distance is 100 yards in Anne Arundel County and 50 yards in Calvert, Carroll, Frederick, and St. Mary's counties. In Harford and Montgomery counties, the distance for archery hunters is now 50 yards, however, archers must use a tree stand when hunting between 50 and 100 yards of an occupied dwelling or other building.
- Archery hunters are not required to wear **fluorescent orange** (see pg. 53) within the regular Archery Season dates. Archery





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hunters are required to wear fluorescent orange when hunting during the:

- » Deer Muzzleloader Season (including the Region B antlerless white-tailed Muzzleloader Season when it overlaps the Archery Season);
- » Deer Firearms Season;
- » Junior Deer Hunting Days; and
- » Black Bear Season in Allegany, Frederick, Garrett, and Washington counties.

- **Firearms or airguns may not be carried** while hunting deer during the Archery Season **with the following exception.** In Deer Management Region A, persons 21 years old or older may carry a handgun for personal protection against bear while hunting deer during the Archery Season. The handgun:

- » **may not** be used for hunting any game species while the person is archery hunting for deer;
- » **may not** have a barrel length of more than six inches;
- » **may not** have a telescopic sight or electronic aiming device attached; and
- » **may not** be used to kill wildlife wounded by a vertical bow or crossbow.

Vertical Bow Regulations

- The vertical bow shall have a full draw and **pull of 30 pounds or more** for deer hunting.
- **Draw locking devices** are legal on all vertical bows for deer hunting.
- Vertical bow **release aids** are permitted.

Crossbow Regulations

- A crossbow used for deer hunting shall have a **draw of 75 pounds or more.**
- All crossbows should have a **working safety.**
- **It is unlawful** to have a loaded crossbow in, on or leaning against any vehicle.
- A cocked crossbow **without a bolt or arrow in the firing position is considered to be unloaded.**

Regulations for Both Vertical Bows and Crossbows

- Arrows or bolts used for deer hunting must have a **sharpened broadhead** with metal points and a minimum width of 7/8 of an inch.
- The use of poisoned or explosive tipped arrows or bolts **is not permitted.**

Muzzleloader Deer Hunting Regulations

- **A hunting license is required** to hunt deer during the Muzzleloader Season except those exempt from the license requirement. See Maryland Hunting Licenses (pgs. 54-57) for requirements, types, costs, exceptions, purchasing, and Armed Forces information.
- **A Muzzleloader Stamp is required** to hunt deer during the Muzzleloader Season **except:**
 - » hunters entitled to hunt without a license or that possess an apprentice hunting license do not need to purchase a Muzzleloader Stamp; and
 - » hunters with a Senior Lifetime Consolidated License do not need to purchase a Muzzleloader Stamp.

Resident Muzzleloader Stamp\$6.00
Nonresident Muzzleloader Stamp\$25.00
 (See **Purchasing Your Maryland Hunting Licenses, Stamps and Permits**, pg. 57.)

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- To take a **bonus antlered white-tailed deer**, all deer hunters except those who may hunt without a license, or possess an Apprentice Hunting License, must purchase a **Bonus Antlered Deer Stamp**. (See Antlered White-tailed Deer, pg. 12.)
- All muzzleloader deer hunters must have and use a **Maryland Big Game Harvest Record**. (See General Deer Hunting Rules, pg. 8.)
- **All deer and turkeys taken** by muzzleloader hunters in Maryland **must be field tagged immediately and checked in within 24 hours** with the Maryland Department of Natural Resources. (See Deer and Turkey Tagging and Checking, pg. 32.)
- **Muzzleloading firearms may only be used** to hunt deer during the Muzzleloader Season, Firearms Season, and Junior Deer Hunting Days.
- Deer taken with a muzzleloader must **count towards the bag limit of the season** in which they are taken. Deer taken with a muzzleloader during the Firearms Season must count towards the Firearms Season bag limit.
- All deer hunters are required to wear **fluorescent orange** during all Muzzleloader Season and Firearms Season dates. (See Fluorescent Orange Clothing Requirements and Exceptions, pg. 53.)
- It is **illegal to shoot on, from or across** any public road.
- It is illegal to hunt or **shoot at wildlife within 150 yards** of an occupied building or camp without permission of the owner or occupant. For archery hunters this distance is 100 yards in Anne Arundel County and 50 yards in Calvert, Carroll, Frederick, and St. Mary's counties. In Harford and Montgomery counties, the distance for archery hunters is now 50 yards, however, archers must use a tree stand when hunting between 50 and 100 yards of an occupied dwelling or other building.
- It is unlawful to **discharge a firearm within 300 yards** of a public or nonpublic school while hunting. This prohibition only applies during school hours or when the building is occupied. This safety zone does not apply to colleges, universities, or home schools.

Muzzleloader Regulations

- Deer may be hunted with a **muzzleloading rifle, muzzleloading shotgun, or muzzleloading handgun** (both single shot and revolvers) in all Maryland counties.
- To be considered a muzzleloader, a rifle, shotgun or handgun **must be loaded from**

the muzzle, and a revolver must be loaded from the front of the cylinder.

- **Flintlock, percussion cap, and inline ignition muzzleloaders** are legal hunting devices for deer.
- **Muzzleloading rifles or shotguns used for deer hunting** must be at least .40 caliber in size and must use 60 grains of black powder or more (a black powder equivalent is acceptable) and propel one all-lead, lead alloy or copper soft-nosed or expanding bullet or ball at a single discharge.
- **Muzzleloading handguns used for deer hunting** must be at least .40 caliber with a barrel length of at least 6 inches and must use 40 grains of black powder or more (a black powder equivalent is acceptable) and propel one all-lead, lead alloy or copper soft-nosed or expanding bullet or ball at a single discharge.
- **Sabot loads are legal** for use in muzzleloaders used for deer hunting.
- **Muzzleloaders are considered unloaded** if the ignition system is disabled by removal of the cap, primer, battery, or primer powder.
- It is unlawful to have a loaded firearm **in, on, or leaning against any vehicle**. This includes a **muzzleloader ready to fire**.

Firearms & Air Guns Deer Hunting Regulations

- A **hunting license is required** to hunt deer during the Firearms Season except those exempt from the license requirement. See Maryland Hunting Licenses (pgs. 54-57) for requirements, types, costs, exceptions, purchasing, and Armed Forces information.
- **To take a bonus antlered white-tailed deer**, all deer hunters except those who may hunt without a license, or possess an Apprentice Hunting License, **must purchase a Bonus Antlered Deer Stamp** (See Deer and Turkey Tagging and Checking Requirements, pg. 32.)
- All firearm and airgun deer and turkey hunters must have and use a **Maryland Big Game Harvest Record** (see General Deer Hunting Rules pg. 8).
- **All deer and turkeys taken** with firearms and airguns in Maryland **must be field tagged immediately and checked in within 24 hours** with the Maryland Department of Natural Resources. (See Deer and Turkey Tagging and Checking Requirements, pg. 32.)
- Shotguns, muzzleloading firearms, air guns, and archery equipment **may be used to hunt deer in all counties during the**

Firearms Season and Junior Hunt Days.

- **Breech-loading rifles and modern handguns may only be used** to hunt deer during the Firearms Season and Junior Hunt Days in some counties. (See map on pg. 11 and Handgun Regulations on pg. 23.)
- Deer taken with breech-loading firearms, muzzleloaders, air guns, or archery equipment during the Firearms Season **must count towards the Firearms Season bag limit**.
- All deer hunters are required to wear **fluorescent orange** during the Firearms Season dates. (See Fluorescent Orange Clothing Requirements and Exceptions, pg. 53.)
- It is **illegal to hunt any animal other than deer on the first day of Deer Firearms Season, except** sea ducks in the Sea Duck Zone.
- It is **illegal to shoot on, from or across** any public road.
- It is illegal to hunt or **shoot at wildlife within 150 yards** of an occupied building or camp without permission of the owner or occupant. For archery hunters this distance is 100 yards in Anne Arundel County and 50 yards in Calvert, Carroll, Frederick, and St. Mary's counties. In Harford and Montgomery counties, the distance for archery hunters is now 50 yards, however, archers must use a tree stand when hunting between 50 and 100 yards of an occupied dwelling or other building.

Air Gun Regulations

- An air gun is defined as any gun that propels a projectile by means of non-ignited compressed air or other gas. Projectiles include bullets, arrows or bolts.
- Certain air guns may be used to hunt deer in all counties during the deer firearm season only.
- To be legal for deer hunting an air gun must:
 - » Shoot one .40 caliber or larger bullet or ball at a single discharge which generates at least 400 foot-pounds of muzzle energy; or
 - » Shoot an arrow or bolt at least 18" in length with a minimum speed of 300 feet per second at release with a sharpened broadhead with metal points and a minimum width of 7/8 inch.
- The use of poisoned or explosive tipped arrows or bolts is **not permitted**.
- It is unlawful to have a loaded air gun **in, on or leaning against a vehicle**.
- An air gun with the projectile removed is **considered to be unloaded**.

Regulations for Firearms

- Deer may not be hunted with a firearm that is loaded with more than **8 cartridges or shells**. Magazines do not have to be physically blocked.
- Except in Dorchester County where #1 buckshot or larger may be used, firearms used for deer hunting may only shoot one all-lead, lead alloy, or copper soft-nosed or expanding bullet or ball. Sabots are permitted. Non-expanding full metal-jacketed, incendiary and tracer bullets are not permitted.
- It is unlawful to have a loaded firearm **in, on, or leaning against any vehicle**. This includes ammunition in the magazine or a muzzleloader ready to fire.
- It is unlawful to hunt with an **automatic firearm** capable of firing a series of shots with one continuous pull of the trigger.
- **Firearms or airguns may not be carried** while hunting deer during the Archery Season **with the following exception**. In Deer Management Region A, persons 21 years old or older may carry a handgun for personal protection against bear while hunting deer during the Archery Season. The handgun:

- » **may not** be used for hunting any game species while the person is archery hunting for deer;
 - » **may not** have a barrel length of more than six inches;
 - » **may not** have a telescopic sight or electronic aiming device attached; and
 - » **may not** be used to kill wildlife wounded by a vertical bow or crossbow.
- It is unlawful to discharge a firearm within 300 yards of a public or nonpublic school while hunting. This prohibition only applies during school hours or when the building is occupied. This safety zone does not apply to colleges, universities, or home schools.

Rifle Regulations

- The rifles referred to here are **loaded from the breech** of the barrel and use cartridges.
- Rifles used for deer hunting must use ammunition developing a **muzzle energy** of at least 1,200 foot pounds. Consult ammunition guides for ballistics information.
- See the map on page 11 for **Maryland Shotgun and Rifle Counties/Areas**.

Shotgun Regulations

- The shotguns referred to here are **loaded from the breech** of the barrel and use shells.
- Shotguns used for deer hunting must be **28 gauge or larger**.
- **Shotgun ammunition** used for deer hunting must shoot a single solid projectile **except** in Dorchester County, where #1 buckshot or larger may be used.

Handgun Regulations

- The handguns referred to here are **loaded from the breech** of the barrel or rear of the cylinder and use cartridges.
- Handguns may be used to hunt deer **only in those counties** where the use of a breech-loading rifle for deer hunting is permitted with the exception that handguns may be used to hunt deer throughout Frederick County (See map, pg. 11).
- Handguns used for deer hunting must have a **barrel length of 6 inches or more** and use ammunition which produces a **muzzle energy** of 700 foot-pounds or more. Consult ammunition guides for ballistics information.

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Chronic Wasting Disease in Maryland

Chronic wasting disease (CWD) is a disease of the brain and nervous system in the deer family (Cervidae). It has been found in the following free ranging cervids: elk, moose, mule deer, reindeer, and white-tailed deer. CWD is classified as a transmissible spongiform encephalopathy and attacks the brain of cervids, producing small lesions that eventually result in death. Maryland DNR has tested over 8,800 random hunter-harvested deer for CWD since 2002, and first detected the disease in November 2010. The infected deer was harvested by a hunter in Allegany County and was most likely part of an outbreak discovered nearby in Hampshire County, West Virginia, in 2005. To date, seventeen (17) infected deer have been detected in Allegany County.

Concerns over CWD **should not stop hunters** from enjoying the hunting season or any venison they may acquire. CWD has not been shown to be transmissible to humans. However, it is recommended that hunters field-dressing or butchering deer take the same precautions as they might to protect against other pathogens or diseases. The following **common-sense precautionary measures** are recommended for the safe handling, field-dressing and processing of venison:

- Avoid shooting or handling a deer that appears sick.
- Wear latex or rubber gloves when field-dressing or butchering deer.
- Remove all internal organs.
- Remove the meat from the bones and spinal column if home processing a deer.
- Do not use household knives or utensils when field-dressing or home processing a deer.

- Avoid cutting through bones or the spinal column (backbone).
- If you saw off antlers or through a bone, or if you sever the spinal column with a knife, be sure to disinfect these tools prior to using them for the butchering or removal of meat.
- Remove all fat, membranes and connective tissue from the meat. Note that normal field-dressing and trimming of fat from meat will remove lymph nodes.
- Always wash hands and instruments thoroughly after dressing and processing game meat.
- Use a 50/50 solution of household chlorine bleach and water to disinfect tools and work surfaces. Wipe down counters and let them dry; soak knives for one hour.

The following **taxidermists and meat processors** are currently approved to prepare or process deer carcasses or deer parts taken from within Maryland's Chronic Wasting Disease Management Area (CWDMA). This provision provides an opportunity for hunters harvesting deer within Maryland's CWDMA to transport carcasses or other deer parts directly to one of these approved businesses for meat processing, taxidermy services or for preparation for transport to another taxidermist. Please consult the Maryland DNR website at dnr.maryland.gov/wildlife for an up-to-date list of approved processors and taxidermists.

Meat Processors

- **B&B Country Meats**, Frostburg, 301-689-6225
- **B&B Butchering**, Orleans, 301-478-2558
- **Snurr Bonez Wild Game Processing**, Cumberland, 301-777-0450

- **Ernst Market**, Clear Spring, 301-842-2292
- **Holsinger's Meats and Deli**, Maugansville, 301-733-9263
- **Sunnyland/Ray Burger's Meats**, Williamsport, 301-223-9637

Taxidermists

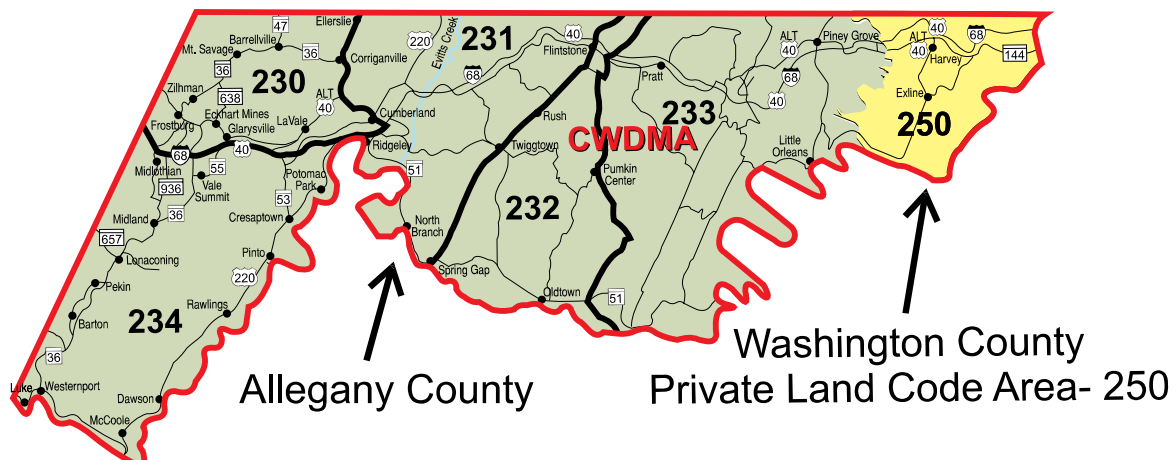
- **Allen Stanton**, Midlothian, 301-689-3329
- **Brian McKinley**, Cumberland, 240-580-4148
- **Donnie Burley**, Cumberland, 301-707-6272
- **Fairview Wildlife Studio**, Hagerstown, 301-791-1568
- **James Spiker**, Westernport, 301-359-9623
- **Kline's Taxidermy**, Smithsburg, 301-416-0201
- **Neal Wilson**, Cumberland, 301-697-8573
- **Richard Kroll**, Barton, 301-359-5010
- **Robert Friend**, Westernport, 301-359-0283
- **Roger Rowe**, LaVale, 301-729-2721
- **Ryan Martin**, Mt. Savage, 410-916-4432
- **Sean Marsh**, Westernport, 240-727-6729
- **Steven Fairgrieve**, Barton, 301-707-9261
- **Timothy Hitchins**, Frostburg, 301-689-2521

Chronic Wasting Disease Management Area Boundary Description

The Maryland CWDMA includes all of Allegany County and Harvest Management Unit 250 in western Washington County.

- **Eastern Boundary:** I-70 from the

Chronic Wasting Disease Management Area



Maryland/Pennsylvania border south to Rt. 522, then south on Rt. 522 to the Maryland/West Virginia border.

- **Southern Boundary:** The Maryland/West Virginia border from Rt. 522 west to the Allegany/Garrett County line.
- **Western Boundary:** The Allegany/Garrett County line from the Maryland/West Virginia border north to the Maryland/Pennsylvania border.
- **Northern Boundary:** The Maryland/Pennsylvania border from the Allegany/Garrett County line east to I-70.

CWD Management

Due to the detection of CWD in Allegany County, DNR has implemented a number of measures to **prevent the unintentional spread** of CWD to other locations in Maryland or surrounding states. The changes outlined below apply only to the CWDMA, which currently is all of Allegany County and Harvest Management Unit 250 in western Washington County, regardless of whether it was taken on private or public land.

Whole deer carcasses or deer parts **cannot be transported out of** the CWDMA, except for:

- meat with no part of the spinal column; backbone, or head attached;
- hind quarters and front shoulders with no spinal column or backbone attached;
- cleaned hide with no head attached;
- skull plate cleaned of all meat and brain tissue;
- antlers with no meat or soft tissue attached;
- finished taxidermy mounts or tanned hides;
- whole deer carcasses or parts being transported directly to the meat processors and taxidermists listed here or on the DNR website, or to lined landfills within Allegany County or Washington County.

Please check the DNR website (dnr.maryland.gov/wildlife) for updates on CWD surveillance and management in Maryland. Hunter assistance and cooperation is essential to the DNR's efforts to monitor and manage CWD in Maryland.

Carcass Importation Ban

The primary objective in the management of CWD is **to prevent its spread into new areas**. One possible mode of disease transmission is by the movement and disposal of infected carcasses. In an effort to minimize the risk for disease spread, Maryland, along with many other states, has adopted regulations that restrict the importation of whole carcasses and

certain carcass parts of deer, moose and elk harvested from states or areas in states that have CWD.

A person **may not import the whole carcass** of a dead deer, elk, or moose into Maryland from another state or province's designated CWD containment, surveillance, or management area, unless the final destination of the carcass is within the Maryland CWDMA or with a CWD-approved Maryland processor or taxidermist. Travelers may pass through any part of Maryland with whole carcasses from other state/province CWD areas if the carcasses will not remain in the state for more than 24 hours, and no parts are disposed of or remain in the state. A person **may import only the following parts** of a carcass into Maryland if the final destination is within the state but outside the CWDMA:

- meat with no part of the spinal column or head attached;
- hind quarters and front shoulders with no spinal column or backbone attached;
- meat without backbone;
- cleaned hide with no head attached;
- skull plate cleaned of all meat and brain tissue;
- antlers with no meat or soft tissue attached;
- upper canine teeth, also known as buglers, whistlers, or ivories; and
- finished taxidermy mount or tanned hides.

Please consult the CWD Alliance website at cwd-info.org for a complete list of state and province CWD containment, surveillance, and management areas.

Any person who imports or possesses a cervid carcass or part of a cervid that was tested for chronic wasting disease in another state or province and is notified that the cervid tested positive, **must report the test results** to the Maryland Department of Natural Resources within 24 hours of receiving such notification- by telephone at 301-842-0332; or by FAX 301-842-1026; or by email to brian.eyler@maryland.gov.

If you hunt deer, elk, moose or other cervids in other states and/or provinces, particularly those in which CWD has been detected, **check with the respective fish and wildlife agencies** regarding special regulations or specific advice for hunters. Also check with your home state fish and wildlife agency to ensure that animals lawfully killed elsewhere may be imported and possessed in your state. Additional information can be found at the CWD alliance website cwd-info.org and the Maryland DNR website dnr.maryland.gov/wildlife.

Taking Deer Carcasses out of Maryland

Because Maryland is considered a CWD positive state, deer hunters **must follow carcass importation regulations in other states** when they transport a deer carcass out of Maryland. The surrounding states of Delaware, Pennsylvania, Virginia, and West Virginia each have specific regulations as to whether they will allow whole deer carcasses or only parts of carcasses to enter from Maryland. Likewise, the regulations for each of these states vary as to whether they apply to deer from anywhere in Maryland, or just to deer taken within the CWDMA. Hunters are strongly encouraged to check state regulations before transporting deer carcasses.

Managed Deer Hunting Programs

In addition to satisfying Maryland hunter safety, licensing, and stamp requirements, a **Shooter Qualification Card, a Managed Hunt Permit, and lottery selection are required to participate** in the following managed deer hunting programs:

- Fair Hill NRMA State Park

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DEER HUNTING

- Fort Frederick State Park
- Gunpowder Falls State Park
- Seneca Creek State Park

DNR Shooter Qualification Card Program

Through the DNR Shooter Qualification Program local sportsman's clubs, shooting clubs, and other groups avail their facilities and expertise to **certify hunters** for the program. Hunters who meet certain shooting qualification standards become certified and receive a **Maryland State Shooter Qualification Card** valid for the current hunting license year. This card serves as "proof of proficiency" and enables a qualified hunter to be eligible for many of the managed deer hunts held across Maryland.

The **Fort Frederick State Park qualification** event will be held November 5, 2017 beginning at 10a.m. at the Fort Frederick Range in Washington County. (All hunters must arrive by 10:00a.m.)

The **qualification event held at the Notchcliff Army National Guard Range** in Baltimore County for the Fair Hill and Gunpowder Falls hunting programs will be held on December 10, 2017. (All hunters must arrive by 10:00a.m.)

Other Shooter Qualification events are held at different times and locations throughout the year. Many of the organizations that host these events charge a fee. The DNR will issue a press release in the summer announcing the dates for the various qualifications. The DNR website will list the website addresses of participating sportsmen's clubs and other locations where Shooter Qualifications will be held. The DNR website address for this information is: dnr.maryland.gov/huntersguide/shootqual.asp. Hunters interested in participating in managed hunts should contact the organization holding

the hunt to learn more about their program and any additional requirements.

Managed Hunt Permit

- The annual Managed Hunt Permit (MHP) is required to hunt DNR properties that charge for managed hunts and covers all such hunts on DNR lands.
- The MHP is not required to take part in lotteries or drawings but only to participate in the managed hunts.
- Hunters should contact the properties they wish to hunt for site-specific rules and regulations.
- Persons exempt from the MHP requirement are those legally hunting with a Junior Hunting License, persons 16 years of age or younger hunting with an Apprentice Hunting License (see Maryland Hunting Licenses, pg. 54), or any person serving in the United States Armed Forces (see Armed Forces Members Hunting In Maryland, pg. 56) that is exempt from needing a Maryland hunting license.

Managed Hunt Permit.....\$35.00
(See **Purchasing Your Maryland Hunting Licenses, Stamps and Permits**, pg. 57.)

For Managed Deer Hunts at Fair Hill, Fort Frederick, Gunpowder Falls, and Seneca Creek State Parks:

- Hunters will be chosen by lottery. Only one application per hunter. Group applications of up to three hunters will be accepted and must be stapled together.
- Shotguns with slugs are the only firearms allowed for these hunts.
- The use of scopes is encouraged.
- Deer taken during these hunts will not count toward the hunter's regular deer firearms season bag limit.
- Hunters participating in the Fair Hill, Gunpowder Falls, and Seneca Creek hunts will be allowed to harvest four (4) antlerless deer and approximately one (1) out of 10 hunters will be chosen by drawing on the morning of the hunt to harvest an antlered deer in lieu of one of the four antlerless deer.
- Hunters participating in the Fort Frederick State Park hunt will be allowed to harvest two (2) antlerless deer.

The **Fair Hill NRMA State Park** managed deer hunt in Cecil County has a **limit of 140 hunters**. For more information call 410-356-9272 between 7:30a.m.–11:30a.m. or 410-398-1246. See the following pages for the Fair Hill Managed Hunt application form.

The **Fort Frederick State Park** managed deer hunt in Washington County has a **limit of 30 hunters**. For more information call 301-842-2155. See the following pages for the Fort Frederick application form.

The **Gunpowder Falls State Park, Sweet Air and Hammerman Areas** managed deer hunt in Baltimore and Harford counties has a **limit of 65 for Sweet Air and 25 for Hammerman**. For more information call 410-356-9272 between 7:30a.m.–11:30a.m. or 410-592-2897. See the following pages for the Gunpowder Falls application form.

The **Seneca Creek State Park** managed deer hunt in Montgomery County has a **limit of 60 hunters**. For more information call 410-356-9272 between 7:30a.m.–11:30a.m. or 301-924-2127. See the following pages for the Seneca Creek application form.

The **Smithsonian Environmental Research Center** managed deer hunt in Anne Arundel County has these provisions:

- A Shooter Qualification Card and verification that the hunter has complied with the Hunter Education and Safety Requirement are required to participate in this hunt.
- Hunters will be chosen by lottery. Only one application per hunter. Group applications of up to three hunters will be accepted and must be stapled together.
- All applications must be accompanied by a self-addressed, stamped, legal sized envelope.
- Shotguns with slugs are the only firearms allowed for these hunts.
- The use of scopes is encouraged.
- The use of a portable tree stand is required.
- Accommodations will be made for hunters with a Universal Disability Pass that will allow them to hunt from a vehicle.
- The pre-hunt mandatory scout date is November 19, 2017 from 8:00a.m. to 2:00p.m..
- See the following pages for the Smithsonian Environmental Research Center application form.

The **Wye Island NRMA** managed deer hunt in Queen Anne's County has these provisions:

- Hunters are required to submit a copy of their current Maryland Hunting License along with their permit application.
- Hunters will be chosen by lottery for both the October muzzleloader deer hunt and the December firearms deer hunt.
- For more information call 410-827-7577.

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FAIR HILL NRMA STATE PARK MANAGED HUNT APPLICATION

Name: _____

Address (street): _____

(city, state, zip): _____

Telephone #: _____

DNR ID #: _____

Number the hunt date blocks, with #1 being your first choice:

<input type="checkbox"/>	January 8, 2018	<input type="checkbox"/>	January 9, 2018
--------------------------	-----------------	--------------------------	-----------------

Mail the completed application to:

Gwynnbrook WMA

3740 Gwynnbrook Ave., Owings Mills, MD 21117

Deadline for applications is November 3, 2017.

The lottery drawing will be held on November 6, 2017 at 12:30p.m..

**GUNPOWDER FALLS STATE PARK
MANAGED HUNT APPLICATION
SWEET AIR AREA**

Name: _____

Address (street): _____

(city, state, zip): _____

Telephone #: _____

DNR ID #: _____

Number the hunt date blocks, with #1 being your first choice:

<input type="checkbox"/>	January 15, 2018	<input type="checkbox"/>	January 16, 2018
--------------------------	------------------	--------------------------	------------------

Mail the completed application to:

Gwynnbrook WMA

3740 Gwynnbrook Ave., Owings Mills, MD 21117

Deadline for applications is November 3, 2017.

The lottery drawing will be held on November 6, 2017 at 12:30p.m..

**FORT FREDERICK STATE PARK
MANAGED HUNT APPLICATION**

Name: _____

Address (street): _____

(city, state, zip): _____

Telephone #: _____

Hunting License #: _____

Number the hunt date blocks, with #1 being your first choice:

<input type="checkbox"/>	December 5, 2017	<input type="checkbox"/>	December 6, 2017
--------------------------	------------------	--------------------------	------------------

Mail the completed application to:

Fort Frederick State Park

11100 Fort Frederick Road, Big Pool, MD 21711

Deadline for applications is October 3, 2017.

The lottery drawing will be held on October 4, 2017 at 10:00a.m..

SENECA CREEK STATE PARK MANAGED HUNT APPLICATION

Name: _____

Address (street): _____

(city, state, zip): _____

Telephone #: _____

DNR ID #: _____

Number the hunt date blocks, with #1 being your first choice:

<input type="checkbox"/>	January 18, 2018	<input type="checkbox"/>	January 19, 2018
--------------------------	------------------	--------------------------	------------------

Mail the completed application to:

Gwynnbrook WMA

3740 Gwynnbrook Ave., Owings Mills, MD 21117

Deadline for applications is November 3, 2017.

The lottery drawing will be held on November 6, 2017 at 12:30p.m..

**GUNPOWDER FALLS STATE PARK MANAGED
HUNT APPLICATION HAMMERMAN AREA**

Name: _____

Address (street): _____

(city, state, zip): _____

Telephone #: _____

DNR ID #: _____

The hunt date is:

January 17, 2018

Mail the completed application to:

Gwynnbrook WMA

3740 Gwynnbrook Ave., Owings Mills, MD 21117

Deadline for applications is November 3, 2017.

The lottery drawing will be held on November 6, 2017 at 12:30p.m..



DEER HUNTING

SMITHSONIAN ENVIRONMENTAL RESEARCH CENTER DEER HUNT APPLICATION

Name: _____

Address (street): _____

(city, state, zip): _____

Telephone # (day/evening): _____

Hunting License #: _____

Shooter Qualification #: _____

A copy of your Shooter Qualification Card must be submitted no later than November 4, 2017.

Hunter Safety Card #: _____

Hunt from a Vehicle Permit#: _____

Number the hunt date blocks, with #1 being your first choice:

<input type="checkbox"/> November 25, 2017	<input type="checkbox"/> November 29, 2017
<input type="checkbox"/> December 2, 2017	<input type="checkbox"/> December 4, 2017
<input type="checkbox"/> December 6, 2017	<input type="checkbox"/> December 9, 2017
<input type="checkbox"/> December 16, 2017	<input type="checkbox"/> January 6, 2018

Mail this completed application to:

Smithsonian Environmental Research Center, Attention: Tony Dove
647 Contess Wharf Rd., Edgewater, MD 21037

Deadline for applications is October 6, 2017.

The lottery drawing will be held on October 11, 2017.

The mandatory scout date is November 19, 2017 from 8a.m. to 2p.m..

Below are permission forms that landowners and hunters may use.

PERMISSION TO HUNT AND/OR TRAP

I hereby grant permission to the person named below to hunt and/or trap on my property located at _____

on the following dates: _____

Signed: _____

AGREEMENT

In return for the privilege of hunting and/or trapping on this property, I agree to obey the laws, to observe all safety precautions and practices, to take every precaution against fire, and to assume all responsibility and liability for my person and my property while on the landowners property.

Signed: _____

Address (street): _____

(city, state, zip): _____

Hunting License #: _____

Date: _____

BLACK BEARS IN MARYLAND

Western Maryland (Garrett, Allegany, Washington, and Frederick counties) is home to a healthy black bear population. Accordingly, people may find themselves encountering bears, especially in areas with natural or artificial food sources, such as berry patches, oak groves, or in areas where bait, such as corn, has been left to attract wildlife. If you encounter a bear, DNR recommends that you make your presence known by making noise. Clap your hands and speak with a firm voice to be sure the bear knows you are there. Remain upright and do not run. Back away slowly and leave the area. Although black bears are generally shy and run when confronted by people, they are wild animals that should be treated with respect.

For people wishing to carry a form of personal protection, DNR recommends the use of **Bear Pepper Spray** as a safe, legal, and effective bear deterrent. It has a long shelf-life, large volume, and is discharged in an expanding cloud that will reach its target up to 35 feet away. There are a variety of Bear Pepper Sprays on the market that can be purchased at local sporting goods stores or on the Internet. When purchasing Bear Pepper Spray, be sure that the product states that it is for use on bears and has been approved by EPA.

MARYLAND ARCHERY HUNTER SURVEY COOPERATORS NEEDED

WE NEED YOUR HELP!

Archery hunters are among the most active outdoor enthusiasts in Maryland. The time you spend afield and the experiences you enjoy are of great value to us. The hunting observations you make day after day and year after year can be used as a powerful tool to effectively track fluctuations in many different wildlife populations (e.g. deer, bear, turkey, small game, and furbearers). Therefore, we are asking you to take the time to become a cooperator and document information about each of your archery hunts. The data you provide will be added to the data already collected by 300+ other archery hunter cooperators and will make the results even stronger.

If you are interested in becoming an Archery Hunter Survey Cooperator, you can download a copy of the survey at dnr.maryland.gov/wildlife/Pages/hunt_trap/bhsurvey.aspx or contact Brent Evans at (443) 786-3656 or brent.evans@maryland.gov. Cooperators will receive an annual survey form to complete during the deer archery season and an annual report of the results after they are compiled. We appreciate your interest and cooperation.

MARYLAND TROPHY DEER CONTEST

The Maryland Trophy Deer Contest recognizes the "top" deer in each category taken during the deer hunting seasons for the Maryland State Record Book. Highest scoring bucks are recognized for white-tailed deer (typical and non-typical), fallow deer, and sika deer taken during each of the vertical bow, crossbow, muzzleloader and firearms seasons. The Boone and Crockett method of scoring is used.

The contest is cosponsored by the Maryland Bowhunters Society, the Maryland Chapter of the Quality Deer Management Association, and the DNR Wildlife & Heritage Service.

The location and dates for the 2017 contest will be determined at a later date. Please consult the Maryland DNR website at dnr.maryland.gov for updated information or contact Mr. Walter 'Tinker' Johnson at 301-349-2413.

Deer Processors

The Maryland Department of Natural Resources would like to thank the deer processors listed below for their service and cooperation in the Wildlife and Heritage Service's annual collection of information on Maryland deer. Their efforts help supply the data necessary to manage this popular species. We appreciate their support of the stewardship and management of deer.

Allegany

B&B Butchering.....301-478-2558
B&B Country Meats301-689-6225
Snurr Bonez Wild Game Processing..... 301-777-0450

Anne Arundel

Austin's Deer Processing410-850-5838
Harwood Butcher Shop410-212-8803
Ray Hitchcock Taxidermy410-987-6990

Baltimore

Trophy Care Taxidermy &
Deer Processing.....410-282-1118

Calvert

Rowell's Butcher Shop443-295-7449

Caroline

Deep Branch Custom Cuts410-310-1246
Knife Box Custom Cuts443-262-5694
Frases' Meat Shop410-673-7249
Richard's Deer
Shop.....410-634-1510 or 410-279-0622
Tuckahoe River Deer Processing443-786-5199

Carroll

C & L Deer Processing410-374-6424
M & G Wild Game Processing443-375-7138

Cecil

Buckland's Deer Processing.....443-350-0573
Ron Bennett443-553-4239

Charles

Chuck's Butcher Shop301-283-0743

Dorchester

Bucktown Butcher Shop443-521-4286
Kramer's Butcher Shop443-521-7501
The Duck Stop.....443-521-7128
or 443-521-2026

Frederick

Clint's Cuts301-865-5120 or 301-748-1505
Pry's Deer Processing301-834-8752
Rob's Deer Shop.....301-271-7780
Shuff's Meat Market.....301-271-2231

Garrett

Butcher Block301-334-4140
EJ's Meat Processing301-245-4409
Second Chance Farms.....301-616-7794

Harford

KCC Deer Processing410-803-9200

Kent

Alexander's Deer Processing410-928-3462
Charlie's Whitetail Custom Cutting ... 410-928-5326
John's Butcher Shop.....410-778-3550

Montgomery

KS Kuts.....240-457-1844 or 301-606-5203
Tim Mullinix240-246-6199

Prince George's

Harwood Butcher Shop410-212-8803

Queen Anne's

Billy Walls410-778-3511
Emory Creek Processing410-490-5669

Somerset

Eddie Johnson Deer Processing.....410-603-0047
or 410-603-0046
Holland's Deer Cutting.....410-251-7608

St. Mary's

Mike McWilliams Wild Game
Processors.....301-475-9667 or 240-925-6994
Henry's Deer Processing.....27990 Pt. Lookout Rd.
Ridgells Whitetail Butcher Shop.....301-904-0406

Washington

Banzhoff Butcher Shop301-223-9326
Ernst Market.....301-842-2292
Holsinger's Meats & Deli.....301-733-9263
or 800-733-8883
Sunnyland/Ray Burger's Meats.....301-223-9637
Wolford's Meat Shop301-842-3156

Wicomico

Dave's Cut Em Up
Deer Processing.....302-381-7257 or 302-907-0383
Jim's Custom Cutting.....410-749-5546
Longhorn Butcher Shop.....410-422-3942
Off The Neck410-860-2126
Wright Brothers Butchery and Taxidermy
.....410-546-2053

Worcester

Captain Ron's Deer Processing410-627-8189

Sussex County, Delaware

Mark's Meats and More,LLC.....302-933-0307

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General Turkey Hunting Rules

- A hunter **must carry personal photo identification** (such as a driver's license) or a secondary form of positive identification while hunting.
- **Written permission is required** to hunt on private land.
- A **hunting license is required to hunt wild turkeys** in Maryland (with exceptions). See Maryland Hunting Licenses (pgs. 54-57) for requirements, types, costs, exceptions, purchasing, and Armed Forces information.
- The use of a **Maryland Big Game Harvest Record is required of all Maryland turkey and deer hunters**. It is issued with the hunting license and is used to record the species, date, county, sex, hunting device, and Confirmation Number of every turkey and deer taken during a hunting license year. Those who may hunt turkeys without a license must obtain a free Big Game Harvest Record through the COMPASS portal at compass.dnr.maryland.gov/ OR any DNR Licensing and Registration Service Center (pg. 6) OR a DNR Sport License agent.
- Turkeys and deer taken in Maryland **must be field tagged immediately and checked in within 24 hours** with the Maryland Department of Natural Resources. (See Deer & Turkey Tagging and Checking, pg. 32.)
- It is **illegal to hunt turkeys with the aid of bait or over any baited area**. Feed or bait placed for deer or other wildlife may be considered baiting if turkeys are being hunted. An area is considered by law to be baited for 10 days after the removal of the bait. Salt and mineral supplements are no longer considered as a source of bait for turkeys.
- It is **illegal to use** recorded or electronically amplified calls, or use motorized or electronic turkey decoys.

- **Fluorescent orange** is not required for hunting turkeys. However, turkey hunters are encouraged to wear it as a precaution. Successful turkey hunters are also encouraged to put an orange ribbon on the turkey when carrying it out of the woods. See Hunting Safety Tips (pg. 58) for a guide to courteous and safe turkey hunting.

Turkey Hunting Devices and Regulations

- **Shotguns** used for turkey hunting **may not** have a magazine and chamber capable of holding **more than 3 shells** total.
- In the Spring Season, Jr. Hunt Days, and Winter Season, hunters **may only use** shotguns (loaded with #4 shot or smaller), crossbows, vertical bows, or air guns that shoot arrows or bolts.
- In the Fall Season, turkey hunters **may only use** rifles, handguns, shotguns (loaded with #4 shot or smaller or a solid, single projectile), crossbows, vertical bows, or air guns that shoot bullets, arrows, or bolts.

Other Hunting Device Regulations

- It is illegal to have a loaded air gun or firearm **in, on, or leaning against any vehicle**. This includes ammunition in the magazine or a muzzleloader ready to fire.
- It is unlawful to have a loaded crossbow **in, on or leaning against a vehicle**.
- A cocked crossbow **without a bolt or arrow in the firing position is considered to be unloaded**.
- It is **against the law to shoot on, from or across** any public road.
- It is illegal to hunt or **shoot at wildlife within 150 yards** of an occupied building or camp without permission of the owner or occupant. For archery hunters this distance is 100 yards in Anne Arundel County and 50 yards in Calvert, Carroll, Frederick, and St. Mary's counties. In Harford and Montgomery counties, the distance for archery hunters is now 50 yards, however, archers must use a tree stand when hunting between 50 and 100 yards of an occupied dwelling or other building.

- It is unlawful to discharge a **firearm within 300 yards** of a public or nonpublic school while hunting. This prohibition only applies during school hours or when the building is occupied. This safety zone does not apply to colleges, universities, or home schools.

Turkey Seasons, Regulations, Bag Limits, & Locations

JUNIOR TURKEY HUNTING DAYS 2018

- **April 14, statewide**
- **Sunday, April 15 in certain counties, see chart.**

The Junior Turkey Hunting Days are for **hunters age 16 or younger only**. To hunt during these days:

- Junior hunters **must have a Hunting License or be exempt** from the license requirement. (See Who May Hunt Without a License, pg. 56).
- Junior turkey hunters **must be accompanied in the field** by an individual who:
 - » is 21 years old or older;
 - » possesses a valid Maryland hunting license (an Apprentice Hunting License does not meet this requirement), or is exempt from hunting license requirements; and
 - » is unarmed.

Statewide Regulations:

- **Only bearded turkeys** may be harvested in the Junior Turkey Hunting Days and Spring Season.
- Turkeys taken by junior hunters during these days **count towards the entire Spring Season bag limit**.
- The Junior Turkey Hunting Days **bag limit is one (1) bearded turkey per day**.
- **Daily shooting hours** are one half hour before sunrise to sunset for Junior Turkey Hunting Days.
- Only shotguns (loaded with #4 shot or smaller), crossbows, vertical bows, or air guns that shoot arrows or bolts may be used for the Junior Turkey Hunting Days.
- Dogs and organized drives **may not be used**.



SPRING TURKEY SEASON 2018

Statewide Season Dates:

- April 18-May 23

Includes Sundays in certain counties, see chart.

Statewide Regulations:

- Only bearded turkeys may be harvested in the Spring Season.
- The Spring Season bag limit is one (1) bearded turkey per day and two (2) bearded turkeys for the season.
- Spring Turkey Season daily shooting hours for April 18 through May 9 are one-half hour before sunrise to noon.
- Spring Turkey Season daily shooting hours for May 10 through May 23 are one-half hour before sunrise to sunset.
- Hunters may only use shotguns (loaded with #4 shot or smaller), crossbows, vertical bows, or air guns that shoot arrows or bolts in the Spring Season.
- Dogs and organized drives may not be used.

FALL TURKEY SEASON 2017

Fall turkey hunting is only permitted in Allegany, Garrett, and Washington counties.

- Oct. 28-Nov. 4
Includes a Sunday, see chart.
- The combined bag limit for the 2017 Fall and 2018 Winter Seasons is one (1) turkey of either sex.
- Fall Turkey Season daily shooting hours are one half hour before sunrise to one half hour after sunset.

- Fall turkey hunters may only use rifles, handguns, shotguns (loaded with #4 shot or smaller or a solid, single projectile), crossbows, vertical bows, or air guns that shoot bullets, arrows, or bolts.
- It is illegal to hunt turkeys with the aid of bait or to place bait for turkeys during any turkey season. However, during the fall season, it is not considered to be hunting with the aid of bait if a hunter and any turkey that a hunter shoots at are at least 150 yards from any bait legally placed for other species (e.g. corn placed to attract deer).
- Be aware: Fall turkey hunters are encouraged to wear fluorescent orange clothing especially when other hunting seasons are open at the same time.

WINTER TURKEY SEASON 2018

Statewide Season Dates:

- Jan. 18-20

Statewide Regulations:

- The combined bag limit for the 2018 Winter and 2017 Fall Seasons is one (1) turkey of either sex.
- Winter Turkey Season daily shooting hours are one half hour before sunrise to one half hour after sunset.
- Hunters may only use shotguns (loaded with #4 shot or smaller), crossbows, vertical bows, or air guns that shoot arrows or bolts in the Winter Season.

SUNDAY TURKEY HUNTING 2017-2018

Sunday hunting is permitted on April 15 (Junior Hunt Day) and all Sundays during any open turkey season in the following counties:

COUNTY	LOCATION
Calvert, Caroline, Carroll, Charles, Kent, St. Mary's	Private Lands only
Dorchester	Private and public lands
Allegany, Garrett, Washington	Private and designated public lands*

* Designated public lands open to Sunday hunting in Allegany, Garrett, and Washington counties are only: Billmeyer-Belle Grove WMA, Cunningham Swamp WMA, Dan's Mountain WMA, Garrett SF, Green Ridge SF, Indian Springs WMA, Mount Nebo WMA, Potomac SF, Prather's Neck WMA, Savage River SF, Sideling Hill WMA, and Warrior Mountain WMA.



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DEER AND TURKEY TAGGING & CHECKING

Instructions

All deer and turkeys harvested in Maryland must be field tagged immediately and checked in within 24 hours via the internet, telephone, or mobile app. Each will receive its own Confirmation Number that must be recorded on the Big Game Harvest Record that is provided with your hunting license. Even those who may hunt without a License (pg. 56) must complete the tagging and checking procedure for each deer and turkey. They must obtain a free DNRid number and free Big Game Harvest Record through the COMPASS portal at compass.dnr.maryland.gov/ OR any DNR Licensing and Registration Service Center (pg. 6) OR a DNR Sport License agent.

Before moving each deer or turkey from the place of kill, the hunter must:

- Complete a Maryland Deer and Turkey Field Tag in ink and attach it to the animal. The Field Tag must be attached to the head of the deer or leg of the turkey. These tags are available in the Maryland Guide to Hunting & Trapping or a tag with the appropriate information can be made by the hunter. The Field Tag must remain on the head of the deer or leg of the turkey until the animal is processed for consumption. Hunters who plan to have their deer mounted should attach the tag to the antler and not through a hole cut in the ear.
 - » Place of kill is the location where the animal expired and was recovered.



Before moving each deer or turkey from the place of kill, the hunter must also:

- Fill out a block on the Maryland Big Game Harvest Record in ink. Record the species, date, county, sex, and hunting device used. The Confirmation Number will be provided later.



- After completing the previous two steps, the deer or turkey can legally be moved from the place of kill.

Hunters then have until 24 hours after the kill is field tagged to check in their game using one of the following:

- the COMPASS portal at compass.dnr.maryland.gov/
- the Maryland Big Game Registration Phone Line 1-888-800-0121
- DNR's official mobile app (AccessDNR)

TTY users, call through the Maryland Relay. For ease of use, deaf and hard of hearing hunters are encouraged to use the internet check-in site or mobile app.

- Hunters should indicate the actual hunting device used to take the deer or turkey when checking their animal (not the season in which it is taken).
- Hunters must use their DNRid number when checking in a deer or turkey. The

DNRid number is printed on all hunting licenses.

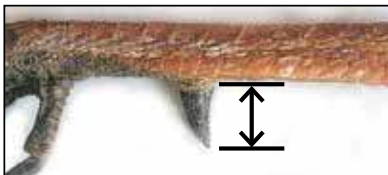
- **Important:** At the end of the Internet or telephone check-in process, a Confirmation Number will be issued which must be recorded in the Confirmation Number space on the Big Game Harvest Record.
- Each deer or turkey checked in will have its own Confirmation Number. If you have a question or need to retrieve a Confirmation Number, call your local Wildlife & Heritage Service office (pg. 6).
- A hunter may not remove the head or hide or any part from any deer (except internal organs), or cut the meat into parts, until the deer has been checked in and the confirmation number recorded on the Big Game Harvest Record.
- Hunters are required to furnish the Confirmation Number to taxidermists and processors/butchers before they can leave their deer or turkey. Hunters may use the Butcher/Taxidermy Tag that is provided in the Maryland Guide to Hunting & Trapping (or a tag with the appropriate information can be made by the hunter) for this purpose.



- The completed Big Game Harvest Record with associated Confirmation Numbers serves as the hunter's possession tag and must remain in the hunter's possession. If the hunter harvests more than three (3) animals (combination of deer and turkeys), they can obtain another Big Game Harvest Record free-of-charge through the COMPASS portal at compass.dnr.maryland.gov/ OR any DNR Licensing and Registration Service Center (pg. 6) OR a DNR Sport License agent.

TURKEY MEASUREMENTS REQUIRED FOR CHECKING

SPURS: measure from the leg to the tip of the spur.



BEARD: measure from the skin to the tip of the beard.



ATTENTION HUNTERS

Hunters have until 24 hours after the kill is field tagged to check in their game using one of the following:

- the COMPASS portal at compass.dnr.maryland.gov/
- the Maryland Big Game Registration Phone Line 1-888-800-0121
- DNR's official mobile app (AccessDNR)

To check in your deer or turkey the following will be required:

Your DNRid number: _____

The year of your birth in digits as it appears on your hunting license,
e.g., 1955: _____

The date of harvest: _____

The county code number for the place of harvest: _____

The private land code number for the place of harvest (pgs. 34-36): _____

— **Or** —

The public land code for the place of harvest (pg 34): _____

For deer-

White-tailed, fallow, or sika?

Button buck, female or antlerless male, or antlered male?

Number of antler points: _____

Was this deer taken with a shotgun, rifle, vertical bow, crossbow, muzzleloader,
handgun, or other (air gun, etc.)?

For turkey-

Was this turkey taken with a shotgun, rifle, vertical bow, crossbow, muzzleloader,
handgun, or other (air gun, etc.)?

How long is the beard; <6" or >6"? _____

How long are the spurs; <1/2" or >1/2"? _____

Record the Confirmation Number on your Big Game Harvest Record

County Code Numbers

Allegany	01
Anne Arundel	02
Baltimore.....	03
Calvert.....	04
Caroline.....	05
Carroll.....	06
Cecil	07
Charles.....	08
Dorchester	09
Frederick.....	10
Garrett.....	11
Harford.....	12
Howard.....	13
Kent.....	14
Montgomery	15
Prince George's.....	16
Queen Anne's	17
St. Mary's.....	18
Somerset	19
Talbot	20
Washington.....	21
Wicomico.....	22
Worcester.....	23



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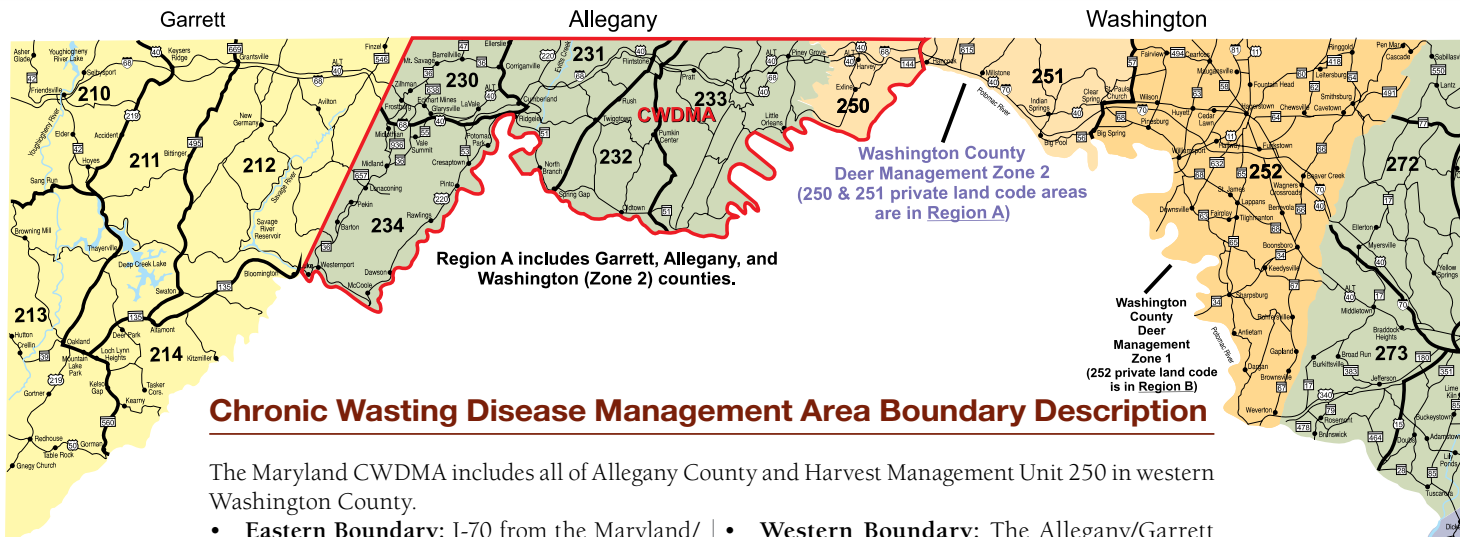
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DEER AND TURKEY TAGGING & CHECKING



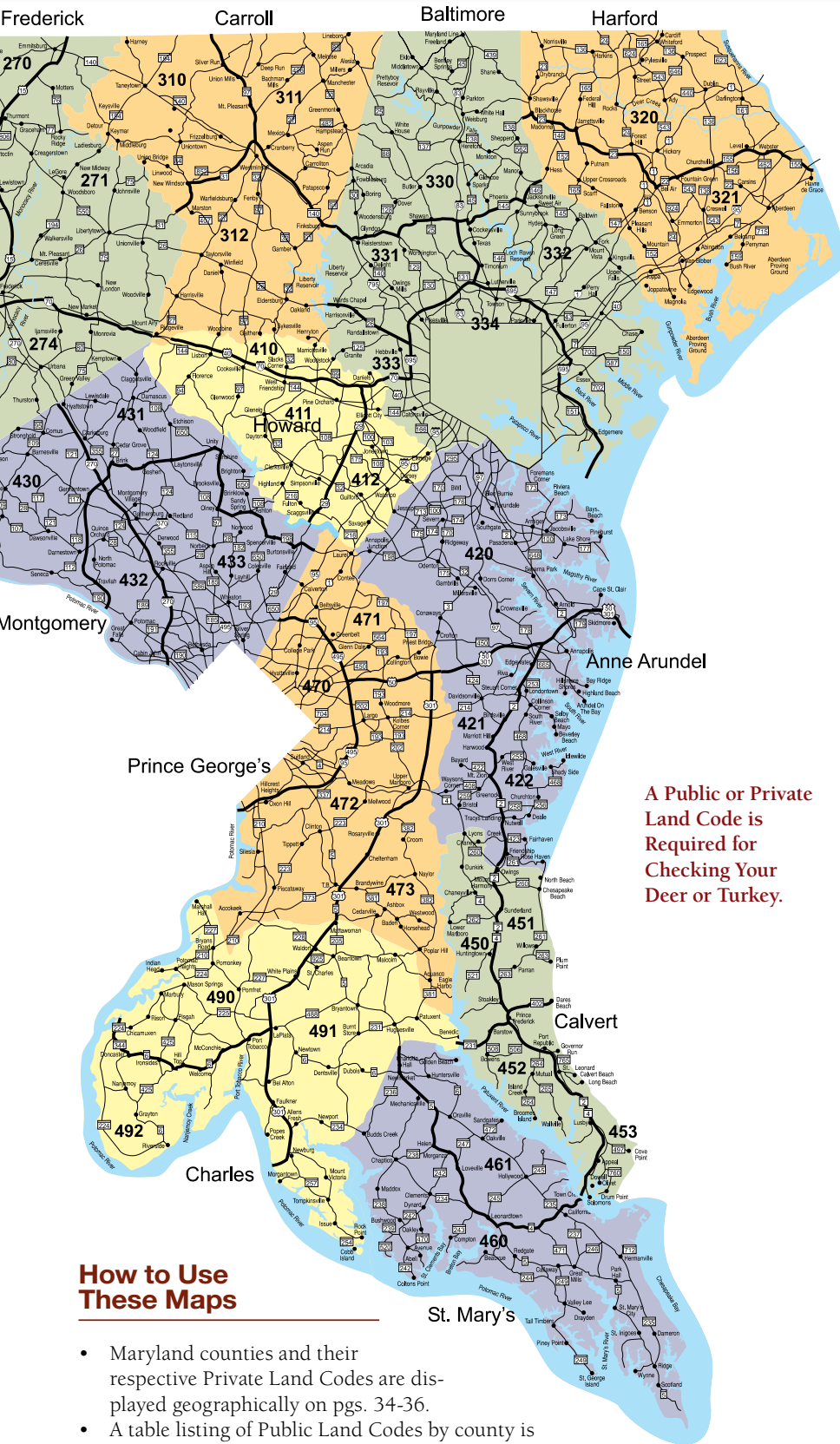
Chronic Wasting Disease Management Area Boundary Description

The Maryland CWDMA includes all of Allegany County and Harvest Management Unit 250 in western Washington County.

- **Eastern Boundary:** I-70 from the Maryland/Pennsylvania border south to Rt. 522, then south on Rt. 522 to the Maryland/West Virginia border.
- **Southern Boundary:** The Maryland/West Virginia border from Rt. 522 west to the Allegany/Garrett County line.
- **Western Boundary:** The Allegany/Garrett County line from the Maryland/West Virginia border north to the Maryland/Pennsylvania border.
- **Northern Boundary:** The Maryland/Pennsylvania border from the Allegany/Garrett County line east to I-70.

PUBLIC LAND CODES BY COUNTY

ALLEGANY COUNTY		01
Dan's Mountain WMA	240	
Warrior Mountain WMA	241	
Green Ridge SF	242	
Billmeyer WMA	243	
Rocky Gap SP	244	
Belle Grove WMA	245	
Sideling Hill WMA	246	
McCoole Fishery Management Area	247	
ANNE ARUNDEL COUNTY		02
Davidsonville Receiver Station	424	
Fort Meade	425	
Smithsonian	427	
Crownsville CWMA	428	
BALTIMORE COUNTY		03
Prettyboy Watershed	340	
Liberty Watershed	341	
Loch Raven Watershed	342	
Gunpowder SP	343	
Patapsco SP	344	
Gwynnbrook WMA	345	
Soldiers Delight NEA	346	
CALVERT COUNTY		04
Parkers Creek WMA	454	
Calvert Cliffs SP	455	
Flag Pond CWMA	456	
Huntingtown Area	457	
Biscoe Gray Heritage Farm CWMA	458	
Hall Creek NRMA	459	
CAROLINE COUNTY		05
Idylwild WMA	525	
Tuckahoe SP	526	
Chesapeake Forest Lands	527	
CARROLL COUNTY		06
Morgan Run NEA	314	
Liberty Watershed	315	
Hanover Watershed	316	
Sawmill-Spiegel CWMA	317	
Patapsco SP	319	
Avondale WMA	630	
Woodbrook CWMA	632	
Maring CWMA	633	
Hahn CWMA	634	
CECIL COUNTY		07
Elk Neck SP	360	
Elk Neck SF	361	
C&D Canal Lands	362	
Earleville WMA	363	
Fair Hill NRMA	364	
Grove Farm WMA	366	
Old Bohemia WMA	367	
CHARLES COUNTY		08
Riverside WMA	395	
Chapman SP (Mt. Aventine)	397	
Nanjemoy WMA	398	
Cedar Point WMA	399	
Indian Head Naval Ordinance Area	400	
Myrtle Grove WMA	401	
Doncaster SF or Tayloes Neck	402	
Chapel Point SP	403	
Nanjemoy Creek WMA	404	
Cedarville SF	405	
Indian Creek NRMA	406	
Chicamuxen WMA	407	
DORCHESTER COUNTY		09
LeCompte WMA	540	
Linkwood WMA	541	
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How to Use These Maps

- Maryland counties and their respective Private Land Codes are displayed geographically on pgs. 34-36.
- A table listing of Public Land Codes by county is located on this page.
- The Chronic Wasting Disease Management Area now includes all of Allegany County and the western portion of Washington County that includes Private Land Code 250.

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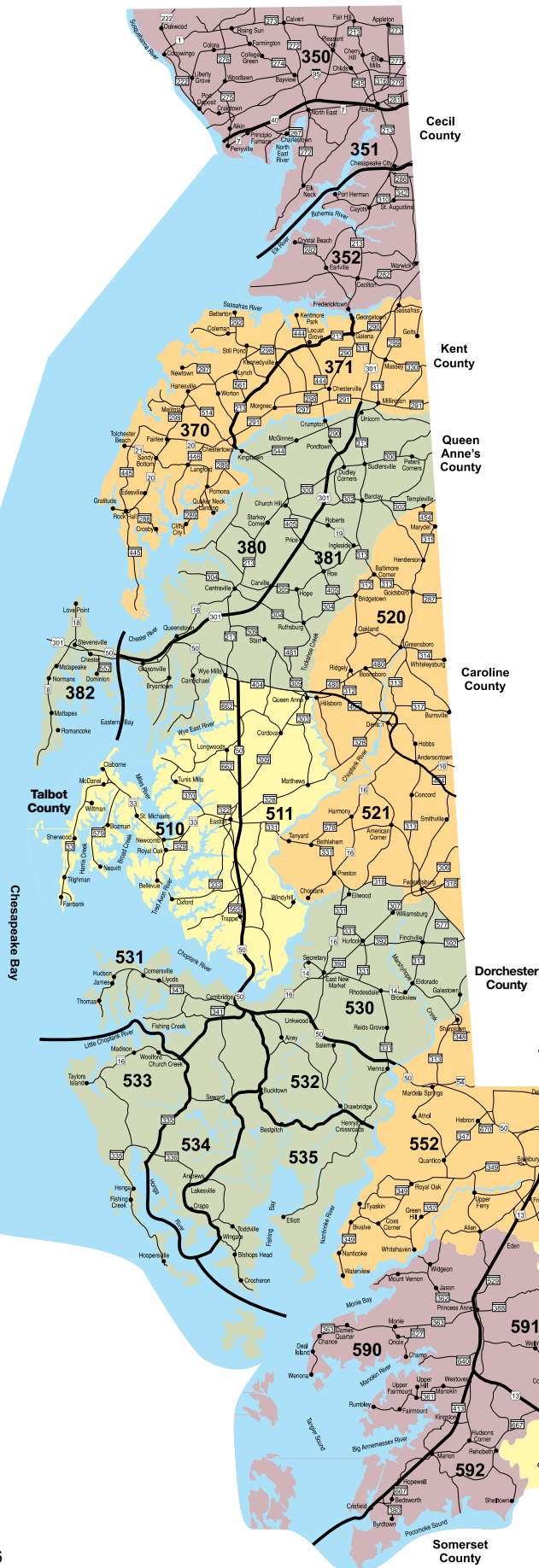
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DEER AND TURKEY TAGGING & CHECKING



Sections of Frederick and Worcester counties, continued from page 11.

Breech-loading rifles may not be used to hunt deer in:

- That section of **Frederick County** located west of the Monocacy River beginning where Fingerboard Road crosses the river, then by and with the west side of the Monocacy River to the crossing by Biggs Ford Road, then by and with the south side of Biggs Ford Road to the junction with Route 15, then by and with the west side of Route 15 to the junction with Sundays Lane, then by and with the south side of Sundays Lane to the junction with Bloomfield Road, then by and with the east side of Bloomfield Road to the junction with Opossumtown Pike, then by and with the south side of Opossumtown Pike to the junction with Walter Martz Road, then by and with the east side of Walter Martz Road to the junction with Christopher's Crossing, then by and with the south side of Christopher's Crossing to the junction with Rocky Springs Road, then by and with the south and east side of Rocky Springs Road to the junction with Kemp Lane, then by and with the east side of Kemp Lane to the junction with Shookstown Road, then by and with the north side of Shookstown Road to the junction with Bowers Road, then by and with the east side of Bowers Road to the junction West Patrick Street, then by and with the north side of West Patrick Street to the junction with Blentlinger Road, then by and with the east side of Blentlinger Road to the junction with Old National Pike, then by and with the south side of Old National Pike to the junction with Maryland Interstate 70, then by and with the north side of Maryland Interstate 70 to the junction with Route 15, then by and with the east side of Route 15 to the junction with Mt. Zion Road, then by and with the north side of Mt. Zion Road to the junction with Elmer Derr Road, and then by and with the north side of Elmer Derr Road to the junction with New Design Road, then by and with the east side of New Design Road to the junction with Manor Woods Road, then by and with the north side of Manor Woods Road to the junction with Buckystown Pike, then by and with the east side of Buckystown Pike to the junction with Fingerboard Road, and then by and with the north side of Fingerboard Road to the crossing over the Monocacy River.
- Those sections of **Worcester County** as follows:
 - within one mile of any school;
 - within that portion of South Point lying south of a line beginning at the west end of the Sinepuxent Bay Bridge on State Rt. 611, then by and with the south side of Rt. 611 to the junction of the South Point Road going south for a distance of 0.6 miles to a point opposite the southern boundary of the Ocean City Golf and Yacht Club property on the west side of the road, then by the southern boundary of the Ocean City Golf and Yacht Club to Trappe Creek; and
 - within that portion of the land lying south of a line beginning at the mouth of the St. Martin River northwest to the junction with Shingle Landing Road, then by and with the south side of Shingle Landing Road to the junction with State Rt. 113, then by and with the east side of Rt. 113 to the junction with Rt. 589, then by and with the east side of Rt. 589 to the junction with US Rt. 50, then by and with the north side of Rt. 50 to the junction with Assawoman Bay, then by and with the west boundary of Assawoman Bay to the junction with the St. Martin River.

See map on page 11 for all shotgun and rifle counties/areas.

How to Use These Maps

- Maryland counties and their respective Private Land Codes are displayed geographically on pgs. 34-36.
- A table listing of Public Land Codes by county is located on pg. 34.

MIGRATORY GAME BIRD HUNTING

Migratory Game Birds are: brant, coots, doves, ducks, geese, rails, snipe, and woodcock. Brant, ducks, and geese are referred to as waterfowl.

Canada Goose Seasons	pg. 38
September Teal Season	pg. 38
Youth Waterfowl Hunting Days	pg. 39
Regular Duck Season	pg. 39
Sea Duck Zone Season	pg. 40
Brant Season	pg. 40
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Dove, Woodcock, Rails, & Snipe Seasons	pgs. 40-41
Extended Falconry Seasons	pg. 41
Migratory Game Bird Hunting Rules & Regulations	pg. 42
Migratory Game Bird Hunting Devices Rules & Regulations	pg. 43

Federal Migratory Game Bird Hunting Regulations can be viewed at: dnr.maryland.gov/wildlife/Hunt_Trap/pdfs/MGB_FederalHuntingRegs.pdf

Offshore Waterfowl Hunting Rules & Regulations (offshore duck blinds, sea duck and offshore waterfowl hunting zones) can be viewed at: dnr.maryland.gov/wildlife/Pages/hunt_trap/offshore_intro.aspx

General Migratory Game Bird Hunting Rules

- Migratory game birds may not be hunted on Sundays.
- A hunter **must carry personal photo identification** (such as driver's license) or a secondary form of identification while hunting.
- **Written permission is required** to hunt on private land.
- **A hunting license is required to hunt migratory game birds** in Maryland (with exceptions). See Maryland Hunting Licenses (pgs. 54-57) for requirements, types, costs, exceptions, purchasing, and Armed Forces information.
- **A Maryland Migratory Game Bird Stamp is required of all hunters** to hunt **all migratory game birds** in Maryland. This includes persons not required to have a hunting license and holders of senior hunting licenses.
 - » This stamp may be obtained through the COMPASS portal at compass.dnr.maryland.gov/ OR any DNR Licensing and Registration Service Center (pg. 6) OR a DNR Sport License agent.
 - » **While hunting migratory game birds, hunters must possess the printed validation** showing proof of purchase of the Maryland Migratory Game Bird Stamp and Harvest Information Program (HIP) certification.

- » Hunters **are not required** to possess or sign the actual stamp.

Maryland Migratory

Game Bird Stamp \$9.00
(See Purchasing Your Maryland Hunting Licenses, Stamps and Permits, pg 57.)

- **A Federal Migratory Bird Hunting and Conservation Stamp (federal duck stamp) is required of all hunters over the age of 15 to hunt brant, coots, ducks, and geese** in Maryland. This includes persons not required to have a hunting license. (See Who May Hunt Without a License pg. 56).
 - » This stamp may be purchased from National Wildlife Refuges, Post Offices, online at duckstamp.com and through the COMPASS portal at compass.dnr.maryland.gov/ OR any DNR Licensing and Registration Service Center (pg. 6) OR a DNR Sport License agent.
 - » If you order your federal duck stamp online (duckstamp.com), you will receive a purchase code. If you purchase your stamp through COMPASS, a DNR sport license agent, DNR online licensing, or a DNR Licensing and Registration Center, you will receive a printed validation showing proof of purchase. **Both the purchase code and the validation** will be accepted as proof of the purchase for 45 days, and must be possessed while hunting waterfowl and coots. The paper stamp will be mailed to the purchaser.
 - » The proof of purchase will expire after 45 days after which the purchaser **must possess the stamp, signed in ink**, while hunting waterfowl and coots.

- » This stamp **must be signed in ink but does not have to be attached** to the hunting license.
- » If you do not receive your federal duck stamp within 2-3 weeks after purchase from DNR online or by phone, please email duckstamp@amplex.com or call 1-800-852-4897.

Federal Migratory Bird Hunting and Conservation Stamp

At National Wildlife Refuges, U.S. Post Offices and at duckstamp.com \$25.00

From the COMPASS portal at compass.dnr.maryland.gov/ OR any DNR Licensing and Registration Service Center (pg. 6) OR a DNR Sport License agent \$27.00

- A Harvest Information Program (HIP) Certification is required of all hunters to hunt **all migratory game birds** in Maryland. The certification is **free and issued with** the Maryland Migratory Game Bird Stamp.
- Hunters must have the **the printed validation** showing proof of purchase of the Maryland Migratory Game Bird Stamp and HIP certification in **their possession while hunting** migratory game birds.
- When you purchase your Maryland Migratory Game Bird Stamp, **you will be asked** the following HIP questions that are used for harvest survey sampling only:
 - » Do you plan to hunt brant this coming hunting season?
 - » About how many ducks, geese, doves, and woodcock did you bag last season?
 - » Did you hunt sea ducks (eiders, long-tailed duck and scoters), coots, snipe or rails last season?
- A Maryland Snow Goose Conservation Order Hunting Season Permit is required to **participate in the Light Goose Conservation Order Season**. Hunters must possess the printed validation showing proof of the purchase of this permit while hunting. (See Light Goose Seasons & Bag Limits pg. 40.)

Snow Goose Conservation Order Hunting Season Permit..... \$5.00
(See Purchasing Your Maryland Hunting Licenses, Stamps and Permits, pg 57.)

- A Regulated Shooting Area Hunting License allows you to shoot only captive-raised game birds on a state-licensed

MIGRATORY GAME BIRD HUNTING

Regulated Shooting Area. (See Other Licenses, pg. 54.) To hunt **free-flying, captive-raised mallard ducks or wild waterfowl** on a state-licensed Regulated Shooting Area a hunter **must possess** a Maryland hunting license, the **printed validation** showing proof of purchase the Maryland Migratory Game Bird Stamp, and a Federal Migratory Bird Hunting and Conservation Stamp or its proof of purchase (if over the age of 15).

- A **Stationary Blind and Blind Site License** is required to hunt from an **offshore waterfowl blind or blind site** in Maryland public waters (see Other Licenses pg. 54). For Maryland Offshore Waterfowl Hunting information see: dnr.maryland.gov/wildlife/Pages/hunt_trap/offshore_intro.aspx.

Migratory Game Bird Seasons, Bag Limits, & Locations

There is no open season for gallinules, harlequin ducks, moorhens, or swans.

EARLY RESIDENT CANADA GOOSE EASTERN ZONE SEASON 2017

Season Dates:

- Sept. 1 – 15

The **Eastern Zone** season is open in these counties:

- Calvert
- Queen Anne's
- Caroline
- St. Mary's
- Cecil
- Somerset
- Dorchester
- Talbot
- Harford
- Wicomico
- Kent
- Worcester; and
- that part of Anne Arundel County east of Interstate 895, Interstate 97 and Route 3; and
- that part of Prince George's County east of Route 3 and Route 301; and
- that part of Charles County east of Route 301.

EARLY RESIDENT CANADA GOOSE WESTERN ZONE SEASON 2017

Season Dates:

- Sept. 1 – 25

The **Western Zone** season is open in these counties:

- Allegany
- Carroll
- Baltimore
- Frederick

- Garrett
- Montgomery
- Howard
- Washington; and
- that part of Anne Arundel County west of Interstate 895, Interstate 97 and Route 3; and
- that part of Prince George's County west of Route 3 and Route 301; and
- that part of Charles County west of Route 301

Early Resident Canada Goose

Bag Limits and Rules:

- The Eastern and Western Zone **daily bag limit is eight (8)** geese and the possession limit is 24.
- **Shooting hours** are from one-half hour before sunrise to one half hour after sunset for both zones.
- Shotguns capable of holding more **than three shells** may be used to take resident Canada geese **during the September seasons only**.

Migratory Canada Geese, Atlantic Population (AP) and **Resident Canada Geese** have different hunting zones.

MIGRATORY ATLANTIC POPULATION CANADA GOOSE SEASON 2017-2018

Migratory (AP) Canada Goose

Season Dates:

- Nov. 18- Nov.24, Dec. 15- Feb. 3

The **Atlantic Population Hunt Zone** includes these counties:

- Anne Arundel
- Kent
- Baltimore
- Queen Anne's
- Calvert
- Somerset
- Caroline
- St. Mary's
- Cecil
- Talbot
- Dorchester
- Wicomico
- Harford
- Worcester; and
- Howard
- and
- that portion of Carroll County east of Route 31 to the intersection of Route 97, and east of Route 97 to the Pennsylvania line; and
- that portion of Prince George's County east of Route 3 and Route 301; and
- that portion of Charles County east of Route 301.

Migratory (AP) Canada Goose

Zone Bag Limits and Rules:

- The **daily bag limit is two (2)** geese (in the AP Hunt Zone) and the possession limit six (6).
- The bag limit may include Canada geese, cackling geese, and white-fronted geese.

- **Shooting hours** for this season and zone are from one-half hour before sunrise to sunset.

LATE RESIDENT CANADA GOOSE SEASON 2017-2018

Late Resident Canada

Goose Season Dates:

- Nov. 18 - Nov. 24, Dec. 15 - Mar. 10

The **Late Resident Goose Hunt Zone** includes these counties:

- Allegany
- Montgomery
- Frederick
- Washington;
- Garrett
- and
- that portion of Carroll County west of Route 31 to the intersection of Route 97, and west of Route 97 to the Pennsylvania line; and
- that portion of Prince George's County west of Route 3 and Route 301; and
- that portion of Charles County west of Route 301.

Late Resident Bag Limits and Rules:

- The **daily bag limit is five (5)** geese (in the Late Resident Goose Hunt Zone) and the possession limit is 15.
- The bag limit may include Canada geese, cackling geese, and white-fronted geese.
- **Shooting hours** for this season and zone are from one-half hour before sunrise to sunset.

SEPTEMBER TEAL SEASON 2017

Season Dates:

- Sept. 16 – 30

The **September Teal Season** is open in these counties:

- Calvert
- Queen Anne's
- Caroline
- St. Mary's
- Cecil
- Somerset
- Dorchester
- Talbot
- Harford
- Wicomico
- Kent
- Worcester; and
- that part of Anne Arundel County east of Interstate 895, Interstate 97 and Route 3; and
- that part of Prince George's County east of Route 3 and Route 301; and
- that part of Charles County east of Route 301.

September Teal Bag Limits and Rules

- The **daily bag limit is six (6)** teal. The bag limit may include blue-winged and green-winged teal. The possession limit is 18.

- **Shooting hours** are one-half hour before sunrise to sunset for September Teal Season.

YOUTH WATERFOWL HUNTING DAYS 2017-2018

Youth Waterfowl Hunting Days:

- Nov. 4, 2017 & Feb. 10, 2018

Youth Waterfowl Hunting Days are for hunters age 16 or younger only.

To hunt during these days:

- Youth **must have a Hunting License or be exempt** from the license requirement. (See Who May Hunt Without a License, pg. 56.)
- Youth hunters **must possess** the printed validation showing proof of purchase of the **Maryland Migratory Game Bird Stamp and HIP certification**.
- A **Federal Migratory Bird Hunting and Conservation Stamp is not required of those 15 and younger**. This stamp is required of those who are 16 years old.
- Youth hunters hunting on these days **must be accompanied in the field** by an individual who:

- » is 21 years old or older;
- » possesses a valid Maryland hunting license (an Apprentice Hunting License does not meet this requirement), or is exempt from hunting license requirements;
- » is unarmed;
- » is not participating in other waterfowl seasons that are open on the youth days; and
- » may call waterfowl, assist with decoys, and retrieve downed birds.

Youth Waterfowl Days Bag

Limits and Rules:

The **daily bag limit** for each Youth Waterfowl Hunting Day is:

- 6 ducks, no more than:
 - » 5 sea ducks (no more than 4 scoters, 4 long-tailed ducks, or 4 eiders)
 - » 4 mallards (only 2 can be hens)
 - » 3 wood ducks
 - » 2 scaup
 - » 2 redheads
 - » 1 pintail
- 2 hooded mergansers
- » 2 canvasback
- » 2 black ducks

- » 1 fulvous tree duck
- » 1 mottled duck
- 2 Canada geese in the Atlantic Population Goose Hunt Zone or
- 5 Canada geese in the Late Resident Goose Hunt Zone
- 2 brant
- 25 light geese
- 15 coots
- **Shooting hours** are one-half hour before sunrise to sunset for Youth Waterfowl Hunting Days.

REGULAR DUCK SEASON 2017-2018 (INCLUDING COOTS)

Statewide Season Dates:

- Oct. 14 – Oct. 21, Nov. 11- Nov. 24, Dec. 12- Jan. 27

Statewide Seasons Dates for Black Duck

- Nov. 11- Nov. 24, Dec. 12- Jan. 27
- Black ducks may only be taken during the Black Duck Season.

Duck Season Daily Bag Limits and Rules:

- 6 ducks, no more than:
 - » 4 mallards (only 2 can be hens)

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MIGRATORY GAME BIRD HUNTING

- » 3 wood ducks
- » 2 scaup
- » 2 redheads
- » 1 pintail
- » 2 hooded mergansers
- » 2 canvasback
- » 2 black ducks (Black Duck Season only)
- » 1 fulvous tree duck
- » 1 mottled duck
- » 5 sea ducks (no more than 4 scoters, 4 long-tailed ducks, or 4 eiders).

NOTE - In the Special Sea Duck Zone, sea ducks may only be taken during Nov. 4-Jan. 12. In all other areas, sea ducks may be taken during the Regular Duck Season as part of the regular duck bag limit.

- All other species of ducks may be taken up to the six (6) duck limit.
- There is **no open season for harlequin ducks**.
- The **possession limit** is three times the daily bag limit.
- **Shooting hours** for all duck and coot seasons are from one-half hour before sunrise to sunset.
- In addition to the duck bag limit hunters may take **15 coots** per day.

SEA DUCK SEASON IN THE SPECIAL SEA DUCK ZONE 2017-2018

Sea Duck Zone Season Dates:

- Nov. 4- Jan. 12
- Sea ducks **may only be taken in** the Special Sea Duck Zone **during the Sea Duck Season**. Outside of the Special Sea Duck Zone, sea ducks may be taken as part of the regular duck bag limit when the Regular Duck Season is open.
- Sea duck species are long-tailed ducks, black scoters, white-winged scoters, surf scoters, and eiders.

Sea Duck Zone Bag Limits and Rules:

- The **daily bag limit** is 5 for sea ducks in the Special Sea Duck Zone and may include **no more than** 4 long-tailed ducks, 4 scoters, or 4 eiders.
- The **possession limit** is 15 for sea ducks taken in the Special Sea Duck Zone including no more than 12 scoters.
- For more information on the Special Sea Duck Zone see: dnr.maryland.gov/wildlife/Pages/hunt_trap/seaducks.aspx

BRANT SEASON 2017-2018

Statewide Season Dates:

- Nov. 8- Nov. 24, Dec. 11- Jan. 31
- The **daily bag limit** is two (2) brant and the possession limit is six (6).
- **Shooting hours** are from one-half hour before sunrise to sunset.

LIGHT GOOSE SEASON 2017-2018

Statewide Season Dates:

- Oct. 2 - Nov. 24, Dec. 11 - Feb. 3 & Feb. 10

Statewide Season Bag Limits and Rules:

- A Maryland **hunting license** (or resident Delaware hunting license) **is required** to hunt light geese in Maryland **during the Light Goose Season**. (See Maryland Hunting Licenses pgs. 54-57.)
- The **daily bag limit** is 25 light geese and there is no possession limit.
- The bag limit **may include** greater snow geese, lesser snow geese, and Ross's geese.
- **Shooting hours** are from one-half hour before sunrise to sunset for the light goose hunting season.

LIGHT GOOSE CONSERVATION ORDER SEASON 2017-2018

Conservation Order Season Dates:

- Nov. 27 - Dec. 9, Feb. 5 - Feb. 9, Feb. 12 - Apr. 14
- The **Light Goose Conservation Order Season** provides additional hunting opportunities and methods to help reduce light goose over-population.
- A Maryland **hunting license** (or resident Delaware hunting license) **is required** to hunt light geese in Maryland during the Light Goose Conservation Order Season. (See Maryland Hunting Licenses pgs. 54-57.)
- Hunters **must possess the printed validation** showing proof of purchase of the **Maryland Migratory Game Bird Stamp and HIP certification** to hunt during the Maryland Light Goose Conservation Order Season. (See General Migratory Bird Hunting Rules pg. 37).
- A **\$5 Maryland Snow Goose Conservation Order Hunting Season Permit** is **required** to participate in the Light Goose Conservation Order Season. Hunters must possess the printed validation showing proof of the purchase of this permit while hunting.
- A Federal Duck Stamp is **not required**

when hunting during the Conservation Order Season.

- The **Light Goose Conservation Order Season Zone** includes these counties:
 - » Anne Arundel
 - » Baltimore
 - » Calvert
 - » Caroline
 - » Cecil
 - » Dorchester
 - » Harford
 - » Howard
 - » Kent
 - » Queen Anne's
 - » Somerset
 - » St. Mary's
 - » Talbot
 - » Wicomico
 - » Worcester;
 - and
- » that portion of Carroll County east of Route 31 to the intersection of Route 97, and east of Route 97 to the Pennsylvania line; and
- » that portion of Prince George's County east of Route 3 and Route 301; and
- » that portion of Charles County east of Route 301.

Conservation Order Season Zone Bag Limits and Rules:

- The Light Goose Conservation Order Season and Zone **does not include** the Special Sea Duck Zone.
- There is **no bag limit or possession limit** for the Light Goose Conservation Order Season.
- Hunters may take greater snow geese, lesser snow geese, and Ross's geese.
- **Shooting hours** are from one-half hour before sunrise to one half hour after sunset during the Light Goose Conservation Order Season.
- Shotguns capable of holding **more than three shells and electronic calls** of light geese may be used during the Light Goose Conservation Order Season.

MOURNING DOVE SEASON 2017-2018

Statewide Season Dates:

- Sept. 1 - Oct. 14, Oct. 26 - Nov. 18, Dec. 16 - Jan. 6

Statewide Bag Limits and Rules:

- The **daily bag limit** is 15 for doves. The possession limit for doves is 45.
- **Shooting hours** for the Sept. 1-Oct. 14 dove season segment are 12 noon to sunset. For season dates after Oct. 14 the hours are one-half hour before sunrise to sunset

WOODCOCK SEASON 2017-2018

Statewide Season Dates:

- Oct. 27 - Nov. 24, Jan. 12 - Jan. 27

Statewide Bag Limits and Rules:

- The daily bag limit is three (3) woodcock and the possession limit is nine (9).
- Shooting hours are one-half hour before sunrise to sunset for woodcock.

RAIL SEASON 2017

Statewide Season Dates:

- Sept. 1 - Nov. 9

Statewide Bag Limits and Rules:

- Clapper and King Rails:** The daily bag limit is 10 (with no more than one (1) king rail). The possession limit is 30 clapper and king rails (with no more than three (3) king rails).
- Sora and Virginia Rails:** The daily bag limit is 25 and the possession limit for these rails is 75.
- Shooting hours are one-half hour before sunrise to sunset for rails.

COMMON SNIFE SEASON 2017-2018

Statewide Season Dates:

- Sept. 26 - Nov. 24, Dec. 12 - Jan. 27

Statewide Bag Limits and Rules:

- The daily bag limit is eight (8) common snipe and the possession limit is 24.
- Shooting hours are one-half hour before sunrise to sunset for common snipe.

EXTENDED FALCONRY SEASONS 2017-2018

- Hunting with birds of prey (here referred to as Falconry) is permitted **one half hour before sunrise to sunset**, Monday through Saturday. No Sundays are open to hunt migratory birds.
 - A valid hunting license, migratory game bird stamps and a Falconry Permit are required to hunt migratory game birds with birds of prey.
 - A bird of prey may be used to hunt migratory game birds during any open season.
 - In addition to the regular open seasons, the **Extended Falconry Season** dates are as follows for hunting migratory game birds:
 - Mourning Doves: Jan. 8 – Jan. 24
 - Rails: Nov. 10 – Dec. 16
 - Woodcock: Oct. 1 – Oct. 30, Feb. 7 – Mar. 10
 - Ducks: Feb. 2 – Mar. 10
 - Brant: Feb. 1 – Mar. 10
 - Light Geese: Feb. 27 – Mar. 10
- Bag limits for each species is three (3) per day, with a possession limit of nine (9).

WATERFOWL SEASONS CARD

2017-2018 Hunting Season Dates for Waterfowl in Maryland						
Species	Open Season	Daily Bag Limit	Species	Open Season	Daily Bag Limit	
Canada Goose	Nov. 18-24	2 per day	Ducks (except Black Duck)	Oct. 14-21 Nov. 11-24 Dec. 12-Jan. 27	See Duck Daily Bag Limit	
Migratory	Dec. 15-Feb. 3					
Atlantic Population			Black Duck	Nov. 11-24 Dec. 12-Jan. 27	See Duck Daily Bag Limit	
AP Hunt Zone: Anne Arundel, Baltimore, Calvert, Caroline, Cecil, Dorchester, Harford, Howard, Kent, Queen Anne's, Somerset, St. Mary's, Talbot, Wicomico, and Worcester Counties; that portion of Carroll County east of Route 31 to the intersection of Route 97 and east of Route 97 to the Pennsylvania line; that portion of Prince Georges County east of Routes 3 and 301, and that portion of Charles County east of Route 301 to the Virginia line.			Sea Ducks- In Special Sea Duck Zone Only	Nov. 4-Jan. 12	5 sea ducks per day (no more than 4 long-tailed ducks, 4 scoters, or 4 eiders)	
Canada Goose	Nov. 18-24	5 per day	Duck Daily Bag Limit: 6 ducks (including mergansers) per day which may include no more than: 5 sea ducks (no more than 4 long-tailed ducks, 4 scoters, or 4 eiders), 4 mallards (max. 2 hen mallards), 3 wood ducks, 2 scaup, 2 redheads, 1 pintail, 2 hooded mergansers, 2 canvasback, 2 black ducks (during black duck season), 1 fulvous tree duck, and 1 mottled duck. In addition to the duck bag limit hunters may take 15 coots per day. No Open Season for Harlequin Ducks and Swans.			
Late Resident	Dec. 15-Mar. 10					
Late Resident Goose Hunt Zone: Allegany, Frederick, Garrett, Montgomery, and Washington Counties; that portion of Carroll County west of Route 31 to the intersection of Route 97 and west of Route 97 to the Pennsylvania line; that portion of Prince George's County west of Route 3 and Route 301; and that portion of Charles County west of Route 301 to the Virginia line.						
Light Goose	Oct. 2-Nov. 24 Dec. 11-Feb. 3 Feb. 10	25 per day- no possession limit	Shooting hours for waterfowl listed here are one half hour before sunrise to sunset except Light Geese Conservation Order Season- one half hour before sunrise to one half hour after sunset. All dates are inclusive. Possession limit for waterfowl is three times the daily bag limit unless otherwise noted.			
Light Goose	Nov. 27-Dec. 9 Feb. 5-9	no bag limit- no possession limit				
Conservation Season	Feb. 12-Apr. 14	no bag limit- no possession limit				
Light Goose Conservation Season Zone is the same as the AP Hunt Zone (not open in Special Sea Duck Zone).						
Brant	Nov. 8-24 Dec. 11-Jan. 31	2 per day				

AYTON TREE NURSERY JUNIOR DOVE HUNT APPLICATION

Name: _____
Address (street): _____
(city, state, zip): _____
Telephone # (day/evening): _____
Date of Birth: _____
Email Address: _____
Hunting License #: _____

Number the date boxes, with #1 being your first choice:

<input type="checkbox"/>	September 2, 2017	<input type="checkbox"/>	September 4, 2017
<input type="checkbox"/>	September 9, 2017	<input type="checkbox"/>	September 13, 2017
<input type="checkbox"/>	September 16, 2017	<input type="checkbox"/>	September 20, 2017
<input type="checkbox"/>	September 23, 2017	<input type="checkbox"/>	September 27, 2017
<input type="checkbox"/>	September 30, 2017		

Limit of 4 Junior Hunters per day.

Mail the completed application to:

Ayton Tree Nursery
3424 Gallagher Road, Preston, MD 21655

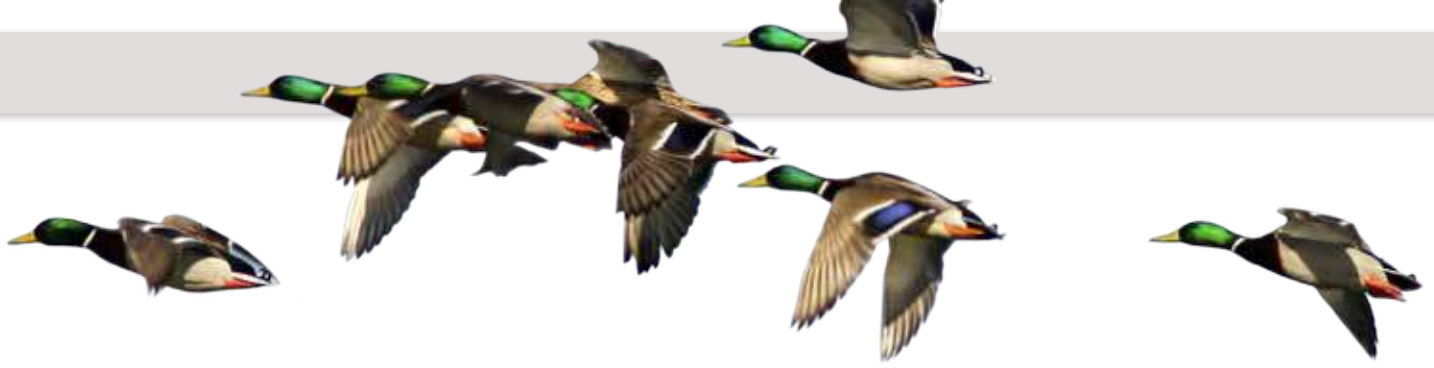
Deadline for applications is 3p.m., August 24, 2017.

The lottery drawing will be held on August 24, 2017.

Migratory Game Bird Hunting Rules & Regulations

(For brant, coots, doves, ducks, geese, rails, snipe, and woodcock.)

- Fluorescent orange clothing **is not required** to hunt migratory game birds **except** woodcock. (See Fluorescent Orange Clothing Requirements and Exceptions, pg. 53.)
- The **daily bag limit** is the maximum number of migratory game birds of a single species or combination (aggregate) of species permitted to be taken by one person in any one day during the open season.
- The **field possession limit** is the one daily bag limit that you may possess while in the field or returning from the field to your vehicle, hunting camp, or personal abode.
- The **possession limit** is the maximum number of migratory game birds of a single species or combination of species permitted to be possessed by any one person.
- A person may not kill or wound any migratory game bird without making a **reasonable effort to retrieve** the bird, and include it in the daily bag limit.
- **Wounded birds** reduced to possession shall immediately be killed and included in your daily bag limit.
- **It is unlawful to completely field dress** or breast-out any migratory game bird (except dove) before transporting the birds from the field. The head or one fully-feathered wing must remain attached to all birds (except doves) while being transported from the field until they have arrived at your personal abode or a migratory bird processing facility.
- If you are giving, putting, or leaving migratory game birds at any place or in the possession of another person, you **must tag each bird** with the hunter's signature, address, hunting license number or DNRid number, the total number and species of birds killed, and dates the birds were killed. Tagging is required even if someone else is transporting the bird for you or the bird has been left for cleaning, storage (including temporary storage), shipment, or taxidermy services.
- **To ship tagged migratory game birds** the package must be conspicuously marked on the outside with the name and address of the person sending the birds, name and address of the person to whom the birds are being sent, and number of birds by species contained in the package.
- **It is illegal to take migratory game birds with traps, snares, nets, rifles, air guns shooting bullets, pistols, swivel guns, fish hooks, poisons, drugs, explosives, or stupefying substances.**
- **It is against the law to bait** migratory game birds and hunt them by placing a lure or enticement such as corn, wheat, salt, or other feed.
- An area is considered by law to be baited **for 10 days after removal of the bait.**
- Migratory game birds **may not be hunted over any area where seed has been top sown** or broadcast on top of the soil leaving the seed available to feeding birds. Before hunting can occur on areas where seeds or small grains have been top sown or broadcast as a normal agricultural practice, all seed must have either germinated, or the seed must be covered with soil, or completely removed by other means at least 10 days before hunting.
- **Doves may be hunted** in areas where seed-producing plants such as corn, sunflowers, wheat, and other small grains are manipulated (mowed, knocked down, burned) to attract doves for hunting. In this instance, the 10-day rule does not apply.
- It is **unlawful to hunt waterfowl** on an area where tame or captive live ducks, geese, or swans (**live decoys**) are present unless the birds are, and have been for a period of 10 consecutive days before hunting, removed from the area or confined within an enclosure which substantially reduces the audibility of their calls and totally conceals the birds from the sight of wild migratory waterfowl.
- **Live decoys** may include but are not limited to the following:
 - » captive-raised and domestic waterfowl that have been released that do not exhibit the natural wariness of man associated with a wild bird.
 - » waterfowl that do not leave the area when hands are clapped and/or a shotgun is discharged.
 - » wounded waterfowl that have gone un-retrieved.
 - » waterfowl whose wings are either pinioned or whose outer primary feathers have been cut or removed to render flight impossible.
 - » captive-raised domestic ducks and geese (such as Muscovy ducks, Egyptian geese, etc.) may be considered live decoys if they do not exhibit the natural wariness of man associated with a wild bird.
- » live ducks, geese, or swans that are either tethered or penned at or near a hunting location.
- It is unlawful to sell **taxidermy-mounted migratory game birds for use as decoys.**
- **It is illegal to use common reed** (i.e., Phragmites) in any manner for the construction of hunting blinds on lands owned or controlled by DNR.
- It is against the law to construct, or cause to be constructed, **permanent hunting blinds** or tree stands, and to leave waterfowl decoys set overnight **on lands owned or controlled by DNR**, except with written permission from DNR.
- It is unlawful to hunt wild **migratory game birds on Sunday.**
- It is illegal to **hunt any animal other than deer on the opening day of Deer Firearms Season except** sea ducks in the Sea Duck Zone.
- It is against the law to **hunt waterfowl from a sink box** (low-floating device with depression that conceals the hunter beneath the surface of the water).
- It is unlawful to hunt waterfowl **from or with the aid or use of a motor vehicle** or any other motor-driven land conveyance or any aircraft.
- It is illegal to hunt waterfowl **from or by means of any motorboat or sailboat unless** the motor has been completely shut off and /or the sails furled and the boat's progress has ceased.
- It is against the law to hunt migratory game birds **while in possession of any electronic calling device** from which bird calls are conveyed or amplified and to use recordings of migratory game bird calls or sounds or electronically amplified imitations of bird calls **except** while hunting light geese during the Conservation Order Season.
- It is unlawful to **drive, rally, or chase waterfowl with any motorized conveyance** or any sailboat to put the birds in the range of hunters.
- **Captive-raised mallard ducks may not be released to the wild except** under the authority of a Regulated Shooting Area Permit (see Regulated Shooting Areas Requirements, pg. 55), Retriever Training Permit, or a Field Trial Permit issued by DNR.



Migratory Game Bird Hunting Devices & Regulations

(For brant, coots, doves, ducks, geese, rails, snipe, and woodcock.)

- It is unlawful to possess an air gun, rifle, or pistol at any time while hunting brant, coots, ducks, and geese.
- **Only shotguns and some archery equipment may be used** to hunt migratory game birds.
- It is illegal to have a loaded air gun or firearm **in, on, or leaning against any vehicle**. This includes ammunition in the magazine or a muzzleloader ready to fire.
- It is unlawful to hunt with **an automatic firearm** capable of firing a series of shots with one continuous pull of the trigger.
- It is unlawful to have a loaded crossbow **in, on or leaning against a vehicle**.
- A cocked crossbow **without a bolt or arrow in the firing position is considered to be unloaded**.
- **It is against the law to shoot on, from or across** any public road.
- It is illegal to hunt or **shoot at wildlife within 150 yards** of an occupied building or camp without permission of the owner or occupant. For archery hunters this distance is 100 yards in Anne Arundel County and 50 yards in Calvert, Carroll, Frederick, and St. Mary's counties. In Harford and Montgomery counties, the distance for archery hunters is now 50 yards, however, archers must use a tree stand when hunting between 50 and 100 yards of an occupied dwelling or other building.
- It is unlawful to **discharge a firearm within 300 yards** of a public or nonpublic school while hunting. This prohibition only applies during school hours or when the building is occupied. This safety zone does not apply to colleges, universities, or home schools.

Shotguns

- Only shotguns that are **10-gauge or smaller** may be used to hunt migratory game birds.

- Shotguns capable of holding more than three (3) shells **must be plugged** with a one-piece filler which is incapable of removal without disassembling the shotgun with these **exceptions**:
 - » when hunting resident Canada geese during the **September Seasons**.
 - » when hunting light geese during the **Light Goose Conservation Order Season**.
- **Muzzleloading shotguns may be used** to hunt all migratory game birds.
- **It is illegal** to take brant, coots, ducks, geese, rails, and snipe with **lead shot** and to possess lead shot while hunting them. This restriction includes muzzleloading shotguns and taking captive-raised mallards on licensed Regulated Shooting Areas.
- **Nontoxic shot** (as determined by the U. S. Fish & Wildlife Service) **must be used** when hunting brant, coots, ducks, geese, rails, and snipe. See the USFWS website at (fws.gov/birds/bird-enthusiasts/hunting/nontoxic.php) for current information on nontoxic shot.
- Nontoxic **shot larger than No. T** (.20 inches in diameter) **may not be used**

to hunt brant, coots, ducks, geese, rails, and snipe.

- **Hunters may not use** or possess shotgun **slugs, sabots, or pumpkin balls** while hunting brant, coots, ducks, geese, rails, and snipe.
- Doves and woodcock **may be taken** with lead shot.

Archery Equipment

- **Vertical bows may be used** to hunt migratory game birds.
- **Draw locking devices on vertical bows are not permitted** when hunting ducks, geese, coots, and brant.
- **Crossbows may not be used** to hunt brant, coots, ducks, and geese.
- Crossbows **may be used** to hunt doves, rails, snipe, and woodcock.
- The use of poisoned or explosive tipped arrows or bolts **is not permitted**.

Air Guns

- Air guns may not be used to hunt migratory birds, except air guns that shoot an arrow or bolt may be used to hunt doves and woodcock.

REPORT YOUR BIRD BANDS ONLINE: WWW.REPORTBAND.GOV

Each year state and federal biologists mark tens of thousands of migratory birds with numbered leg bands. Hunters who report bands recovered from harvested birds receive specific information on when and where the bird was banded while providing important information for migratory bird management. The 1-800 telephone number for reporting bird bands will be discontinued soon. Hunters who recover a banded migratory bird should now use www.reportband.gov. Anyone reporting a band will need the following information: the band number, hunters name and address, and the date and location (nearest town) of the harvest.

POTOMAC RIVER BOATING REGULATIONS

A person aboard a vessel, raft or tube must **WEAR** a U.S. Coast Guard Approved Type I, II, III or V personal flotation device at all times while underway on the upper Potomac River (up-river from the Little Falls Dam) and its tributaries during the period beginning at 12:01a.m. each November 15 and ending at 12 midnight each succeeding May 15. From May 15 through November 15 all persons aboard a vessel are required to have a Type I, II, III, or V personal flotation device on board and readily available. In addition to the above PFD requirement, a Type IV throwable device is required on all vessels 16 feet and longer.

BLACK BEAR HUNTING

General Black Bear Hunting Rules

- A hunter **must** carry **personal photo identification** (such as a driver's license) or a secondary form of positive identification while hunting.
- **Written permission is required** to hunt on private land.
- A **hunting license is required to hunt black bear** in Maryland (with exceptions). See Maryland Hunting Licenses (pgs. 54-57) for requirements, types, costs, exceptions, purchasing, and Armed Forces information.
- A **Black Bear Hunting Permit is required** to hunt black bear in Maryland. The bear hunting permit is only available through the **Maryland Black Bear Lottery** process as follows:
 - » The 2017 Maryland Black Bear Lottery will be open to receive applications Monday, July 17th through Thursday, August 31st.
 - » Hunters will be able to apply through their **DNR COMPASS account** at compass.dnr.maryland.gov/ or by telephone at 1-855-855-3906.
 - » Each applicant must pay a **\$15 non-refundable application fee** and **may only enter once**.
 - » Applicants must comply with the Hunter Education and Safety Requirement (pg. 54).
 - » The random **lottery drawing** will be held on Tuesday, September 5, 2017.
- DNR will issue a limited number of **Bear Hunting Permits** that will be **valid anywhere in Allegany, Frederick, Garrett, and Washington** counties.
- Each successful applicant (permittee) **may designate up to two sub-permittees** who will be allowed to participate in every aspect of the hunt.

Preference Point System for the Bear Hunting Permit

- Preference points provide **additional entries in future drawings**.
- Applicants receive **one additional entry** in the drawing **for each year** they have been a concurrent applicant.
- Applicants must apply each year to **retain preference points**. Skipping a year **will forfeit** all preference points.
- All preference points **will be forfeited** upon receiving a Bear Hunting Permit.
- An applicant that gives up a Bear Hunting Permit **loses all preference points**.
- Applicants **will not forfeit** preference

points by participating in the hunt as a subpermittee.

BLACK BEAR SEASON, 2017

Bear Season Dates:

- Oct. 23 – Oct. 26
- Black Bear hunting season is open in **Allegany, Frederick, Garrett, and Washington** counties only.

Bear Bag Limits and Hours:

- **Only one black bear** may be harvested by a permittee/subpermittee hunting team for the season.
- Only one black bear may be harvested per person for the season.
- Black bear **shooting hours** are one-half hour before sunrise to one-half hour after sunset.

Black Bear Hunting Regulations

- Only a member of a bear hunting team **may carry a firearm, air gun, or bow** while tracking a wounded bear.
- A retrieved black bear shall **count towards the bag limit of the hunter** who first killed or wounded the bear.
- **Dogs cannot be used** to hunt bear except trained tracking dogs may be used to find a dead or wounded bear. The dog handler must maintain physical control of the tracking dogs at all times and only the hunter may carry a firearm, air gun, or bow while tracking the bear. Landowner permission must be obtained before tracking with dogs. Prior to tracking the bear, the hunter must notify the Natural Resources Police at 301-777-7771 with the following information:
 - » the name, address, telephone number, and hunting license number of the hunter and dog handler;
 - » the general location of the wounded bear; and
 - » the name of the landowner where the search will be conducted.
- Hunters **may not sell parts of any bear** that has been killed in Maryland.
- **Bait, scent attractants, and electronic calls are prohibited** for bear hunting and any potential bait must be removed at least ten days prior to bear hunting.
- It is not considered to be hunting with the aid of bait if a hunter **AND** any bear that a hunter shoots at are at least 150 yards from any bait placed for other species (e.g.

corn placed to attract deer) that the hunter knows or should have known is present. Salt and mineral supplements are not considered as a source of bait for this species.

- Hunters may not chase or disturb any bear that has **taken refuge in a den**.
- All **bear hunters and people assisting** bear hunters **must wear fluorescent orange**. (See Fluorescent Orange Clothing Requirements and Exceptions pg. 53).
- A **person that assists** with the removal of a dead bear or escorts hunters into or out of a bear hunting area is **not required to possess a bear hunting permit and must be unarmed**.

Black Bear Tagging & Check-In Procedures

- A hunter killing a black bear shall **attach a field tag to the carcass** of the black bear **before moving the carcass** from the place of the kill.
- The **field tag must include** hunter's name, hunter's DNRid, date of kill, time of kill, and the county of kill. Hunters may create their own field tag or use a Field Tag provided in the Maryland Guide to Hunting & Trapping.
- Proof of sex shall remain attached to all field dressed bear carcasses.
- **The bear carcass may be quartered** or separated into pieces to facilitate retrieval. However, the **head and hide shall remain together** and **proof of sex shall remain attached** to one hindquarter.
- The bear must be **taken to an official bear checking station within 24 hours**. Questions and requests concerning check-in may be referred to the Maryland Wildlife & Heritage Service at Mt. Nebo WMA at 301-334-4255.
- The field tag will be exchanged for a **black bear possession tag** which will be securely attached to the carcass.
- Successful black bear hunters **shall forfeit any biological data** or specimens necessary to properly manage this species.

Black Bear Hunting Devices & Regulations

- **Telescopic and laser sights** may be used on all devices legal for hunting bear.
- It is unlawful to have a loaded firearm **in, on, or leaning against any vehicle**. This includes ammunition in the magazine or a muzzleloader ready to fire.
- Firearms used for bear hunting may only shoot one all-lead, lead alloy, or copper

soft-nosed or expanding bullet or ball. Sabots are permitted.

- It is **illegal to shoot on, from or across** any public road.
- It is against the law to hunt, trap, or **shoot at wildlife within 150 yards** of an occupied building or camp without permission of the owner or occupant. For archery hunters this distance is 50 yards in Frederick county.
- It is unlawful to **discharge a firearm within 300 yards** of a public or nonpublic school while hunting. This prohibition only applies during school hours or when the building is occupied. This safety zone does not apply to colleges, universities, or home schools.

Rifle Regulations

- Breech loading rifles used for bear hunting must use ammunition developing a **muzzle energy** of at least 1,200 foot pounds. Consult ammunition guides for ballistics information.

Shotgun Regulations

- The shotguns referred to here are **loaded from the breech** of the barrel and use shells.
- **Shotguns** used for bear hunting must be **28 gauge or larger**.
- **Shotgun ammunition** used for bear hunting must shoot a **single solid** projectile.

Handgun Regulations

- The handguns referred to here are **loaded from the breech** of the barrel or rear of the cylinder and use cartridges.
- Handguns used for bear hunting must have a **barrel length of six (6) inches** or more and use ammunition which produces a **muzzle energy** of 700 foot-pounds or more. Consult ammunition guides for ballistics information.

Muzzleloader Regulations

- Bear may be hunted with a **muzzleloading rifle, shotgun, or handgun** (both single shot and revolvers).
- To be considered a muzzleloader, a rifle, shotgun or handgun **must be loaded from the muzzle**, and a revolver must be loaded from the front of the cylinder.
- **Flintlock, percussion cap, and inline ignition muzzleloaders** are legal hunting devices for bear.
- **Muzzleloading rifles or shotguns used for bear hunting** must be at least .40 caliber in size and must use 60 grains of

black powder or more (a black powder equivalent is acceptable) and propel one all-lead, lead alloy or copper soft-nosed or expanding bullet or ball at a single discharge.

- **Muzzleloading handguns used for bear hunting must** be at least .40 caliber with a barrel length of at least 6 inches and must use 40 grains of black powder or more (a black powder equivalent is acceptable) and propel one all-lead, lead alloy or copper soft-nosed or expanding bullet or ball at a single discharge.
- **Sabot loads are legal** for use in muzzleloaders used for bear hunting.
- **Muzzleloaders are considered unloaded** if the ignition system is disabled by removal of the cap, primer, battery, or primer powder.
- It is unlawful to have a loaded firearm in, on, or leaning against any vehicle. **This includes a muzzleloader ready to fire.**

Vertical Bow Regulations

- The **vertical bow** shall have a full draw and **pull of 30 pounds or more** for bear hunting.
- **Draw locking devices** are legal on all vertical bows for bear hunting.
- Vertical bow **release aids** are permitted.

Crossbow Regulations

- A **crossbow** used for bear hunting shall have a **draw of 75 pounds or more**.
- All crossbows should have a **working safety**.
- It is **unlawful** to have a loaded crossbow in, on or leaning against any vehicle.
- A cocked crossbow **without a bolt or arrow in the firing position is considered to be unloaded**.

Regulations Pertaining to Both Vertical Bows and Crossbows

- Arrows used for bear hunting **must have a sharpened broadhead** with metal points and a minimum width of 7/8 of an inch.
- The use of poisoned or explosive tipped arrows **is not permitted**.

Air Gun Regulations

- An air gun is defined as any gun that propels a projectile by means of non-ignited compressed air or other gas. Projectiles include bullets, arrows or bolts.
- Certain air guns may be used to hunt bear.
- To be legal for bear hunting an air gun must:
 - » Shoot one .40 caliber or larger bullet or ball at a single discharge which generates at least 400 foot-pounds of muzzle energy; or

- » Shoot an arrow or bolt at least 18" in length with a minimum speed of 300 feet per second at release with a sharpened broadhead with metal points and a minimum width of 7/8 inch.
- The use of poisoned or explosive tipped arrows or bolts is not permitted.
- It is unlawful to have a loaded air gun **in, on or leaning against a vehicle**.
- An air gun with the projectile removed is **considered to be unloaded**.

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SMALL GAME HUNTING



Small Game Includes: Crows, Pheasant, Quail, Rabbits, Ruffed Grouse, and Squirrels

General Small Game Hunting Rules

The Delmarva fox squirrel and snow shoe hare may not be hunted in Maryland.

Daily small game **shooting hours** are one half hour before sunrise to one half hour after sunset.

- A hunter **must carry personal photo identification** (such as a driver's license) or a secondary form of positive identification while hunting.
- **Written permission is required** to hunt on private land.
- A **hunting license is required to hunt small game** in Maryland (with exceptions). See Maryland Hunting Licenses (pgs. 54-57) for requirements, types, costs, exceptions, purchasing, and Armed Forces information.
- **Fluorescent orange clothing is required** to hunt small game in Maryland except

crows. (See Fluorescent Orange Clothing Requirements and Exceptions pg. 53).

- The use of decoys, calls, and/or recordings **may be used for crow hunting**.
- The **head, plumage, and feet shall remain attached** to all pheasants to permit identification of species and sex while being transported from the place where killed to the place of final disposition. This does not pertain to captive-reared pheasants taken on Regulated Shooting Areas.
- It is **against the law to hunt any animal other than deer on the first day of Deer Firearms Season**, except sea ducks in the Sea Duck Zone.

Small Game Hunting Devices & Regulations

- Firearms, archery equipment, and air guns that shoot bullets, arrows, or bolts may be used to hunt small game.
- A shotgun **may not** hold more than three (3) shells in the magazine and chamber combined.

- **Telescopic and laser sights** may be used on all devices legal for hunting small game.
- It is illegal to have a loaded air gun or firearm **in, on, or leaning against any vehicle**. This includes ammunition in the magazine or a muzzleloader ready to fire.
- All crossbows should have a **working safety**.
- It is unlawful to have a loaded crossbow **in, on or leaning against any vehicle**. A cocked crossbow **without a bolt or arrow in the firing position is considered to be unloaded**.
- It is **illegal to shoot** on, from or across any public road.
- It is illegal to hunt, trap or shoot at wildlife **within 150 yards** of an occupied building or camp without permission of the owner or occupant. For archery hunters this distance is 100 yards in Anne Arundel County and 50 yards in Calvert, Carroll, Frederick, and St. Mary's counties. In Harford and Montgomery counties, the distance for archery hunters is now 50 yards, however, archers must use a tree stand when hunting between 50 and 100 yards of an occupied dwelling or other building.
- It is against the law to discharge a firearm **within 300 yards** of a public or nonpublic school while hunting. This prohibition only applies during school hours or when the building is occupied. This safety zone does not apply to colleges, universities, or home schools.
- It is unlawful to cast the rays of **an artificial light** from a vehicle on woods, fields, orchards, livestock, wild mammals or birds, dwellings or buildings. (See General Hunting Regulations for exceptions pg. 53.)

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SMALL GAME SEASONS, BAG LIMITS, LOCATIONS 2017-2018

	SPECIES	OPEN SEASON	LOCATION	BAG LIMIT	POSSESSION LIMIT
MAMMALS	EASTERN COTTONTAIL RABBIT	Nov. 4- Feb. 28	All counties	4 per day	8
	SQUIRREL GRAY & EASTERN FOX	Sept. 2- Feb. 28	All counties	6 per day	12
	SQUIRREL RED OR PINEY	Sept. 2- Feb. 28	All counties	No limit	No limit
	DELMARVA FOX SQUIRREL	Closed Season			
BIRDS	QUAIL	Closed Season	Allegany & Garrett counties	---	---
		Nov. 4-Dec. 15	Lands owned or managed by DNR excluding Allegany & Garrett counties	6 per day, no more than 3 per day on lands owned or managed by DNR	12 in all counties and zones combined
		Nov. 4- Feb. 15	Private lands east of I-83 from PA south to I-695 to I-95 south to VA		
		Nov. 4- Jan. 15	Private lands west of I-83 from PA south to I-695 to I-95 south to VA		
	RUFFED GROUSE	Oct. 7- Jan. 31	All counties	2 per day	4
	PHEASANT	Nov. 4- Dec. 31	All counties	1 per day- male only	2- males only
	CROW	Aug. 15- Mar. 15 Wed. - Sat. only	All counties	No limit	No limit

Sunday Hunting- The following small game species may be hunted on all Sundays during the open season on private and designated public lands in Allegany, Garrett and Washington counties: eastern cottontail rabbits, gray squirrels, eastern fox squirrels, red squirrels, quail (Washington County only), ruffed grouse, pheasants.

Designated public lands open to Sunday hunting in Allegany, Garrett and Washington counties are ONLY: Billmeyer-Belle Grove WMA, Cunningham Swamp WMA, Dan's Mountain WMA, Garrett SF, Green Ridge SF, Indian Springs WMA, Mount Nebo WMA, Potomac SF, Prather's Neck WMA, Savage River SF, Sideling Hill WMA, Warrior Mountain WMA.



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FURBEARER HUNTING & TRAPPING

Furbearers include: Beaver, Bobcat, Coyote, Fisher, Gray Fox, Long-tailed Weasel, Mink, Muskrat, Nutria, Opossum, Raccoon, Red Fox, River Otter, and Skunk

The bobcat may not be taken in Maryland.

Nutria And Woodchuck

The nutria and woodchuck (groundhog) are classified as “unprotected mammals.” As such:

- A **hunting license is not required** to hunt woodchucks and nutria **except** in Baltimore County.
- Woodchucks and nutria **may be hunted throughout the year**, including Sundays.
- Hunters **must wear fluorescent orange** while hunting woodchucks.
- All **hunting devices legal for other game animals** may be used to hunt woodchucks and nutria.

Daily furbearer **shooting hours** are one half hour before sunrise to one half hour after sunset (unless otherwise specified).

Furbearer Seasons, Bag Limits, Locations, and Resident Requirements	pg. 49
Furbearer Permit & Exceptions and Trapper Education Requirements	pg. 50
Furbearer Hunting and Chasing Regulations	pg. 50
Furbearer Trapping Regulations	pg. 52

General Furbearer Regulations

- A hunter **must carry personal photo identification** (such as a driver's license) or a secondary form of positive identification while hunting.
- **Written permission is required** to hunt or trap on private land.
- A **hunting license is required to hunt or trap** furbearers in Maryland (with exceptions). See Maryland Hunting Licenses (pgs. 54-57) for requirements, types, costs, exceptions, purchasing, and Armed Forces information.
- A **Nonresident Hunting License and Nonresident Trapping License is required** of nonresidents to **trap furbearers** in Maryland. See Other Licenses (pg. 54).
- A **Furbearer Permit is required to hunt, chase, or trap any furbearer in Maryland**. (See Furbearer Permit and Exceptions, pg. 50.)

- The furbearers that **may be hunted and trapped** in Maryland are:
 - » coyote
 - » fisher
 - » gray fox
 - » nutria
 - » opossum
 - » raccoon
 - » red fox
 - » skunk
- The following species **may only be trapped** in Maryland:
 - » beaver
 - » long-tailed weasel
 - » mink
 - » muskrat
 - » river otter
- Destroying or disturbing **furbearer dens** is prohibited.
- A permit is required to possess **the meat or skinned carcass of a furbearer** for more than 10 days after the season has closed. Permits can be obtained from the Maryland Natural Resources Police. (See pg. 6 for NRP addresses.)
- The pelt or unskinned carcasses of all **fisher and river otter** harvested in Maryland must be tagged within 15 days after the season has closed. Fisher and otter pelt tags may be obtained by contacting local offices of either the Maryland Wildlife & Heritage Service or Natural Resources Police (pg. 6).
- Trappers are required to submit the whole, skinned carcass of any **river otter harvested in Allegany and Garrett** counties to the Maryland Wildlife & Heritage Service. Call 301-334-4255, Mt. Nebo WMA.
- The pelts or unskinned carcasses of furbearers harvested in Maryland that are transported across the state line must have a “**Fur Shipping Tag**” accompanying them. These tags are available through the COMPASS portal at compass.

dnr.maryland.gov/ or by contacting local offices of either the Maryland Wildlife & Heritage Service or Natural Resources Police.

- On those **lands owned or controlled by DNR** in Caroline, Dorchester, Somerset, Talbot, Wicomico, and Worcester counties; only leaseholders or their appointees **can hunt or trap furbearers and nutria** between November 15 and March 15.
- **Fox Restrictions:** Some counties have local restrictions governing fox hunting and trapping, and the possession of foxes and/or their pelts. For detailed information, contact local law enforcement authorities. The following regulations apply:
 - » In Charles and Dorchester counties, a person may hunt and trap fox or possess the pelt of a fox any time of the year.
 - » It is unlawful to kill a fox being pursued by dogs in Cecil, Harford, Kent, and Wicomico counties.
- It is unlawful to hunt, trap (see pg. 52 for trapping exceptions) or shoot at wildlife within **150 yards** of an occupied building or camp without permission of the owner or occupant. For archery hunters this distance is 100 yards in Anne Arundel County and 50 yards in Calvert, Carroll, Frederick, and St. Mary's counties. In Harford and Montgomery counties, the distance for archery hunters is now 50 yards, however, archers must use a tree stand when hunting between 50 and 100 yards of an occupied dwelling or other building.
- **Fluorescent orange** clothing is not required to hunt or trap furbearers.
- **Hunting furbearers on Sunday is prohibited except for nutria and** in Allegany, Garrett, and Washington counties. (See Furbearer Seasons, Bag Limits, Locations, and Resident Requirements pg. 49).

Furbearer Permit & Exceptions and Trapper Education Requirements

Furbearer Permit

- A **Furbearer Permit is required to hunt, chase, or trap any furbearer in Maryland**.
- A **Furbearer Permit is required** of persons participating in the **unarmed chasing of fox and raccoons** and it is required of those **Who May Hunt Without a License** (pg. 56) to hunt, chase, or trap any furbearer.



FURBEARER SEASONS, BAG LIMITS, LOCATIONS, AND RESIDENT REQUIREMENTS, 2017-2018

SPECIES	OPEN SEASON	LOCATION	BAG LIMIT	POSSESSION LIMIT
BEAVER – TRAPPING ONLY	Dec. 15- Mar. 15	All counties except Allegany & Garrett	No limit	No limit
BEAVER – TRAPPING ONLY	Dec. 1- Mar. 15	Allegany & Garrett counties	No limit	No limit
BOBCAT	Closed Season			
COYOTE FIREARMS, ARCHERY & AIRGUN HUNTING	Coyotes may be hunted year-round in all counties during daylight hours (one half hour before sunrise to one half hour after sunset)		No limit	No limit
	Oct. 14- Mar. 15	Coyotes may be hunted in all counties day & night	No limit	No limit
COYOTE & LONG-TAILED WEASEL TRAPPING	Nov. 15- Feb. 15	in that portion of the state east of the Chesapeake Bay and the Susquehanna River	No limit	No limit
	Nov. 1- Feb. 1	in that portion of the state west of the Chesapeake Bay and the Susquehanna River	No limit	No limit
FISHER	Nov. 1- Feb. 1	All counties	2 per day	2 per season
	Aug. 1- July 31	Charles & Dorchester counties	No limit	No limit
FOX (RED & GRAY) TRAPPING, FIREARMS, ARCHERY & AIRGUN HUNTING	Nov. 15- Feb. 15	Caroline, Cecil, Kent, Queen Anne's, Somerset, Talbot, Wicomico & Worcester counties	No limit	No limit
	Nov. 1- Feb. 1	Allegany, Anne Arundel, Baltimore, Calvert, Carroll, Frederick, Garrett, Harford, Howard, Montgomery, Prince George's, St. Mary's & Washington counties	No limit	No limit
MUSKRAT & MINK TRAPPING ONLY	Nov. 15- Feb. 15	Allegany, Carroll, Frederick, Garrett, Howard & Washington counties	No limit	No limit
	Jan. 1- Mar. 15	Anne Arundel, Calvert, Caroline, Charles, Dorchester, Montgomery, Prince George's, St. Mary's, Talbot & Wicomico counties	No limit	No limit
	Dec. 15- Mar. 15	Baltimore, Cecil, Harford, Kent, Queen Anne's, Somerset & Worcester counties	No limit	No limit
NUTRIA	Aug. 1- July 31	All counties	No limit	No limit
RIVER OTTER – TRAPPING ONLY	Dec. 15- Mar. 15	All counties except Allegany, Carroll, Frederick, Garrett, Howard, Montgomery & Washington	10 per day	10 per season
	Dec. 15- Mar. 15	Carroll, Frederick, Howard, Montgomery & Washington counties	2 per day	2 per season
RIVER OTTER – TRAPPING ONLY	Dec. 1- Mar. 15	Allegany and Garrett counties	1 per day	1 per season
RACCOON & OPOSSUM CHASING - NO KILL	Aug. 1- Oct. 13 Mar. 16- July 31	All counties	----	----
RACCOON & OPOSSUM FIREARMS, ARCHERY, AIRGUN & DOG HUNTING	Oct. 14- Mar. 15	All counties (Sunset to Sunrise)	No limit	No limit
RACCOON, SKUNK & OPOSSUM TRAPPING	Nov. 15- Mar. 15	in that portion of the state east of the Chesapeake Bay and the Susquehanna River	No limit	No limit
	Nov. 1- Mar. 15	in that portion of the state west of the Chesapeake Bay and the Susquehanna River		
SKUNK – FIREARMS, ARCHERY & AIRGUN HUNTING	Nov. 1- Mar. 15	All counties	No limit	No limit

Sunday Hunting- The following species may be hunted on all Sundays during the open season on private and designated public lands in Allegany, Garrett and Washington counties: **coyotes, fishers, foxes, opossums, raccoons, skunks.**

Designated public lands open to Sunday hunting in Allegany, Garrett and Washington counties are ONLY: Billmeyer-Belle Grove WMA, Cunningham Swamp WMA, Dan's Mountain WMA, Garrett SF, Green Ridge SF, Indian Springs WMA, Mount Nebo WMA, Potomac SF, Prather's Neck WMA, Savage River SF, Sideling Hill WMA, Warrior Mountain WMA.

FURBEARER HUNTING & TRAPPING

- Any person can purchase the **Individual Furbearer Permit**.
- A representative of an association or group that chases or hunts furbearers may obtain the **Group Furbearer Permit**. Members or guests of an association or group with a Group Furbearer Permit are not required to have an Individual Furbearer Permit. A Group Furbearer Permit holder must submit a report to the DNR by September 1 following the end of each permit year.

Individual Furbearer Permit \$5.00
Group Furbearer Permit \$10.00
 (See Purchasing Your Maryland Hunting Licenses, Stamps and Permits, pg. 57.)

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Furbearer Permit Exceptions

Those who are not required to have a Furbearer Permit are:

- A person who possesses a **Wildlife Control Cooperator Permit** and is engaging in the control of fur-bearing mammals in accordance with the terms and conditions of the permit.
- A landowner who possesses a **Landowner Wildlife Damage Control Permit**.
- A person who possesses an Apprentice Hunting License.
- A Furbearer Permit is also not required for:
 - » a **landowner** to destroy a muskrat that is damaging an embankment or impoundment.
 - » a **landowner** to hunt or trap a coyote, fox or skunk that is damaging or destroying the personal or real property of the landowner on their land.
 - » the **owner of a marsh** or the owner's employees to hunt any raccoon which destroys a muskrat or its home in a marsh area within the state.
 - » a **landowner** or the landowner's agent to set or use traps or similar devices at any time to trap raccoons or opossums which are damaging property.

Trapper Education Requirement

- Any person who traps or attempts to trap furbearers under the authority of a Furbearer Permit **must first obtain a Certificate of Trapper Education** from the DNR (or a designee of DNR).
- The Certificate is not required if the person possesses an apprentice hunting license or held a Furbearer Permit prior to August 1, 2007.
- Any similar certificate **issued by another state is acceptable** as complying with the educational requirements if the privileges are reciprocal for Maryland residents.
- For information about Trapper Education Courses, please contact the **Maryland Natural Resources Police, Safety Education Section**, 305 Marine Academy Drive, Suite 1, Stevensville, MD 21666, 410-643-8502 or visit: dnr.maryland.gov/nrp/Pages/trapped.asp
- All trappers are encouraged to participate in a trapper education course. These courses are held statewide.

Furbearer Hunting & Chasing Regulations

- Firearms, air guns, and archery equipment may be used to hunt coyote, fisher,

gray fox, nutria, opossum, raccoon, red fox, and skunk.

- A hunter pursuing these furbearers must possess a valid Furbearer Permit (see this page).
- It is **illegal to shoot** a beaver, muskrat, mink, river otter, or long-tailed weasel.
- Some counties have local restrictions governing fox hunting, trapping, and the **possession of foxes** and/or their pelts. For detailed information, contact local law enforcement authorities. The following regulations apply:
 - » In **Charles and Dorchester** counties, a person may hunt and trap fox or possess the pelt of a fox any time of the year.
 - » It is unlawful to kill a fox being pursued by dogs in **Cecil, Harford, Kent, and Wicomico** counties.
- An unarmed person participating in an **organized fox chase** may chase foxes on Sundays.
- Fox hunting **with the aid of dogs** is prohibited during the deer firearms season with the exception of unarmed fox chasing.
- **Daytime and nighttime hunting for foxes** is permitted during the legal harvest season for foxes.
- **Coyotes** can be hunted at night during the specified season. At all other times of the year, coyotes may only be hunted during daylight hours (one half hour before sunrise to one half hour after sunset).
- **Raccoons** that are destroying muskrats and/or their dens may be hunted any time of the year by owners of the affected marshlands or their employees.
- Legal hunting season hours for opossums and raccoons **are at night**, from sunset to sunrise.
- The **use of artificial light** and/or dogs is permitted while hunting coyotes, foxes, opossums, or raccoons on foot.
- Coyotes, fishers, foxes, opossums, raccoons, and skunks can be hunted with the aid of **electronic calling devices**.
- **Telescopic and laser sights** may be used on all devices legal for hunting furbearers.
- It is **against the law to shoot on**, from or across any public road.
- It is illegal to hunt or **shoot at wildlife within 150 yards** of an occupied building or camp without permission of the owner or occupant. For archery hunters this distance is 100 yards in Anne Arundel County and 50 yards in Calvert, Carroll, Frederick, and St. Mary's

counties. In Harford and Montgomery counties, the distance for archery hunters is now 50 yards, however, archers must use a tree stand when hunting between 50 and 100 yards of an occupied dwelling or other building.

- It is unlawful to **discharge a firearm within 300 yards** of a public or nonpublic school while hunting. This prohibition only applies during school hours or when the building is occupied. This safety zone does not apply to colleges, universities, or home schools.

Firearms

Taking coyote, fisher, gray fox, nutria, opossum, raccoon, red fox, and skunk with firearms is subject to these regulations:

- A shotgun **may not** hold more than three (3) shells in the magazine and chamber combined.
- **Rifles and handguns** may be used. Full metal-jacketed, incendiary, or tracer bullets **may not be used**.
- **Muzzleloading** rifles, shotguns, and handguns may be used. To be considered a muzzleloader, a rifle, shotgun or

handgun must be loaded from the muzzle, and a revolver must be loaded from the front of the cylinder. Muzzleloaders are considered unloaded if the ignition system is disabled by removal of the cap, primer, battery, or primer powder.

- It is illegal to have a loaded firearm **in, on, or leaning against any vehicle**. This includes ammunition in the magazine or a muzzleloader ready to fire.

Archery Equipment

Taking coyote, fisher, gray fox, nutria, opossum, raccoon, red fox, and skunk with archery equipment is subject to these regulations:

- **Vertical bows** may be used. Draw locking devices and release aids are legal for hunting these furbearers.
- **Crossbows** may be used. All crossbows should have a **working safety**.
- The use of poisoned or explosive tipped arrows or bolts **is not permitted**.
- It is illegal to have a **loaded crossbow** in, on or leaning against a vehicle.
- A cocked crossbow **without a bolt or arrow in the firing position is considered to be unloaded**.

Air Guns

- Air guns that shoot bullets, arrows or bolts may be used to take coyote, fisher, gray fox, nutria, opossum, raccoon, red fox and skunk.
- It is unlawful to have a loaded air gun **in, on or leaning against a vehicle**.
- An air gun with the projectile removed **is considered to be unloaded**.

Unarmed Fox Chasing

Unarmed fox chasing is not included in the statutory definition of hunting. However, it is subject to DNR regulations. Individuals participating in the unarmed chasing of fox must possess an **Individual Furbearer Permit** or be a part of an organized group that possesses a **Group Furbearer Permit**. (See pg. 50.) Additional permits may also be required to chase foxes on certain public lands. All activities on DNR owned and managed properties are subject to DNR public land regulations.



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FURBEARER HUNTING & TRAPPING

Furbearer Trapping Regulations

- It is **unlawful to tamper with** and remove the catch from **any legally set trap**.
- All individuals who trap furbearers must possess a **Furbearer Permit** (pg. 50) unless exempt from the requirement.
- **Written permission is required** to trap or hunt on another person's property, including publicly owned properties.
- It is illegal to set or maintain any **foothold, body-gripping, or snare trap** within 150 yards of a permanent human residence with the following **exceptions**:
 - » These traps can be used on state, federal or private wetlands.
 - » These traps can be used on lands that qualify for agricultural assessment, timberlands and lands used for reforestation.
 - » Body-gripping traps with a diameter of less than six (6) inches can be used when completely submerged in water.
 - » In Harford and Howard counties: landowners and lessees of privately-owned land may use these traps **on their property** as long as they are not within 150 yards of **another person's permanent residence**.
- **Traps must be checked** once per calendar day except those traps that are set in water or tidal marshes which must be checked once per two days.
- In **tidal areas**, landowners and their agents or lessees have **exclusive rights to muskrats** and other furbearers above the mean low water line.

- Any furbearer caught during the legal trapping season for that species **may be released** on site, but **may not be transported** from the point of capture unless it has been killed.
- Animals caught during the closed season for that species **must be released on site**.

Legal Trapping Devices

Body-gripping traps, box traps, foothold traps, and snares are legal trapping devices and are subject to compliance with the following restrictions and conditions:

Body-Gripping Traps

Body-gripping traps with a diameter of **greater than eight (8) inches** can be set when partially or totally submerged in water.

Body-gripping traps with a diameter of **eight (8) inches or less** can be set above ground in tidal wetlands, flooded non-tidal wetlands, fresh water marshes, wooded swamps, bogs in areas where water covers the surface of the soil, or in areas where the soil is waterlogged to the surface. In all other areas these traps may be set when partially or totally submerged in water.

Foothold (Leghold) Traps

The use of **toothed or serrated jawed** traps is prohibited. All traps must possess smooth jaws.

Traps set above the waterline must not exceed a maximum jaw spread of $5\frac{3}{4}$ inches. Traps set below the waterline and completely submerged cannot exceed a maximum jaw spread of $7\frac{3}{4}$ inches. (Jaw spread means the distance between the inside of both jaws, when measured across the trap jaws on a line perpendicular to a line drawn through

the jaw pivot points when the trap is in the set position.)

In Anne Arundel, Baltimore, Howard, Montgomery and Prince George's counties **leghold traps cannot be set to capture furbearers unless** completely submerged in water with the following exceptions:

- traps can be set above the waterline on farmland by the owner(s) of the property, members of owner(s) immediate family that reside on the property and the landowner(s) agent, tenant or lessee.
- traps can be set above the waterline in response to wildlife control concerns by authorized agents of the DNR, and according to guidelines established by the DNR.

Snare Traps

It is **illegal** to use, sell, possess, set, place or maintain a **snare trap** in Anne Arundel, Baltimore, Carroll, Cecil, Harford, Montgomery and Prince George's counties.

FALCONRY HUNTING

Falconry Regulations

- Hunting with birds of prey (here referred to as Falconry) is permitted **one half hour before sunrise to one half hour after sunset**, Sunday through Saturday **except**:
 - » Migratory game birds may not be hunted on Sunday.
- A **valid hunting license and a Falconry Permit** are required to hunt with birds of prey.
- A **Maryland Migratory Game Bird Stamp, a valid hunting license and a Falconry Permit** are required to hunt

migratory game birds with birds of prey.

- Falconry Seasons for Migratory Game Birds are listed on page 42.
- The Falconry Season for squirrels (red, gray and eastern fox) is from September 1 to March 31.
- The Falconry Season for ruffed grouse is from October 1 to March 31.
- The Falconry Season for ring-necked pheasant (either sex), bobwhite quail, and cottontail rabbit is from November 1 to March 31.
- Hunters using birds of prey are required to follow the daily **bag limits and**

possession limits set for those species being taken.

- Hunters using birds of prey are encouraged, but **not required to wear fluorescent orange**.
- Potential falconers should know the possession of birds of prey is closely regulated by federal and state law.

For more information, contact the Permits Coordinator for the Wildlife & Heritage Service at 301-478-2690.

Maryland Hunting Regulations

General Regulations

- A hunter **must carry personal photo identification** (such as a driver's license) or a secondary form of positive identification while hunting.
- A hunting license holder is required to have a **printed paper copy or electronic copy of their hunting license** in their possession while hunting.
- It is unlawful to hunt any game bird or mammal while **under the influence** of alcohol or any narcotic drug.
- It is unlawful to hunt any animal other than deer on the **first day of Deer Firearms Season**, except sea ducks in the Sea Duck Zone.
- It is a violation of law to **cast the rays of an artificial light** from a vehicle on woods, fields, orchards, livestock, wild mammals or birds, dwellings or buildings. However, in Baltimore City, Montgomery and Prince George's counties, a person may cast the rays of an artificial light from a vehicle for the sole purpose of observing or photographing wildlife until 9:00p.m.. A person may not have a hunting device in their possession while casting rays of an artificial light. **Note:** coyotes, foxes, opossums, or raccoons may be hunted on foot at nighttime during open season with the use of a dog and light.

Hunting on Private Property

Written permission is required from the property owner **to hunt or trap** on private property in all counties.

Liability

Any person hunting on private property shall be liable for any damage caused by that person to private property while hunting. The landowner may not be liable for accidental injury or damage to the hunter, whether or not the landowner or the landowner's agent or lessee has given permission to hunt. For additional information regarding landowner liability in Maryland read Bulletin EB357 (Recreational Access and Landowner Liability in Maryland) at the University of Maryland Extension's website (extension.umd.edu/learn/pubs/landowner-liability-and-recreational-access-eb-357).

Controlling Hunter Use of Private Property

Posting property boundaries in a conspicuous manner makes it illegal to trespass or for any person to enter without the landowner's permission. Maryland law allows the use of blue paint stripes and/or signs to indicate private property boundaries. Vertical paint marks at least two inches in width and eight inches in length must be centered at least three feet, but no more than 6 feet, from the ground or water surface. The paint must be oil-based and bright blue.

Sunday Hunting

- A person who possesses a **Falconry Permit** may hunt specified game birds and mammals on Sundays during the open season. (pgs. 41 & 52.)
- An unarmed person participating in an **organized fox chase** may chase foxes on Sundays.
- Persons hunting on **Regulated Shooting Areas** may shoot captive raised game birds (except free-flying captive-raised waterfowl) on Sundays.
- Persons may hunt **deer** (pg. 18), **turkeys** (pg. 31), **small game** (pg. 47), and **furbearers** (pg. 49) **on certain Sundays in certain areas.**

State Owned Lands

- It is illegal to **target shoot on state lands** except in designated areas.
- It is a violation of law to **construct or use permanent blinds or tree stands on state-owned** or controlled properties, unless provided by the DNR. Tree stands and blinds are limited to those of a temporary nature which must be removed at the end of each day.
- It is unlawful to **trap on state lands** without written permission from the controlling agency.
- It is **illegal to place bait** for hunting on state lands.

Fluorescent Orange Clothing Requirements & Exceptions

Fluorescent orange (hunter orange) clothing **promotes hunter safety** because it is easy for other hunters to see outdoors. Except as noted in the exemptions below, a fluorescent orange outer garment or hat **must be worn by all** people who hunt any wildlife or accompany, aid, or assist a hunter in a field, marsh, wooded area, or on the water. Even those who are exempt from this requirement are encouraged to wear fluorescent orange when hunting.

Whenever hunting, both hunters and companions **must wear either:**

- a **cap of solid fluorescent orange** color worn as an outer garment on the head at all times;
- a **vest or jacket containing** back and front panels of at least 250 square inches of solid fluorescent orange color worn as an outer garment at all times; or
- an **outer garment of camouflage fluorescent orange** worn above the waist which contains at least 50% fluorescent orange color.

Persons required to wear fluorescent orange that **hunt from a ground blind** that has four sides, a top, and is placed 4 feet or less above the ground **must display**, on or within 25 feet of the blind, a cap of solid fluorescent orange color or a panel, band, strip, or garment containing at least 250 square inches (approximately 16" x 16") of solid **fluorescent orange** color.

Be aware that:

- **Children, spouses, and property owners** (hunting on the owned property) **are required** to wear fluorescent orange.
- Those **who hunt with archery equipment during** the Junior Deer Hunting Days, Deer Firearms and Deer Muzzleloader Seasons **are required** to wear fluorescent orange.
- Deer **archery hunters** hunting in Allegany, Frederick, Garrett, and Washington counties during the open **black bear season are required** to wear fluorescent orange.

Those exempt from the requirement of wearing fluorescent orange are:

- **except as noted above**, a person who hunts deer during the Deer Archery Season.
- a person authorized by a Falconry Permit who hunts game birds or mammals using falcons, hawks or owls.
- a person who hunts or accompanies, aids, or assists another person hunting the following species:

» brant	» geese
» coot	» rails
» crow	» snipe
» dove	» wild turkey
» ducks	
» furbearing mammals	

Maryland Hunting Licenses

Maryland Full Season Hunting Licenses are **valid from** the day they are issued through the next July 31. A hunting license year is August 1 through the next July 31.

Be aware that a hunting license holder is required to **have a printed paper copy or electronic copy of their hunting license** in their possession while hunting.

NEW- An Apprentice Hunting License is now available for first time hunters. The Apprentice Hunting License is a one-time license available to both residents and non-residents who have never hunted before. Satisfactory completion of a short, online hunter safety course is required prior to purchasing the license and the apprentice hunter is required to hunt with a resident at least 18 years old who possesses a valid Maryland hunting license. The Maryland Natural Resources Police (NRP), Safety Education Section provides Hunter Education Courses (see below for addresses).

Hunter Education and Safety Requirement

To **hunt or purchase a hunting license** in Maryland, state law **requires**:

- Presentation of a Certificate of Competency in Firearms and Hunting Safety (required of all first time hunters), or
- Certification that you held a hunting license issued prior to July 1, 1977, or
- Certification that you hunted on private property prior to July 1, 1977, and were legally exempt from purchasing a hunting license, or
- Certification that you are purchasing a nonresident license and will only hunt waterfowl.

Exceptions: Compliance with the Hunter Education and Safety Requirement does not apply to those who are hunting only waterfowl with a Nonresident 3-day Waterfowl and Small Game License (see below) and those shooting under a Regulated Shooting Area Hunting License who are not hunting wild or free flying captive-raised mallards. (See Regulated Shooting Area Hunting License, pg. 55.)

The Maryland Natural Resources Police (NRP), Safety Education Section **provides the Hunter Education Course** required to obtain the **Certificate of Competency in Firearms and Hunter Safety**. In addition to traditional classroom courses, an online course is available for those 13 and older that requires a **mandatory** one day Hunter Education Field Day Workshop.

Information about Hunter Education Courses, Boating Safety Education Courses, and Trapper Education is **available from the Maryland Natural Resources Police Safety Education Section**, 305 Marine Academy Drive, Suite 1, Stevensville, MD 21666, 410-643-8502, and by visiting the DNR website at dnr.maryland.gov/nrp/Pages/home.aspx.

Note: RESIDENT Junior Hunters (under 16 years of age) are entitled to a **one-time FREE annual hunting license, Archery Stamp, and Muzzleloader Stamp** upon successful completion of a Hunter Education Course. Please bring or fax the form provided by the course instructor to any DNR Licensing and Registration Service Center (pg. 6). A Maryland resident who completes a Hunter Education Course in another state may contact a DNR Service Center for the required application form.

Full Season Hunting Licenses

A Full Season Hunting License allows a person to hunt all legal game birds and mammals that

are in season. There are **additional stamps or permits required** for hunting deer, migratory game birds, furbearers, and bear. See each game section for its requirements.

Resident Apprentice

Hunting License \$10.00

For first-time Maryland resident hunters of any age who never held a Maryland hunting license.

Nonresident Apprentice

Hunting License..... \$20.00

For first-time non-resident hunters of any age who never held a Maryland hunting license.

A person may not purchase an Apprentice Hunting License if they have previously obtained any hunting license in Maryland.

Use of an Apprentice Hunting License requires the following:

- Successful completion of a short, online hunter safety course is required prior to purchasing this license.
- Appropriate stamps are needed to hunt migratory birds (pg. 37) and deer (an Archery Stamp pg. 20, a Muzzleloader Stamp pg. 21, and a bonus antlered deer stamp pg. 12).
- The apprentice hunter must be accompanied and directly supervised by a Maryland resident at least 18 years old who possesses a valid Maryland non-apprentice hunting license.
- The apprentice and mentor hunter must hunt in close proximity so that the mentor can take immediate control of the archery device or firearm.
- The apprentice hunter can hunt unaccompanied if the full hunter safety course was taken and a Certificate of Competency in Firearms and Hunting Safety was acquired.

Resident Regular Hunting License\$24.50

–For Maryland residents age 16 to 64.

Resident Junior Hunting License.....\$10.50

–For Maryland residents under 16 years of age. Written permission of parent or guardian is required.

Resident Senior Hunting License \$5.00

For Maryland residents age 65 and above. It may be purchased in the calendar year in which a resident attains the age 65.

Senior Lifetime Consolidated License

This license is **no longer available for purchase**. Persons who already hold this license are “grandfathered” and:

- do not need to purchase the Senior Hunting License, Archery, or Muzzleloader Stamps.

HUNTING AND FISHING DAY

The Maryland Department of Natural Resources will be sponsoring the tenth annual Maryland's Celebration of National Hunting and Fishing Day on Saturday, September 23, 2017. The event will be held at the Zaak Walton League of America in Washington County located at 12759 Independence Road, Clear Spring, MD 21722. Open to the public, this **FREE EVENT** will run from 10a.m. to 4p.m.. This family-oriented day offers fun and educational hands-on activities that everyone will enjoy. It is a great way to introduce young people and newcomers to outdoor sports, while teaching them about the important role that hunting and fishing play in Maryland's wildlife conservation programs. A few of the fun and challenging hands-on activities participants can try include spin casting, archery, and target shooting on the grounds with skilled instructors. There will be displays of hunting and fishing equipment and demonstrations of outdoor skills. Kids will enjoy the clay pigeon and archery shooting range, wood duck box making, fly tying and spin casting, dog demonstrations, and much more!

For more information, visit dnr.maryland.gov/wildlife/Pages/hunt_trap/NHFD.aspx or contact Chris Markin at 410-221-8838 X105 or christopher.markin@maryland.gov.

- must buy a Bonus Antlered Deer Stamp (to hunt a bonus antlered deer).
- must purchase a Maryland Migratory Game Bird Stamp (to hunt migratory game birds).
- must buy a DNR Managed Hunt Permit (where required).
- must purchase a Furbearer Permit (to hunt or chase furbearers).
- must obtain and use a free Big Game Harvest Record for deer and turkey hunting, available through the COMPASS portal at compass.dnr.maryland.gov/ OR any DNR Licensing and Registration Service Center (pg. 6) OR a DNR Sport License agent.

Nonresident Hunting License\$130.00

For hunters that are not Maryland residents and are age 16 to 64.

Nonresident Junior

Hunting License.....\$32.50

For hunters that are not Maryland residents and are under 16 years of age. Written permission of parent or guardian is required.

Nonresident Senior

Hunting License.....\$65.00

For hunters that are not Maryland residents and are age 65 or older. This license may be purchased in the calendar year in which a nonresident attains the age of 65.

Other Hunting Licenses

Nonresident 3-Day Waterfowl

and Small Game License\$45.00

- This license allows nonresidents of Maryland to hunt all legal game in season except deer, bear, and turkey for three (3) consecutive legal hunting days.
- A Maryland Migratory Game Bird Stamp is required to hunt migratory game birds with this license.
- A Federal Migratory Bird Hunting and Conservation Stamp is required to hunt waterfowl and coots with this license.
- A Furbearer Permit is required to hunt, chase, or trap furbearers with a Nonresident 3-Day Waterfowl and Small Game License.
- The Hunter Education and Safety Requirement does not apply to hunting only wild waterfowl with this license.

Nonresident Trapping License\$25.50

This license is required for nonresidents to trap furbearers (pg. 48) in Maryland in addition to a Nonresident Hunting License and an Individual Furbearer Permit.

Regulated Shooting Area

Hunting License.....\$6.00

This license allows a person to shoot captive-raised game birds on a state-licensed Regulated Shooting Area only.

- A Regulated Shooting Area Hunting License and the purchase of a Maryland Migratory Game Bird Stamp allows a person to shoot tower-released, flighted mallards on a Regulated Shooting Area.
- This license cannot be used to hunt wild or free-flying, captive-raised waterfowl on a Regulated Shooting Area.
- To hunt free-flying, captive-raised mallard ducks or wild waterfowl on a state-licensed Regulated Shooting Area a hunter must possess a Maryland hunting license, the printed validation showing proof of purchase of the Maryland Migratory Game Bird Stamp and HIP certification, and a Federal Migratory Bird Hunting

What Better Way To Improve Your Hunting Skills

As a member of the Maryland Army National Guard, you will have training opportunities that will allow you to become a master of camouflage, sharpen your field craft and perfect navigation skills using both compass and GPS systems.

“ Get in the Hunt with the Maryland Army National Guard ”

MARYLAND NATIONAL GUARD
1-855-MD-ARMY-1

TEXT “MDJobs” TO 95577
now to get more information on
the Maryland Army National Guard

HUNTING LICENSES

and Conservation Stamp or its proof of purchase (if over the age of 15).

- A Regulated Shooting Area Hunting License **is not required** if you have a valid **Full Season Hunting License**.
- Hunters on Regulated Shooting Areas may shoot captive-raised game birds on Sundays.

Stationary Blind and

Blind Site License..... \$20.00

A Stationary Blind and Blind Site License allows a person to have an **offshore waterfowl blind** or blind site in Maryland public waters. For Maryland Offshore Waterfowl Hunting information see: dnr.maryland.gov/wildlife/Pages/hunt_trap/offshore_intro.aspx.

Purple Heart Recipients

Maryland residents who were recipients of the Purple Heart Award are eligible for a discounted hunting license and any associated stamps and permits. This year's discounted rate is 50% of the regular price of the license or stamp. These discounted hunting licenses and stamps can only be purchased in person at a DNR Licensing & Registration Service Center (see page 6 for locations). Documentation proving the Purple Heart Award was received by the hunter must be provided at the time of purchase. The Purple Heart metal does not suffice as proof of receiving the award. All other requirements apply for obtaining a hunting license and stamps.

Complimentary DAV-POW Hunting Licenses

A Complimentary Lifetime Hunting License is available to Maryland residents certified as a former prisoner of war or a 100% service-connected disabled American veteran (Veterans Administration documentation is required).

- This free lifetime hunting license **is available only** at DNR Licensing and Registration Service Centers.
- This **license also includes** free, lifetime Archery Stamps, Muzzleloader Stamps, and Furbearer Permits.
- The Maryland Migratory Game Bird Stamp, and Federal Migratory Bird Hunting and Conservation Stamp **are required to be purchased** annually and **are not included** with this license.
- The use of a **Big Game Harvest Record** is **required** each year and can be obtained through the COMPASS portal at compass.dnr.maryland.gov/ OR any DNR Licensing and Registration Service Center (pg. 6) OR a DNR Sport License agent.

Members of the Armed Forces Hunting In Maryland

Active duty members of the United States Armed Forces **stationed in Maryland**:

- are considered residents of Maryland.
- must comply with the **Hunter Education and Safety Requirement**. (See pg. 54.)
- **must purchase** a Resident Hunting License and all required stamps and permits before hunting, **unless** they are on official leave and possess a copy of their official leave orders.
- while hunting **during official leave in Maryland with a copy of their official leave orders**:
 - » **do not need to purchase** a hunting license, deer stamps, or DNR Managed Hunt Permit.
 - » **must purchase** a Maryland Migratory Game Bird Stamp, a Federal Migratory Bird Hunting and Conservation Stamp, and a Furbearer Permit to pursue migratory game birds and furbearers.

Any **nonresident** serving in the United States Armed Forces who is on leave in Maryland, but **not stationed in Maryland**, must purchase a **Nonresident Hunting License** before hunting.

Who May Hunt Without a Hunting License in Maryland

All Maryland hunters must comply with the **Hunter Education and Safety Requirement** (pg. 54).

You are not required to possess a Maryland hunting license if you are:

- a resident of Maryland (and their spouse) who owns property and who **hunts only on** that property. This also applies to:
 - » the landowner's children and grandchildren if they are **under the age of 16**.
 - » the landowner's children and grandchildren, and the spouse of the

children or grandchildren, regardless of age, if the child, grandchild, or their spouse **lives on the property**, or has **worked on the property** for at least 30 days during the preceding 12 months, or **manages the property**. (Each person must individually qualify under these criteria. To qualify for this exemption, a landowner does not need to live on the property but must be able to prove ownership.)

- A person (and spouse) who **holds land under lease for agricultural purposes** (or a sharecropper), and **lives on this farmland**, and **hunts only** on this farmland. This also applies to:
 - » the lessee's children and grandchildren if they are **under the age of 16**.
 - » the lessee's children and grandchildren, and their spouses, if the child, grandchild, or spouse of the child or grandchild, **lives on the property**, or has **worked on the property** for at least 30 days during the preceding 12 months, or **manages the property**.
- A nonresident (and spouse) who owns a **contiguous piece of farmland** that is in both Virginia and Maryland may hunt on the Maryland portion of the property without a Maryland hunting license, if the person's primary residence is on the Virginia portion of the property. This also applies to the owner's children and grandchildren if they are under the age of 16.
- A Maryland resident serving in the **United States Armed Forces** that is **on official leave** in Maryland (whether stationed in Maryland or outside Maryland) and **possesses a copy of official leave orders** while hunting.
- A person serving in the **United States Armed Forces** who has a **service-connected disability** and possesses a valid military identification while hunting.

WEB-BASED LICENSE SYSTEM

DNR's web-based COMPASS licensing system provides the fastest and greenest way to purchase your hunting license. In addition to our seven DNR Service Centers and more than 250 sport license agents, this web-based system is available 24/7 for self-service online purchases. Connect to COMPASS through dnr.maryland.gov/Pages/licensing.aspx.

On your first visit, you will supply your personal information. You will receive a free DNRid number and can then print your free DNRid Card. Your DNRid number is all that will be needed to locate your account for future purchases. Licenses are available for instant printing and an electronic copy is emailed within 30 minutes after purchase if you have provided an email address. Hunting and recreational fishing licenses can be reprinted at any time, free of charge. Hunters can print additional Big Game Harvest Records and check your harvest, both free, through COMPASS online.

- A person who is a retired former member of the United States Armed Services and hunting on farmland that is in active farming status and owned by the person or the person's spouse, child, child's spouse, parent, grandparent, sibling, niece or nephew. A retired former member who hunts on farmland without a hunting license **must possess the retired military identification card and written permission** from the owner of the farm property specifying the relationship of the person to the owner of the property.

Be aware that hunters not required to have a license:

- **must obtain** a free DNRid number and a free **Maryland Big Game Harvest Record** if they intend to hunt deer or turkeys. These items may be obtained through the COMPASS portal at compass.dnr.maryland.gov/ OR any DNR Licensing and Registration Service Center (pg. 6) OR a DNR Sport License agent.
- must have **Maryland Migratory Game Bird Stamp** to hunt migratory game birds.
- must possess the **Federal Migratory Bird Hunting and Conservation Stamp** to hunt waterfowl and coots.
- must obtain a **Furbearer Permit** to hunt, trap, or chase any furbearer.
- are **not required to purchase Archery Deer Stamps, Muzzleloader Deer Stamps, or Bonus Antlered Deer Stamps.**

Nonresidents of Maryland who own property in the state and hunt on that property **are required** to purchase a Nonresident Hunting License and all other appropriate stamps and permits.

Individuals who are exempt from Maryland hunting license requirements **are subject to all state and federal laws and regulations** relative to hunting and trapping.

Universal Disability Pass

Hunters with mobility impairments may obtain a free Universal Disability Pass that will allow them to **hunt from a vehicle** in designated areas. Applications are available from DNR's website dnr.maryland.gov/publiclands/Documents/UDisabilityPass.pdf. For Public Hunting Lands that have provisions for the mobility impaired. (See pgs. 60-63.) Please contact each area for their specific conditions.

Purchasing Your Maryland Hunting Licenses, Stamps, and Permits

A DNRid number is required to obtain hunting and trapping licenses, stamps, and permits.

A DNRid Card and number, hunting licenses, stamps, permits, and Big Game Harvest Records **are available through:**

- the COMPASS portal at dnr.maryland.gov/Pages/licensing.aspx.
- Calling 1-855-855-3906.
- **DNR Licensing and Registration Service Centers**- Services, hours, addresses and phone numbers are listed on page 6.
- **DNR Sport License Agents**- A list of agents is available at: dnr.maryland.gov/Pages/licensing.aspx, and your local DNR Licensing and Registration Service Center can provide the location for Sport License agents near you.

You may obtain a hunting license **24 hours a day, seven days a week** through the COMPASS portal at dnr.maryland.gov/Pages/licensing.aspx. If you provide an email address, a copy of your license will be emailed to you 30 minutes after purchase. The license immediately authorizes your participation in all purchased activities, including deer and turkey hunting. Supporting documents for some privileges will be mailed. Payment can be made by electronic check, Visa, Master Card or Discover.

You may obtain a **Hunting License Application** by calling or visiting a DNR Licensing and Registration Service Center or from the DNR website: dnr.maryland.gov/Pages/licensing.aspx. Complete all applicable sections and mail it with the appropriate fee to any DNR Licensing and Registration Service Center (See pg. 6). Applicants for nonresident licenses are required to submit a copy of their driver's license, voter registration card or home state hunting/trapping license.

Lost or damaged hunting licenses can be reprinted for free. Call any DNR Licensing and Registration Service Center, or log into your account at <https://compass.dnr.maryland.gov/DnrCompassPortal/>.

Hunting Safety Tips

Tree stands can be dangerous if they are used incorrectly or carelessly. Tree stand accidents are the leading cause of hunter injuries in Maryland. Maryland follows the national trend in that over 50% of all hunting accidents are tree stand related. Most tree stand accidents occur in transition from a climbing device to the tree stand and from the tree stand onto the climbing device. Other injuries occur when the tree stand fails or from the incorrect installation of a manufactured stand. Please follow these safety tips. Your life or livelihood may depend on it.

- Always read, understand and practice the manufacturer's recommendations before using any climbing equipment or tree stand.
- Check and repair all tree stands and climbing equipment every year before hunting.
- Use updated equipment. Newer tree stand equipment is solid, safe and secure.
- Always practice installing a hang-on tree stand at ground level before attempting an elevated installation.
- Always use a fall restraint system while climbing a tree.
- Use a full body safety harness as part of your fall restraint system. Never use a waist belt or rope as a substitute for a full body safety harness while in a tree stand.
- Only climb healthy trees.
- Use your climbing device or tree stand for support; branches may give way under your weight.
- Use three points of contact with the tree or climbing device for a secure hold.
- Climb higher than your stand and step down onto it. Climbing up into the stand can dislodge it causing a fall.
- Wear boots with non-skid soles. Steps or platforms may be slippery in rain, sleet, or snow.
- When using a two piece climbing stand, make sure to connect the two pieces with a strap or rope to prevent the bottom portion from dropping away.
- Never carry anything while you are climbing. Use a haul line to get hunting devices and other equipment into and out of your stand. Make sure guns and crossbows are unloaded and broadheads are covered prior to raising or lowering them with a haul line.
- As a precautionary measure, clear the ground of debris below your stand and climbing device.
- If you are sleepy, climb down from your stand and hunt from the ground.

- Leave a hunting plan with a responsible adult or where rescuers will find it. Include specifically where you will hunt and when you will return. Include a map to better explain your location.
- Keep a survival pack with you that includes a whistle, cell phone, flashlight, and a basic first aid kit.
- Never hunt from a tree stand without using a full body safety harness.
- More information on tree stand safety is available at tmastands.com.

Firearms Safety Tips

- Treat every gun as if it were loaded. Never play with a firearm.
- Never point a gun at anything you don't want to shoot.
- Always control the muzzle direction in case of a fall.
- Keep the barrel and action clear of obstructions. Carry only the proper ammunition for your firearm.
- Be sure of your target and what is beyond it. Always know the identifying features of the game you hunt.
- Unload guns and open the action when not in use.
- Never climb a tree or jump a ditch with a loaded gun. Never pull the gun toward you by the muzzle.
- Never shoot a bullet at flat, hard surfaces or water.
- Store guns and ammunition separately, beyond the reach of children and careless adults. Use trigger locks.
- Never use alcoholic beverages or medications that cause drowsiness before or during the use of a firearm.

Crossbow Safety Tips

- Maximum effective range is 40 yards.
- Know exactly where the arrow will hit before you pull the trigger (practice, practice, practice).
- Never walk or climb a tree with a crossbow cocked and loaded with an arrow.
- Always use manufacturer recommended arrow weights.
- Practice with the same type broadhead you plan to hunt with.
- Keep your fingers and thumb down on the crossbow forearm out of the path of travel for the string and cables.
- Always identify your target and background before you shoot.
- Never shoot if there is a doubt about the shot.

- Never shoot if the animal is alert and excited.
- Unload or uncock your crossbow before transporting. An unloaded crossbow does not have a bolt or arrow in the firing position. Uncock it by using an uncocking device or by shooting into a safe backstop.

Turkey Hunting Safety Tips

Follow these suggestions to ensure a safe turkey hunting experience:

- Leave the area if you suspect there's another hunter already working the same bird.
- Resist the urge to stalk turkey sounds as they could be made by another hunter.
- Select a spot that is in open timber rather than thick brush: wearing camouflage clothing and eliminating movement is more critical to success than hiding in heavy cover.
- Sit against a large stump, blow-down, tree trunk or rock that is wider than your shoulders and higher than your head when calling wild turkeys.
- Never wear bright colors, especially not red, white, blue or black because these are the colors of a wild turkey gobbler. Watch out for red, white or blue on your socks, t-shirts, hooded sweatshirts, hats, bandannas, etc. Wear dark undershirts and socks, and pants long enough to be tucked into boots.
- Remain still and speak in a loud, clear voice to announce your presence to other hunters if necessary. Never move, wave or make turkey sounds to alert another hunter of your presence.
- Keep your hands and head camouflaged when calling.
- Maintain a clear field of view when using a camouflage blind or netting.
- Ensure your decoy is not visible when you are transporting it. Stash the decoy in your vest and make sure the head is not sticking out.
- If you harvest a wild turkey during your hunting trip, you should cover the bird's head and body when carrying it out from your hunting spot.
- Put your gun's safety on and approach the downed bird with your firearm pointed in a safe direction after firing. Never run with a firearm.
- Use extreme caution if using a turkey decoy or any part of a decoy to shield your approach to a turkey. This action could draw the attention of another hunter and lead to an accident.

JUNIOR HUNTER CERTIFICATES

Junior Hunter Certificates are available through Official Maryland Department of Natural Resources Junior Hunter Certificate Agents. Junior Hunters (age 16 and under) are eligible for these special commemorative certificates for their deer, turkey or bear taken during the 2017–2018 hunting seasons. Certificates are available through the Official Junior Hunter Certificate Agents listed below.

For more information visit the DNR website at: dnr.maryland.gov/huntersguide/Pages/JrHunter_certprogram.aspx

ALLEGANY

Orleans Grocery- Bills Place
12719 High Germany Rd.
Little Orleans, MD 21766
301-478-2701

Schoolhouse Kitchen
19210 Opessa St.
Oldtown, MD 21555
301-478-5189

ANNE ARUNDEL

Anglers Sport Center
1456 Whitehall Rd.
Annapolis, MD 21409
410-757-3442

Cobe Marine
8936 Fort Smallwood Rd.
Pasadena, MD 21122
410-255-9488

Harwood Butcher Shop
4531 South Pollinghouse Rd.
Harwood, MD 20776
410-212-8803

Ray Hitchcock Taxidermy
8261 New Cut Rd.
Severn, MD 21144
410-987-6990

BALTIMORE

Clyde's Sport Shop Inc.
2307 Hammonds Ferry Rd.
Baltimore, MD 21227
410-242-6108

Tom's Tropicals
9020 Bel Air Rd.
Baltimore, MD 21236
410-256-0330

CARROLL

Bullocks Country Meats & Farm Market
2020 Sykesville Rd.
Westminster, MD 21157
410-857-3563 or 8344

C&L Deer Processing
3942 Shiloh Rd.
Hampstead, MD 21074
410-374-6424

Jerrod's Deer Processing
1321 Arnold Rd.
Westminster, MD 21157
410-848-6143

Gun Shack/Crosswind
101 South Main
Mt. Airy, MD 21771
301-829-0122

M&G Wild Game Processing
2020 Sykesville Rd.
Westminster, MD 21157
443-375-7138

DORCHESTER

East Coast Taxidermy
4355 Blinkhorn Rd.
Hurlock, MD 21643
443-521-4203

FREDERICK

Rob's Deer Shop
10002 Rocky Ridge Rd.
Rocky Ridge, MD 21778
301-271-7780

GARRETT

B. J.'s Store
11329 Savage River Rd.
Swanton, MD 21561
301-463-4472

D&B Sport Shop
832 Edgewood Dr.
Oakland, MD 21550
301-334-9725

S & S Market
267 Maple St.
Friendsville, MD 21531
301-746-5656

HARFORD

Deer Creek Archery
3021 Churchville Rd.
Churchville, MD 21028
410-734-9554

KCC Deer Processing
2630 Rocks Road
Forest Hill, MD 21050
410-803-9200

MONTGOMERY

Tinker's Taxidermy
17610 Kohlhoss Rd.
Poolesville, MD 20837
301-349-2413

SOMERSET

L. E. Hitch & Sons
Rt. 13 & Merser Rd.
(14641 Merser Rd.)
Eden, MD 21822
410-219-5887

Wink's Sporting Goods
12122A Carol Lane
Princess Anne, MD 21853
410-621-0400

WASHINGTON

Battleview Market
5331 Sharpsburg Pike
Sharpsburg, MD 21782
301-432-2676

Himes' Store
1324 Weverton Rd.
Knoxville, MD 21758
301-834-9815

Keystone Sporting Goods Inc.
13611 Pennsylvania Ave.
Hagerstown, MD 21742
301-733-0373

Murray's Sports Center
101 East Sunset Ave.
Williamsport, MD 21795
301-223-6278

WICOMICO

Off The Neck Butcher Shop
7712 Todd Lane
Mardela Springs, MD 21837
443-783-3036

WORCESTER

Sea Hawk Sport Center
643 Ocean Hwy.
Pocomoke City, MD 21851
410-957-0198

FREE CENTRAL REGION PUBLIC HUNTING PERMIT

Available for most public hunting areas in Baltimore, Carroll, Cecil, Harford, Howard, Montgomery counties and Kent County for Millington WMA (Canada goose and spring turkey hunting). To obtain the free Central Region Public Hunting Permit apply online at dnr.maryland.gov/wildlife/Pages/publiclands/wmacentral.aspx. Please call the Gwynnbrook Office at 410-356-9272 between 7:30-11:30a.m. with questions or for instructions on how to apply by mail or in person.

FREE SOUTHERN REGION PUBLIC HUNTING PERMIT

Available for most public hunting areas in Anne Arundel, Calvert, Charles, Prince George's, and St. Mary's counties. You can now apply for the Southern Region Hunting Permit through the DNR website. For information on the areas covered by this permit and to apply online, go to dnr.maryland.gov/wildlife/Pages/publiclands/wmasouthern.aspx. For questions regarding specific areas and other methods to apply, please call the Myrtle Grove office at 301-743-5161 between 8a.m.-12p.m.

Public Hunting Lands

Public hunting lands consist of Wildlife Management Areas (WMAs), State Parks (which include Natural Environment Areas- NEAs and Natural Resources Management Areas- NRMAs), State Forests including Chesapeake Forest Lands (CFLs), Cooperative Wildlife Management Areas (CWMAs), Maryland-National Capital Park & Planning Commission (MNCPPC) managed lands, Fishery Management Areas (FMA), and other federal, state, county, and municipal properties that allow hunting. The following list contains information about those public hunting lands managed by DNR.

- Hunting and trapping is permitted in accordance with state and federal laws and the restrictions for each area. Only temporary stands and blinds may be used and must be removed at the end of each day.
- Target shooting is permitted only at designated shooting ranges.
- The use of hunting dogs is permitted.
- Possession or use of hunting devices is prohibited in State Forests and State Parks outside of regular open hunting seasons.
- On Chesapeake Forest Lands an individual may not hunt within 150 yards of an occupied building or camp and within 150 feet of any exterior Chesapeake Forest Lands boundary. See dnr.maryland.gov/forests/Pages/chesapeakeforestlands.aspx
- Maps of public hunting lands are available on the Maryland Department of Natural Resources website. (See dnr.maryland.gov.) A consolidated listing of areas for hunters with mobility impairments can also be found on this website.
- Hunters should contact the appropriate managing authority for information on public hunting opportunities not listed here, such as National Wildlife Refuges, military installations, or other government-owned properties.

ALLEGANY

Billmeyer-Belle Grove WMA:

1,114 acres. Free permit required for trapping, call 301-334-4255. 301-478-2525.

Dan's Mountain WMA:

9,774 acres. Free permit required for trapping, call 301-334-4255. 301-478-2525.

Green Ridge State Forest:

46,657 acres. Free permit required for trapping, call 301-334-4255. 301-478-3124.

McCooles FMA:

16 acres. Includes boat ramp to North Branch Potomac River 301-334-8218.

Rocky Gap State Park:

1,451 acres (general hunting), 300 acres (archery only). Special provisions to

assist mobility-impaired hunters during the deer firearms season. Hunting permitted Monday-Saturday. 301-722-1480.

Warrior Mountain WMA:

5,048 acres. Free permit required for trapping, call 301-334-4255. 301-478-2525.

ANNE ARUNDEL

Sandy Point State Park:

Waterfowl hunting at designated sites during the third split of the waterfowl season only. Boat access only. Reservation required. 301-743-5161.




Crownsville CWMA:

550 acres. Deer hunting only. Opens the Monday after Thanksgiving. Reservation required. 301-743-5161.

BALTIMORE

Gunpowder Falls State Park:

3,000 acres.

- **Hammerman, Hart-Miller Island, Days Cove and North Point Areas:** Waterfowl blinds by lottery and/or by daily reservation. 410-356-9272 call between 7:30a.m.-11:30a.m.; 
- **Sweet Air Area/Hammerman:** Managed deer hunt (shotgun) by lottery, see page 27. 410-356-9272 call between 7:30a.m.-11:30a.m. or 410-592-2897; 
- **Hereford Area:** Deer archery hunting only. Reservations required Sept. - Nov. 410-329-6809; 

Gwynnbrook WMA:

35 acres. Deer archery hunting only. 410-356-9272 call between 7:30a.m.-11:30a.m.

Liberty Watershed:

9,200 acres. Archery hunting only for all game species. No waterfowl hunting. Archery hunting permit available on page 63 or online at dnr.maryland.gov. 410-356-9272 call between 7:30a.m.-11:30a.m..

Loch Raven Watershed:

1,600 acres. Deer archery hunting

only. Archery hunting permit available on page 63 or online at dnr.maryland.gov. 410-356-9272 call between 7:30a.m.-11:30a.m..

Patapsco Valley State Park:

(For Mercer property see Carroll County) 3,895 acres. Deer archery hunting only. 410-356-9272 call between 7:30a.m.-11:30a.m., Park information: 410-461-5005.

Prettyboy Watershed:

7,380 acres. Archery hunting only for all game species. No waterfowl hunting. Archery hunting permit available on page 63 or online at dnr.maryland.gov. 410-356-9272 call between 7:30a.m.-11:30a.m..

Soldiers Delight NEA:

2,000 acres. Deer hunting by permit only. 410-356-9272 call between 7:30a.m.-11:30a.m..

CALVERT

Biscoe Gray Heritage Farm CWMA:

175 acres. Deer and turkey hunting only. No Sat. hunting until Dec. 1. Reservation required. 301-743-5161.

Calvert Cliffs State Park:

950 acres. 301-743-7613 or 301-888-1410.

Flag Ponds Park CWMA:

100 acres. Deer archery hunting only. Opens to hunting the Monday before the late Muzzleloader Season split. Reservation required. 301-743-5161.

Hall Creek NRMA:

275 acres. Reservation required for waterfowl blind. 301-743-5161.

Huntingtown Area of King's Landing NRMA:

960 acres. Hunting within King's Landing NRMA is allowed only in the Huntingtown Area which is north of Cocktown Creek. Hunting is not permitted in the Calvert County managed King's Landing Park. Reservation required for waterfowl blinds. 301-743-5161.

Parkers Creek WMA:

1,810 acres. Deer hunting only. Archery, Muzzleloader, and Firearms Seasons. Permit and reservation required. 301-743-5161 for additional information

CAROLINE

Ayton Tree Nursery:

5 acres. Dove hunting by lottery only. Limited to youth age 15 and under with unarmed licensed adult. Limited to 4 junior hunters per day. Application (see page 41) due by 3p.m. August 24, 2017. Drawing August 24, 2017. 410-673-2467, dnr.md.gov/forests/nursery

Bridgetown Ponds:

100 acres. Deer archery hunting only. Restricted Season: Nov. 27, 2017-Jan. 31, 2018. Daily sign-in required at Tuckahoe State Park. 410-820-1668.

Idylwild WMA:

3,578 acres. Furbearer trapping permits issued by bid process. 410-376-3236.

Merrikan Gordy Complex CFL:

426 acres. 410-632-3732.

Messenger Branch Complex CFL:

340 acres. 410-632-3732.

Seipp Complex CFL:

30 acres. 410-632-3732.

Tuckahoe State Park:

1,000 acres. General Hunting. Migratory goose hunting by lottery. Applications available online at: dnr.maryland.gov 410-820-1668.

CARROLL

Avondale WMA:

180 acres. 410-356-9272 call between 7:30a.m.-11:30a.m..









Hahn CWMA:

25 acres. Deer archery hunting only. 410-356-9272 call between 7:30a.m.-11:30a.m..

Hanover Watershed CWMA:

337 acres. 410-356-9272 call between 7:30a.m.-11:30a.m..

Key

- public archery range
- provisions to hunt from a vehicle, call each area for other conditions that may apply
-  Managed Hunt Permit required for DNR lands (See Deer Hunting, page 26)
- provisions for hunters with mobility impairments, call each area for site conditions
-  free permit required
- public shooting range
- daily sign in required
- trapping allowed by permit
- limited Sunday hunting allowed

Maring CWMA:

FREE

237 acres. 410-356-9272 call between 7:30a.m.–11:30a.m..

Morgan Run NEA:

MHP FREE

1,300 acres. Deer archery and muzzleloader hunting by permit only. 410-356-9272 call between 7:30a.m.–11:30a.m..

Patapsco Valley State Park:

See Baltimore County.

Mercer Property – 150 acres. Deer archery and muzzleloader hunting by permit only 410-356-9272 call between 7:30am–11:30am. MHP FREE

Sawmill CWMA:

FREE

600 acres. 410-356-9272 call between 7:30a.m.–11:30a.m..

Speigel CWMA:

FREE

250 acres. 410-356-9272 call between 7:30a.m.–11:30a.m..

Woodbrook CWMA:

FREE

522 acres. 410-356-9272 call between 7:30a.m.–11:30a.m..

CECIL**C & D Canal Lands:**

410-356-9272 call between 7:30a.m.–11:30a.m.

- **Bethel:** 400 acres. Archery hunting only for deer; FREE
- **Courthouse Point:** 315 acres. Archery hunting only for deer; FREE
- **Elk Forest:** 242 acres; FREE
- **Grove Neck:** Waterfowl only from two blind sites on the Sassafras River. No on site boat access available; FREE
- **Stemmers Run:** 750 acres. Boat access restricted to waterfowl hunting only; Closed until further notice; FREE
- **Welch Point:** 77 acres; FREE

Earleville WMA:

FREE

195 acres. 410-356-9272 call between 7:30a.m.–11:30a.m..

Elk Neck State Forest:

FREE

3,695 acres. 410-287-5675.

Elk Neck State Park:

FREE MHP

550 acres. Deer and waterfowl hunting by permit only. 410-356-9272 call between 7:30a.m.–11:30a.m.. Area Information 410-287-5333.

Fair Hill NRMA:

FREE MHP

5,000 acres. Deer archery hunting and raccoon hunting. Managed deer hunt (shotgun) by lottery, see page 27 for application. 410-356-9272 call between 7:30a.m.–11:30a.m., Area information: 410-398-1246.

Grove Farm WMA:

FREE

744 acres. 410-356-9272 call between 7:30a.m.–11:30a.m..

Old Bohemia WMA:

FREE

975 acres. 410-356-9272 call between 7:30a.m.–11:30a.m..

CHARLES**Blossom Point CWMA:**

FREE

Waterfowl blind sites. Boat access only. Reservations required. 301-743-5161.

Cedar Point WMA:

FREE

1,920 acres. Reservations required for waterfowl blinds/blind sites. 301-743-5161.

Cedarville State Forest:

FREE

1,100 acres. 301-743-5161.

Chapel Point State Park:

FREE

550 acres. 301-743-7613 or 301-888-1410.

Chapman State Park

(Mt. Aventine Parcel):

FREE

875 acres. Deer and waterfowl only. Waterfowl by boat access only. Permit and sign-in required. 301-743-5161.

Chicamuxen WMA:

FREE

381 acres. Reservations required for waterfowl blinds. 301-743-5161.

Doncaster Demonstration Forest:

FREE

1,700 acres. 301-743-5161.

Indian Creek NRMA:

FREE

680 acres. 301-743-5161.

Myrtle Grove WMA:

FREE

4,460 acres. (includes tracts formerly known as Chapman, Pomfret & Mattawoman NEA) 301-743-5161.

Nanjemoy Creek WMA:

FREE

224 acres. Reservation required for waterfowl blind sites. 301-743-5161.

Nanjemoy WMA:

FREE

1,806 acres (general hunting), 140 acres (archery only). Reservations required for waterfowl blind sites. 301-743-5161.

Riverside WMA:

FREE

394 acres. Reservation required for waterfowl blind site. 301-743-5161.

Tayloes Neck Tract (State Forest):

470 acres. Reservations required for waterfowl blind sites. 301-743-5161; FREE

Zekiah Swamp NEA:

FREE

Waterfowl hunting only. Boat access only. Reservations required. 301-743-5161.

DORCHESTER

Sunday hunting is allowed for the Spring Turkey Season on Dorchester County public lands.

Baumgarthner-Southam

Complex CFL:

FREE

210 acres. 410-632-3732.

Fishing Bay WMA:

FREE

30,016 acres. Furbearer trapping permits issued by bid process. 410-376-3236.

Hoernicke-Oliphant Complex CFL:

FREE

368 acres. 410-632-3732.

Insley Complex CFL:

FREE

450 acres. 410-632-3732.

LeCompte WMA:

FREE

485 acres. Furbearer trapping permits issued by bid process. No squirrel hunting. Waterfowl hunting for the mobility-impaired with permit required. 410-376-3236.

Lewis Complex CFL:

FREE

1,575 acres. 410-632-3732.

Linkwood WMA:

FREE

313 acres. Furbearer trapping permits issued by bid process. 410-376-3236.

Marshy Hope Complex CFL:

FREE

3,355 acres. 410-632-3732.

Nanticoke River WMA:

FREE

See Wicomico County

Tar Bay WMA:

12 acres. Waterfowl (water access only). 410-376-3236

Taylor's Island WMA:

FREE

1,114 acres. Furbearer trapping permits issued by bid process. Primarily boat access. 410-376-3236.

FREDERICK**Cunningham Falls State Park:**

FREE

4,400 acres. General Hunting. Limited free reservations required for limited mobility hunters (call number below). Free permit required to hunt furbearers at night. Hunting permitted Monday-Saturday. 301-271-7574.

Frederick City Watershed CWMA:

FREE

7,300 acres. Free permit required to hunt furbearers at night. 301-842-2702.

Gravel Hill Swamp WMA

65 acres. Archery hunting only. 301-842-2702

Heater's Island WMA:

FREE

194 acres. Boat access only. 301-842-2702.

Monocacy NRMA:

1,800 acres. Hunting permitted Monday-Saturday. 301-924-2127

Ridenour Swamp WMA

82 acres. Archery hunting only. 301-842-2702.

South Mountain State Park:

1,115 acres. Hunting permitted Monday-Saturday on designated state owned property; call park for areas. Hunting prohibited on National Park Service property. 301-791-4767

Urbana FMA:

60 acres. Archery hunting only - all legal species. 301-898-5443.

GARRETT**Cunningham Swamp WMA:**

FREE

257 acres. 301-334-4255.

Deep Creek Lake NRMA:

FREE

Goose hunting at designated sites. Boat access only. For information call 301-334-4255. Reservation required - call 301-743-5161

Deep Creek Lake State Park:

FREE

551 acres. No firearms hunting until Oct. 15, 2017. No waterfowl hunting. Hunting permitted Monday-Saturday. 301-387-5563.

Mt. Nebo WMA:

FREE

1,854 acres. 301-334-4255.

Potomac-Garrett

State Forest:

FREE

18,535 acres. For trapping permit call 301-334-4255. 301-334-2038.

Savage River State Forest:

FREE

54,935 acres. For trapping permit call 301-334-4255. 301-895-5759.

Youghiogheny Reservoir CWMA:

FREE

900 acres. 301-334-4255.

Youghiogheny Wild River NEA:

1200 acres. Hunting permitted Monday-Saturday. 301-387-5563.

HARFORD**Gunpowder Falls State Park:**

See Baltimore County.

Rocks State Park:

FREE

120 acres. Deer archery hunting only. 410-557-7994

Stoney Demonstration Forest:

FREE

318 acres. 410-356-9272 call between 7:30a.m.–11:30a.m..

Susquehanna State Park:

FREE MHP

880 acres. Deer archery hunting only. Waterfowl blinds by daily reservation. 410-356-9272 call between 7:30a.m. and 11:30a.m., Park information: 410-557-7994.

HOWARD**Hugg-Thomas WMA:**

FREE

276 acres. 410-356-9272 call between 7:30a.m.–11:30a.m..

Patapsco Valley State Park:

See Baltimore County.

Patuxent River State Park:

5,000 acres. 301-924-2127

KENT**Millington WMA:**

FREE

3,943 acres. General hunting with daily sign-in. 410-928-3650. Closed season for bobwhite quail. Free Central Region Public Hunting Permit and reservation required for spring turkey hunting and waterfowl blinds during migratory Canada goose season. 410-356-9272, call between 7:30a.m.–11:30a.m.

Sassafras NRMA:

FREE

1,000 acres. General hunting with restrictions. Migratory goose and waterfowl hunting by lottery only. Restrictions and applications available online at: dnr.maryland.gov. 410-820-1668.

PUBLIC HUNTING LANDS

MONTGOMERY

Cherrington CWMA (MNCPPC):

275 acres. Deer hunting only. 410-356-9272 call between 7:30a.m.-11:30a.m.

Islands of the Potomac WMA:

Boat access only. 410-356-9272 call between 7:30a.m.-11:30a.m.

- **Mason Island:** 274 acres
- **Oxley Island:** 35 acres
- **Maddox Island:** 169 acres

McKee-Beshers WMA:

1,960 acres. 410-356-9272 call between 7:30a.m.-11:30a.m..

Patuxent River State Park:

See Howard County.

Seneca Creek State Park:

1,000 acres for general hunting and 2,000 acres for deer archery hunting only.

- **Managed Deer Hunt** (shotgun) by lottery, see page 27 for application; **MHP** 301-924-2127
- **Schaeffer Farm:** Deer shotgun hunting; **MHP** **FREE** 410-356-9272 call between 7:30a.m. and 11:30a.m.

Strider WMA:

170 acres. Deer archery hunting only. 410-356-9272 call between 7:30a.m.-11:30a.m..

PRINCE GEORGE'S

Aquasco Farm CWMA (MNCPPC):

150 acres. Deer archery hunting only. Reservation required. 301-743-5161.

Belt Woods NEA

625 acres. Deer hunting only. Archery, Muzzleloader, and Firearms Seasons. Permit and Daily Reservation required. 301-743-5161 for additional information.

Bowen WMA:

300 acres. Waterfowl and rail hunting only. Reservations required. Boat access only. 301-743-5161.

Cedarville State Forest:

See Charles County.

Cheltenham WMA:

15 acres. Dove and deer archery hunting only. Reservation required. 301-743-5161.

Gardner Road Park

CWMA (MNCPPC):

120 acres. Deer archery hunting only. Reservation required. 301-743-5161.

Milltown Landing NRMA:

250 acres. Reservations required for waterfowl blinds. 301-743-5161.

National Park Service Blind Sites:

Reservation required. Boat access only. 301-743-5161.

Nottingham NRMA:

329 acres. Reservations required for waterfowl blind sites. 301-743-5161.

Patuxent River Park/

Billingsley (MNCPPC):

400 acres. Deer archery hunting only. Reservation required. Open Mon.-Fri., one p.m. to one half hour after sunset. 301-743-5161.

Rosaryville State Park:

460 acres. Deer archery hunting only. Permit & sign-in required. 301-743-5161.

Spice Creek NRMA:

230 acres. Reservations required for waterfowl blind site. 301-743-5161.

QUEEN ANNE'S

Tuckahoe State Park:

See Caroline County.

Wye Island NRMA:

2,500 acres. Deer Archery Season hunting limited to 25 hunters per day. Deer Muzzleloader & Firearms Seasons hunting by lottery. Migratory goose hunting by lottery. Lottery applications are available dnr.maryland.gov/publiclands or 410-827-7577. Hunters are required to submit a copy of their current Maryland Hunting License with their permit application.

SOMERSET

Cedar Island WMA:

3,081 acres. Furbearer trapping permits issued by bid process. Boat access only. 410-543-8223

Deal Island WMA:

13,565 acres. Furbearer trapping permits issued by bid process. Impoundment area open to hunting during: Youth Waterfowl Hunting Days (for persons aged 16 or younger); October duck season on opening day and any Saturday; November duck season on opening day, Saturdays and Thanksgiving; December/January duck season on opening day, Fridays,

Saturdays, Christmas Day, New Year's Day, and Martin Luther King Day. The impoundment will be closed to hunting on all other days. Lottery permit required for opening day of each duck season segment. Lottery application available online at dnr.maryland.gov. Application deadline is Sept. 11, 2017. Motorized boats, except those powered by electric motors, are prohibited in the impoundment between October 1 and March 31. 410-543-8223.

E. Mace Smith Complex CFL:

1,709 acres. 410-632-3732.

Fairmount WMA:

5,224 acres. Furbearer trapping permits issued by bid process. Impoundment areas open to hunting during: early teal season, Youth Waterfowl Hunting Days (for persons aged 16 and younger); October duck season on opening day and any Saturday; November duck season on opening day, Saturdays and Thanksgiving; December/January duck season on opening day, Fridays, Saturdays, Christmas Day, New Year's Day, and Martin Luther King Day. The impoundments will be closed to hunting all other days. Lottery permit required for opening day of each duck season segment. See lottery information above for Deal Island WMA. Motorized boats, except those powered by electric motors, are prohibited in the impoundments between October 1 and March 31. 410-543-8223.

Marumsc Complex CFL:

1,087 acres. 410-632-3732.

Janes Island State Park:

3,147 acres. Waterfowl hunting only. Park information: 410-968-1565

Maryland Marine Properties WMA:

1,030 acres. Furbearer trapping permits issued by bid process. 410-543-8223.

Oriole Complex CFL

693 acres. 410-632-3732

Peters McAllen Complex CFL:

683 acres. 410-632-3732.

Pocomoke Sound WMA:

922 acres. Furbearer trapping permits issued by bid process. Boat access only. 410-543-8223.

South Marsh WMA:

2,969 acres. Furbearers trapping permits issued by bid process. Boat access only. 410-543-8223.

Wellington WMA:

429 acres. Furbearer trapping permits issued by bid process. 410-543-8223.

Wells Complex CFL:

1,915 acres. 410-632-3732.

ST. MARY'S

Elms CWMA:

545 acres. Sign-in required. Environmental education on adjacent site. 301-743-5161.

Greenwell State Park:

187 acres. 301-872-5688.

Historic St. Mary's City CWMA:

175 acres. Deer hunting only, beginning Dec. 1st. Open Tues.-Sat. (closed Christmas). Reservation required. 301-743-5161.

Newtowne Neck State Park:

500 acres. Permit and reservation required for all hunting except for offshore waterfowl zones. 301-743-5161.

Myrtle Point CWMA:

192 acres. Deer and waterfowl hunting only. Permit and reservation required. Deer archery hunting only; open Oct. 15-Jan. 31. Waterfowl hunting by boat only in the third split of the season. 301-743-5161.

Point Lookout State Park

(Jacobs Tract Only):

240 acres. Deer and waterfowl hunting only. Hunters must use archery equipment during the early muzzleloader season. Waterfowl hunting at designated sites. 301-872-5688.

St. Clement's Island State Park:

63 acres. Rabbit and waterfowl hunting only. Free permit required for offshore waterfowl hunting zone - Contact 301-743-5161. Accessible only by boat. Park information: 301-872-5688.

Salem Tract (State Forest):

1550 acres. 301-743-5161.

St. Inigoes State Forest:

600 acres. Permit and reservation required at all times. 301-743-5161.

St. Mary's Lake:

Waterfowl hunting at designated sites only. Boat access only (No gas motors). Reservation required. 301-743-5161.

St. Mary's River State Park

2,200 acres. 301-872-5688.

TALBOT

Seth Demonstration Forest CFL

122 acres. Deer archery hunting only. 410-632-3732

WASHINGTON

Fort Frederick State Park

500 acres. Managed deer hunt (shotgun) by lottery, see page 27 of for application. 301-842-2155.

Greenbrier State Park

500 acres. Free permit required to hunt furbearers at night. Hunting permitted Monday-Saturday. 301-791-4767

Indian Springs WMA

6,596 acres. 301-842-2702.

Prather's Neck WMA

205 acres (general hunting), 10 acres (archery hunting only). 301-842-2702.

Sideling Hill WMA

3,100 acres. 301-842-2702.

South Mountain State Park

2,885 acres (general hunting), 170 acres (archery only). Hunting permitted

Key

.....public archery range

.....provisions to hunt from a vehicle, call each area for other conditions that may apply

..... Managed Hunt Permit required for DNR lands (See Deer Hunting, page 26)

.....provisions for hunters with mobility impairments, call each area for site conditions

..... free permit required

.....public shooting range

.....daily sign in required

.....trapping allowed by permit

Slimited Sunday hunting allowed

Monday-Saturday on designated state owned property; call for areas. Hunting prohibited on National Park Service property. 301-791-4767.

Woodmont NRMA



2,400 acres. Hunting permitted Monday-Saturday. 301-842-2155.

WICOMICO

Athol Complex CFL



682 acres. 410-632-3732.

Aughty Naughty Complex CFL



1,243 acres. 410-632-3732.

Ellis Bay WMA



3,208 acres. Furbearer trapping permits issued by bid process. 410-376-3236.

Fair Meadow Complex CFL



362 acres. 410-632-3732.

Greenhill Complex CFL



3,299 acres. 410-632-3732.

Johnson WMA



468 acres. Furbearer trapping permits issued by bid process. Deer hunting with bow only. 410-543-8223.

Lathrop Complex CFL

Waterfowl hunting only along shoreline north of Stump Gut. 410-632-3732

Nanticoke River WMA

410-376-3236

Calloway Wharf (Dor.)

55 acres. Water access only; **S**

Lower Marshyhope Swamp (Dor.)



415 acres. Water access only. Furbearer trapping permits issued by bid process. **S**

Sharptown Dunes (Wic.)



198 acres. Furbearer trapping permits issued by bid process.

Nutter's Neck (Wic.)



1,587 acres. Furbearer trapping permits issued by bid process.

Wetipquin WMA



100 acres. Furbearer trapping permits issued by bid process. 410-376-3236.

Wicomico Demonstration Forest CFL



3,399 acres. 410-632-3732.

WORCESTER

Assateague State Park



450 acres. Deer archery hunting only restricted to Nov. 6, 2017-Jan. 31, 2018. Self sign-in required at Pump House #1. Limit of 10 hunters per day plus 2 hunters with a Universal Disability Pass to hunt from a vehicle. 410-641-2120.

Bethards Tract CFL



33 acres. 410-632-3732.

Buck Harbor Complex CFL



315 acres located off Stevens Roads. The National Wild Turkey Federation provides assistance for handicap hunters who are restricted to a wheelchair on this area. For more information contact Larry Beauchamp at 443-614-3879.

Cordery Complex CFL



595 acres. 410-632-3732.

Creek Complex CFL



868 acres. This complex is comprised of the Creek, Chatham, and Tankard Farm tracts. 410-632-3732.

Dunn Swamp Complex CFL



1,145 acres. 410-632-3732.

E. A. Vaughn WMA



2,630 acres. Furbearer trapping permits issued by bid process. Caution squirrel hunters: Delmarva Fox Squirrel may not be hunted. 410-543-8223.

Foster Complex CFL

4,814 acres located off Route 12/Snow Hill Road. 410-632-3732

Isle of Wight WMA



224 acres. Furbearer trapping permits issued by bid process. Area south of Rt. 90 closed to hunting. 410-543-8223.

Johnson & Johnson Tract CFL



871 acres. 410-632-3732.

John White Tract CFL



349 acres. Located off Spearin Road adjacent to Pocomoke State Forest. 410-632-3732.

Pocomoke River State Forest



18,205 acres. Free permit required for trapping and raccoon hunting. Limited vehicle access. 410-632-3732.

Pocomoke River WMA



1,008 acres. Furbearer trapping permits issued by bid process. 410-543-8223.

Selby Complex CFL



471 acres. 410-632-3732.

Shockley Complex CFL



653 acres. 410-632-3732

Sinepuxent Islands WMA

25 acres. Boat access only. 410-543-8223

Timmons Complex CFL



477 acres. 410-632-3732.

Whitesburg Complex CFL



375 acres. 410-632-3732.

ARCHERY HUNTING AT LIBERTY, LOCH RAVEN, & PRETTYBOY RESERVOIRS

Special rules and regulations for deer hunting are in effect on the Liberty, Loch Raven, and Prettyboy Reservoirs. By accepting the permit, the permittee agrees to having read and accepted these rules and regulations governing the Liberty, Loch Raven, and Prettyboy Reservoirs established by the City of Baltimore, Director of Public Works.

- Parking or driving motor vehicles of any description except on hard surfaced roads is prohibited.
- No fires are permitted on the watershed areas at any time.
- Hunting is permitted only from one half hour before sunrise to one half hour after sunset.
- No hunting within 50 feet of high water shoreline.
- No hunting is allowed south of Liberty Road (MD Rt. 26) on Liberty Reservoir in Baltimore County.
- Hunters must adhere to all regulations established by the Baltimore City Bureau of Water and Wastewater.
- Hunters are warned against the disposal of refuse and trash on the watershed area, and violators will be prosecuted in accordance with the law.
- Although not recommended by Baltimore City Department of Public Works, the use of patented portable tree stands is permitted.
- Portable tree stands must be removed at the end of each day.
- Masks or other face gear shall be removed upon leaving the woods and when approaching within 100 yards of another person.
- Permits are valid for the entire season for the taking of game, except waterfowl, WITH ARCHERY EQUIPMENT ONLY at Liberty and Prettyboy Reservoirs.
- On Loch Raven Reservoir, the permit is valid for deer hunting only with archery equipment in designated areas.
- It is illegal to bait for deer.
- On Loch Raven Reservoir hunting is prohibited on the Torrey C. Brown Rail Trail/NCR Trail.
- Baltimore City Department of Public Works regulations allow for use of cross-

bows on Liberty, Loch Raven, and Prettyboy Reservoirs during the entire deer bow season established by the Maryland Department of Natural Resources.

- Deer archery hunters hunting during the Junior Deer Hunting Days, Deer Firearms, and Deer Muzzleloader Seasons are required to wear fluorescent orange.
- Archery Hunting Permits for Liberty, Loch Raven, and Prettyboy Reservoirs are available online at <http://dnr.maryland.gov/wildlife/Documents/Reservoir-Permit.pdf>.

ARCHERY HUNTING PERMIT FOR THE LIBERTY, LOCH RAVEN, AND PRETTYBOY RESERVOIRS 2017-2018

Complete the information below and keep this section with your hunting license. **This permit must be in your possession while hunting on the above areas.**

Name: _____

Address (street): _____

(city, state, zip): _____

Hunting License #: _____

Vehicle Tag(s) #: _____

Issued in cooperation between the Maryland Department of Natural Resources, Wildlife & Heritage Service and the City of Baltimore Bureau of Water and Wastewater.

Maps of the watersheds are available from the DNR online at dnr.maryland.gov or send a self-addressed, stamped envelope to:

Maryland Department of Natural Resources
3740 Gwynnbrook Ave., Owings Mills, MD 21117

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SUNRISE & SUNSET AT BALTIMORE, MD (EASTERN STANDARD TIME) SEPTEMBER 2017 THROUGH MAY 2018

DAY	SEPTEMBER		OCTOBER		NOVEMBER		DECEMBER		JANUARY		FEBRUARY		MARCH		APRIL		MAY	
	RISE A.M.	SET P.M.	RISE A.M.	SET P.M.	RISE A.M.	SET P.M.	RISE A.M.	SET P.M.	RISE A.M.	SET P.M.	RISE A.M.	SET P.M.	RISE A.M.	SET P.M.	RISE A.M.	SET P.M.	RISE A.M.	SET P.M.
1	6:35	7:37	7:03	6:49	7:35	6:05	7:07	4:44	7:26	4:54	7:13	5:27	6:39	5:59	6:51	7:30	6:08	8:00
2	6:36	7:35	7:04	6:47	7:36	6:04	7:08	4:43	7:26	4:55	7:13	5:28	6:38	6:00	6:49	7:31	6:07	8:01
3	6:37	7:34	7:05	6:45	7:37	6:03	7:09	4:43	7:27	4:56	7:12	5:29	6:36	6:01	6:48	7:32	6:05	8:02
4	6:38	7:32	7:06	6:44	7:38	6:02	7:10	4:43	7:27	4:57	7:11	5:31	6:35	6:02	6:46	7:33	6:04	8:03
5	6:39	7:31	7:07	6:42	6:39	5:01	7:11	4:43	7:27	4:58	7:10	5:32	6:33	6:03	6:45	7:34	6:03	8:04
6	6:40	7:29	7:08	6:40	6:40	5:00	7:12	4:43	7:27	4:59	7:09	5:33	6:32	6:04	6:43	7:35	6:02	8:05
7	6:41	7:27	7:09	6:39	6:41	4:59	7:13	4:43	7:26	4:59	7:08	5:34	6:30	6:05	6:42	7:36	6:01	8:06
8	6:42	7:26	7:10	6:38	6:43	4:58	7:14	4:43	7:26	5:00	7:06	5:35	6:29	6:06	6:40	7:37	6:00	8:07
9	6:43	7:24	7:11	6:36	6:44	4:57	7:15	4:43	7:26	5:01	7:05	5:36	6:27	6:07	6:39	7:38	5:59	8:08
10	6:43	7:23	7:12	6:35	6:45	4:56	7:16	4:43	7:26	5:02	7:04	5:38	6:25	6:08	6:37	7:39	5:58	8:09
11	6:44	7:21	7:13	6:33	6:46	4:55	7:16	4:43	7:26	5:03	7:03	5:39	7:24	7:09	6:35	7:40	5:57	8:09
12	6:45	7:19	7:14	6:32	6:47	4:54	7:17	4:44	7:26	5:04	7:02	5:40	7:23	7:10	6:34	7:41	5:56	8:10
13	6:46	7:18	7:15	6:30	6:48	4:53	7:18	4:44	7:25	5:05	7:01	5:41	7:21	7:11	6:32	7:42	5:55	8:11
14	6:47	7:16	7:16	6:29	6:49	4:52	7:19	4:44	7:25	5:07	7:00	5:42	7:19	7:12	6:31	7:43	5:54	8:12
15	6:48	7:14	7:17	6:27	6:50	4:52	7:19	4:44	7:25	5:08	6:58	5:43	7:18	7:13	6:30	7:44	5:53	8:13
16	6:49	7:13	7:18	6:26	6:51	4:51	7:20	4:45	7:24	5:09	6:57	5:45	7:16	7:14	6:28	7:45	5:52	8:14
17	6:50	7:11	7:19	6:24	6:53	4:50	7:21	4:45	7:24	5:10	6:56	5:46	7:15	7:15	6:27	7:46	5:51	8:15
18	6:51	7:10	7:20	6:23	6:54	4:49	7:21	4:45	7:23	5:11	6:54	5:47	7:13	7:16	6:25	7:47	5:50	8:16
19	6:52	7:08	7:21	6:22	6:55	4:49	7:22	4:46	7:23	5:12	6:53	5:48	7:12	7:17	6:24	7:48	5:50	8:17
20	6:53	7:06	7:22	6:20	6:56	4:48	7:22	4:46	7:22	5:13	6:52	5:49	7:10	7:18	6:22	7:49	5:49	8:18
21	6:53	7:05	7:23	6:19	6:57	4:48	7:23	4:47	7:22	5:14	6:51	5:50	7:08	7:19	6:21	7:50	5:48	8:19
22	6:54	7:03	7:24	6:17	6:58	4:47	7:23	4:47	7:21	5:15	6:49	5:51	7:07	7:20	6:20	7:51	5:47	8:19
23	6:55	7:01	7:25	6:16	6:59	4:47	7:24	4:48	7:21	5:17	6:47	5:52	7:05	7:21	6:18	7:52	5:47	8:20
24	6:56	7:00	7:26	6:15	7:00	4:46	7:24	4:48	7:20	5:18	6:46	5:54	7:04	7:22	6:17	7:53	5:46	8:21
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28	7:00	6:53	7:30	6:10	7:04	4:44	7:26	4:51	7:17	5:22	6:41	5:58	6:57	7:26	6:12	7:57	5:44	8:24
29	7:01	6:52	7:31	6:08	7:05	4:44	7:26	4:51	7:16	5:24	-	-	6:56	7:27	6:10	7:58	5:43	8:25
30	7:02	6:50	7:32	6:07	7:06	4:44	7:26	4:53	7:15	5:25	-	-	6:54	7:28	6:09	7:59	5:43	8:26
31	-	-	7:34	6:06	-	-	7:26	4:53	7:14	5:26	-	-	6:52	7:29	-	-	5:42	8:26

Source: Nautical Almanac, U.S. Naval Observatory. Daylight Saving Time is included in the chart (in red). These times are for Baltimore, Maryland and are for reference only. Consult local newspaper or other media for actual times in your area.

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